

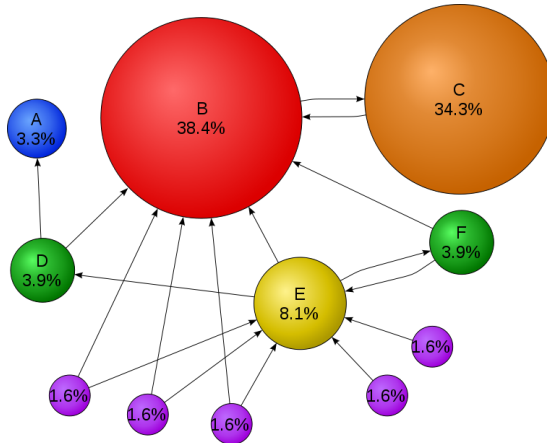
Data Structures II : Divide and Conquer



Disclaimer: Keep alcohol out of the hands of minors.

- 50 ml of tonic water
- 30 ml of gin





<https://en.wikipedia.org/wiki/PageRank>

- A **divide and conquer algorithm** works by recursively breaking down a problem into two or more sub-problems until these become simple enough to be solved directly.
- The solutions to the sub-problems are then combined to give a solution to the original problem.
- The correctness of a divide and conquer algorithm is usually proved by mathematical induction, and its computational cost is often determined by solving recurrence relations.

- Heapsort
- MergeSort
- Quicksort
- Introsort

- Sound:

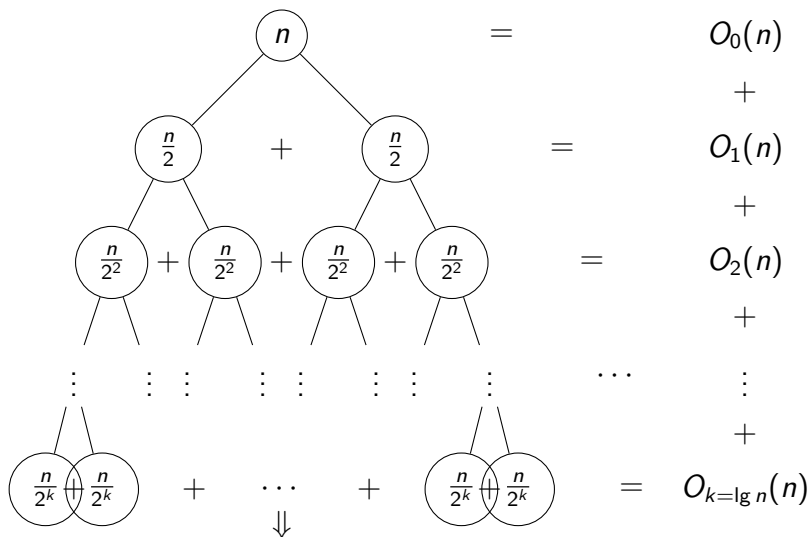
<https://www.youtube.com/watch?v=ZRPoEKHXTJg>

- Dance:

https://www.youtube.com/watch?v=XaqR3G_NVoo

- Analysis:

<http://www.sorting-algorithms.com/merge-sort>



- Sound:

<https://www.youtube.com/watch?v=8hEyhs30V1w>

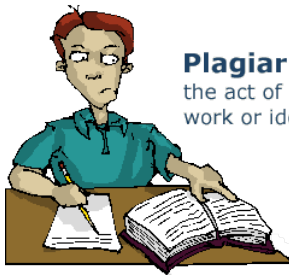
- Dance:

<https://www.youtube.com/watch?v=5wD9Tmd6sJk>

- Analysis:

<http://www.sorting-algorithms.com/quick-sort>

- Please learn how to reference images, trademarks, videos and fragments of code.
- Avoid plagiarism



Plagiarism:

the act of presenting another's work or ideas as your own.

Figure: Figure about plagiarism, University of Malta [Uni09]



University of Malta.

Plagiarism — The act of presenting another's work or ideas as your own, 2009.

[Online; accessed 29-November-2013].

- Divide and Conquer
 - R.C.T Lee et al., Introduction to the design and analysis of algorithms, Chapter 4: Divide and Conquer.

