



# JUAN PABLO TREVIÑO LOZANO

## STUDENT IN COMPUTER SCIENCE AND TECHNOLOGY ENGINEERING

### CONTACT DATA

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### IDENTIFICATION DATA

Birth date: 04/10/2000

Nationality: Mexican

Residency: Monterrey, Nuevo León, Mexico

### PROFILE

Last-semester university student, developing in the area of Data Science and Artificial Intelligence.

I am interested in a job that allows me to contribute to the company, applying and developing my knowledge in data collection and analysis or predictive models.

### EDUCATION

University: ITESM Monterrey Campus

GPA: 98/100

Graduation: June 2023

Exchange at Concordia University in Montreal, Canada, taking Data Science and Machine Learning courses.

Academic Mentor of Excellence

### WORK EXPERIENCE

#### Attraction Services Intern

ITESM, Feb 2022- Present

System migration used for inbound marketing:

- CRM management
- API creation
- Existing API usage
- Following email automatization (Jira, Salesforce, Hubspot)

### CERTIFICATES

Machine Learning - Stanford Online

In progress: Data Engineering - IBM

In progress: Machine Learning model deployment

### LANGUAGES

Spanish: Native    Italian: Advanced    Korean: Basic

English: Advanced    French: Intermediate

### PROFESSIONAL SKILLS

- Project Management knowledge and its different roles.
- Knowledge in software development methodologies, including Agile and SCRUM.

### PROGRAMMING LANGUAGES

- Python    • R    • Java    • C++
- MATLAB    • Clojure    • Racket

#### Query languages for relational and NoSQL databases

- SQL    • MongoDB

#### Web development languages

- HTML    • CSS    • Javascript

### DATA ENGINEERING

- Data pipelines
- API usage

Architecture design diagrams for databases and software systems.

API development:    • Node.js    • Flask

Web crawling & scraping:    • Scrapy    • BeautifulSoup

Data wrangling:    • Numpy    • Pandas    • SciPy

#### Data repositories

RDBMS:    • MySQL    • PostgreSQL

NoSQL:    • Document-based databases - MongoDB

### DATA SCIENCE

- Data structures
- Advanced algorithms

Data visualization:    • Matplotlib    • Seaborn

Practical and theoretical knowledge in Machine Learning and Deep Learning:

#### Supervised and unsupervised learning models

- |                                  |                       |                  |
|----------------------------------|-----------------------|------------------|
| • Linear & polynomial regression | • Logistic regression | • SVM            |
| • KNN                            | • Maximum Likelihood  | • Kernel Density |
| • Bagging                        | • Gaussian Mixtures   | • K-means        |
| • Neural nets                    | • Naive Bayes         | • Decision trees |
|                                  | • Boosting            | • Random forest  |
|                                  | • Convolutional NN    | • Recurrent NN   |

#### Model evaluation metrics

#### Machine Learning and Deep Learning libraries

- Tensorflow    • PyTorch    • scikit-learn

### RELEVANT PROJECTS

- Deep learning Natural Language Processing system to predict task effort given a user story. Deep Learning model deployed in web page. (Python, TensorFlow, Flask)
- Experimentation on the effects of dropout in overfitting models of 7 datasets. (Python, TensorFlow)
- Sentiment analysis on clustered documents retrieved by web scraping. (Python, Scrapy, BeautifulSoup)
- Diverse Machine Learning models for water potability prediction. (Python, scikit-learn)
- Agent based vehicular traffic simulation with intelligent traffic lights. (Python, AgentPy, Unity)
- Gamification and web page project for Cemex. (SQL, Unity)
- Web page management for the Academic Mentors of Excellence of the Tec de Monterrey. (SQL, Node.js)