Chapter 1

Linear Regression

1.1 Fitting a robust regression model using RANSAC

Algorithm 1: RANdom SAmple Consensus (RANSAC) algorithm	
1 begin	
2	repeat
3	Select a random number of examples to be inliers and fit the model;
4	Test all other data points against the fitted model and add those points
	that fall within a user-given tolerance to the inliers;
5	Refit the model using all inliers;
6	Estimate the error of the fitted model versus the inliers;
7	until the performance meets a certain user-defined threshold or if a fixed
	number of iterations was reached;

Chapter 2

Clustering

The goal of clustering is to find a natural grouping in data so that items in the same cluster are more similar to each other than to those from different clusters.

2.1 Prototype-based clustering

Prototype-based clustering means that each cluster is represented by a prototype, which is usually either the **centroid** (average) of similar points with continuous features, or the **medoid** (the most representative or the point that minimizes the distance to all other points that belong to a particular cluster) in the case of categorical features.

2.1.1 k-means clustering

Algorithm 2: The k-means algorithm1 begin2Randomly pick k centroids from the examples as initial cluster centers;3repeatAssign each example to the nearest centroid, $\mu^{(i)}, j \in \{1, \dots, k\}$;5Move the centroids to the center of the examples that were assigned to it;6until the cluster assignments do not change or a user-defined tolerance or maximum number of iterations is reached;

Algorithm 3: The k-means++ algorithm

2.1.2 k-means++

2.1.3 Hard versus soft clustering

Hard clustering describes a family of algorithms where each example in a dataset is assigned to exactly one cluster, as in the algorithm 2 and algorithm 3. In contrast, algorithms for **soft clustering** (sometimes also called **fuzzy clustering**) assign an example to one or more clusters. A popular example of soft clustering is the **fuzzy C-means** (**FCM**) algorithm (also called **soft k-means** or **fuzzy k-means**).

2.1.4 Fuzzy C-means

Algorithm 4: The FCM algorithm

```
    begin
    Specify the number of k centroids and randomly assign the cluster memberships for each point;
    repeat
    Compute the cluster centroids, μ<sup>(i)</sup>, j ∈ {1,...,k};
    Update the cluster memberships for each point;
    until the membership coefficients do not change or a user-defined tolerance or maximum number of iterations is reached;
```

The objective function of FCM—we abbreviate it as J_m :

$$J_{m} = \sum_{i=1}^{n} \sum_{j=1}^{k} w^{(i,j)^{m}} || \mathbf{x}^{(i)} - \boldsymbol{\mu}^{(j)} ||_{2}^{2}$$
(2.1)

We added an additional exponent to $w^{(i,j)}$; the exponent m, any number greater than or equal to one (typically m = 2), is the so-called **fuzziness coefficient** (or simply

fuzzifier), which controls the degree of fuzziness.

The larger the value of m, the smaller the cluster membership, $w^{(i,j)}$, becomes, which leads to fuzzier clusters. The cluster membership probability itself is calculated as follows:

$$w^{(i,j)} = \left[\sum_{c=1}^{k} \left(\frac{||\boldsymbol{x}^{(i)} - \boldsymbol{\mu}^{(j)}||_2}{||\boldsymbol{x}^{(i)} - \boldsymbol{\mu}^{(c)}||_2} \right)^{\frac{2}{m-1}} \right]^{-1}$$
(2.2)

The center, $\boldsymbol{\mu}^{(j)}$, of a cluster itself is calculated as the mean of all examples weighted by the degree to which each example belongs to that cluster $(w^{(i,j)^m})$:

$$\boldsymbol{\mu}^{(j)} = \frac{\sum_{i=1}^{n} w^{(i,j)^{m}} \boldsymbol{x}^{(i)}}{\sum_{i=1}^{n} w^{(i,j)^{m}}}$$
(2.3)

Chapter 3

Others

- 3.1 Distance
- 3.1.1 Euclidean distance