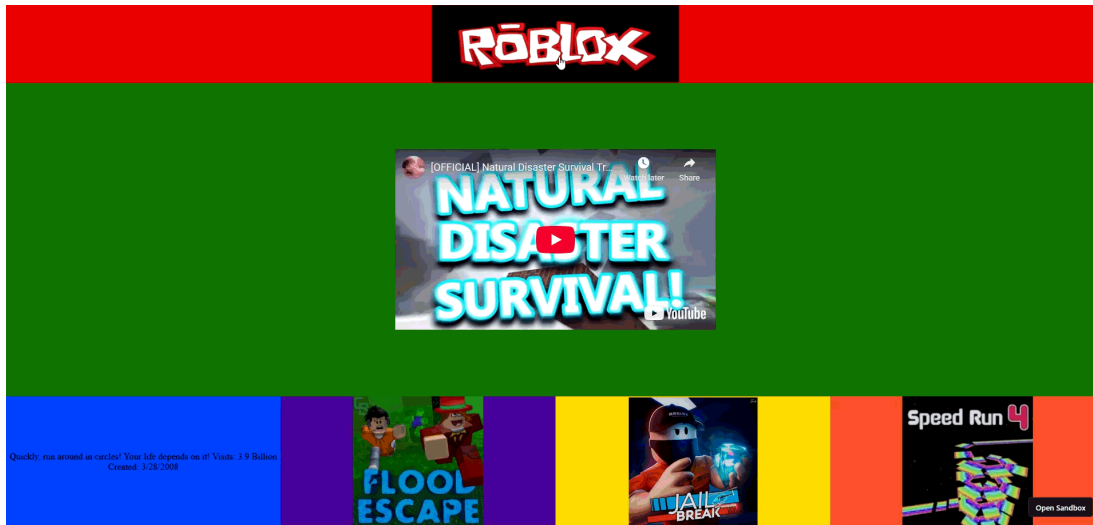# UX Testing + UI Iteration

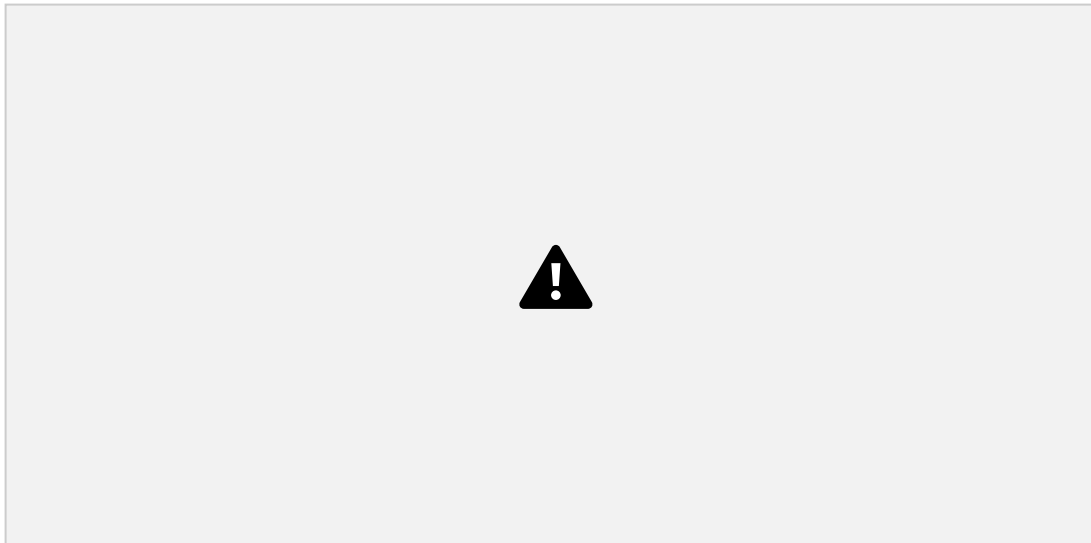|	**User Interface:** *How could the styling of elements be changed to make a more visually appealing, clear, and space efficient layout?* *(ex: sizes, colors, fonts, alignment, etc.)*	**User Experience:** *What elements of the user experience could be improved to make the page more intuitive and more fun/satisfying?* *(ex: sounds, hover effects, press effects, etc.)*
User 1 Name: *Ashley*	● ==Make Videos same size== ● ==Too much empty space in general.== ● Make text bigger and change font.	● Add a sound effect from the game when it is clicked. ● ==When the roblox logo is clicked, reset to the home screen.== ● Make all images brighter when hovered.
User 2 Name: *Cooper*	● Add a background image. ● Text more noticable ● ==Make videos same size==	● ==Videos stacking should be removed and fixed== ● Add more effects ●
User 3 Name: *Max (the goat and also handsome)*	● Less blurry pictures ● Make text easier to see ● Make videos same size	● Click counter ● More sounds ● Sound rarity chart
User 4 Name: *Romeo*	● Break points are unique and coool ● ==I think a the top there is extra space that can be utalized as something== ● Text doesnt look very readable since small abd light	● I think making a sound from the game would be good is posible ● ==Make moree varitey instead of going left to right make it posible to do any order== ●
User 5 Name: *Ethan Barba*	● ==Too much empty space== ● Change the text to make it a different font and color ● Make videos size consistent.	● ==Fix the games so they can be clicked in any order== ● Fix the scroll caused by the click animation ● Add more effects

UI Before Feedback (Screenshot / GIF)	What _trends_ did you identify in your feedback?
	● Make videos the same size ● Get rid of the empty space ● Make text cleaner ● Add more sound effects ● Fix games so they can be clicked in any order
UI After Feedback (Screenshot / GIF)	What _changes_ did you make to improve your UI?
	● Made a middle image clickable ● Formatted the text ● Added more sound effects ● Games can be clicked in any order ● Videos same size ● Fixed scroll from hovering on an image ● Clicking on Roblox logo resets to home screen ● Less empty space