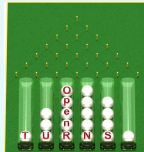


OpenTURNS Developer Training: the platform overview

Trainer : Régis LEBRUN
EADS/IW/SE/AM
regis.lebrun@eads.net

Developers training



Platform overview

- 1 The story
- 2 The platform
- 3 The development infrastructure
- 4 Conclusion

Introduction

Objectives

The objectives of this course is to give a broad overview of the OpenTURNS project and the resulting platform. We will cover the following points :

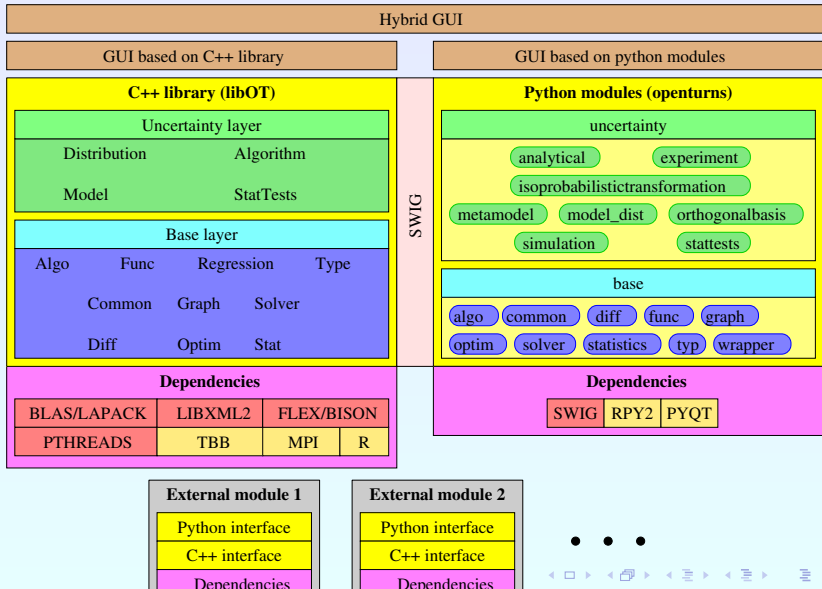
- The history of the project,
- The global organization of the platform,
- The multi-layer view of the library,
- The several usages of the platform.

History

2005-2011 : 7 years of partnership

- 2005** Conception, setup of the compilation infrastructure, setup of the development environment, first base classes.
- 2006** main development of the C++ library
- 2007** python binding. First release the 10th of May (release 0.9.0). Web site. 6 additional releases (0.9.1, 0.9.2, 0.10.0, 0.11.0, 0.11.1, 0.11.2).
- 2008** 4 releases (0.11.3, 0.12.0, 0.12.1, 0.12.2, 0.12.3). Main new features : more distributions, more wrapping facilities.
- 2009** 2 releases (0.13.0, 0.13.1). Main new features : multithreaded wrappers, new algorithms, polynomial chaos expansion.
- 2010** 1 release (0.13.2). First windows port. Modularization of the python binding. Better integration of the data model with python native structures. Work on the parallelization of the algorithms. First work on stochastic processes and random fields.
- 2011** Sparse chaos implementation. Coming soon : first development of stochastic processes.

The platform at a glance, developer's view



The platform at a glance, developer's view

The big parts

- The **core** of the OpenTURNS platform is a **C++ library**, made of about 500 classes of various size. The library has a multi-layered architecture that is materialized by both the namespace hierarchy and the source tree.
- The **main user interface** is the **python module**, automatically generated from the C++ library using the wrapping software SWIG. It allows for a usage of OptnTURNS through python scripts of any level of complexity.
- The library relies on relatively **few dependencies** and most of them are optional.
- A service of **modules** is provided in order to extend the capabilities of the platform from the outside.
- Several **GUIs** have already been built on top of the C++ library or the Python module.

The C++ library

A multilayered library

The two main layers in the C++ library are the **Base** layer and the **Uncertainty** layer.

- **Base** layer : it contains all the classes not related to the probabilistic concepts. It covers the elementary data types (vectors as `NumericalPoint`, samples as `NumericalSamples`), the concept of models (`NumericalMathFunction`), the linear algebra (`Matrix`, `Tensor`) and the general interest classes (memory management, resource management);
- **Uncertainty** layer : it contains all the classes that deal with probabilistic concepts. It covers the probabilistic modelling (`Distribution`, `RandomVector`), the stochastic algorithms (`MonteCarlo`, `FORM`), the statistical estimation (`DistributionFactory`), the statistical testing (`FittingTest`)

A class in the Uncertainty layer can use any class in the Base or the Uncertainty layer.
A class in the Base layer can ONLY USE classes in the Base layer.

The C++ library

A monolythic library ?

The C++ library is provided as a unique object file (libOT.so) created using the libtool technology. As such, it is a monolythic library (of about 8Mo stripped), but internally it is made of numerous sub-libraries, one for each folder in the source tree. A future objective is to modularize this library in order to speed-up both the compilation time and the loading time.

A parallel library

Some of the most time-consuming algorithms have been parallelized using the Thread Building Block technology (INTEL), a C++ library that allows for a parallelization of C++ code in a shared memory model. One of the objectives of OpenTURNS is the ability to execute external simulation softwares on large simulation models for a large amount of independent data sets. As such, OpenTURNS provides basic functionalities to distribute the executions of these simulations on a multiprocessors (cores) infrastructure using the low-level pthread technology or the TBBs.

The python module

Interfacing python and C++ libraries : SWIG

In order to provide a convenient interface to the user, the C++ library can be manipulated as a set of Python modules (18) that are organized through a hierarchy, on top of which stands the openturns module. The binding of the library is done almost automatically by SWIG (Simplified Wrapper Interface Generator) through a set of SWIG interface files.

An additional significant work has been made in order to ease the interaction between the OpenTURNS objects and the native Python objects.

A unique feature of the Python interface is the ability to wrap a Python function into an OpenTURNS concept of mathematical function, namely the NumericalMathFunction, using a specific class : the OpenTURNSPythonFunction. Using this mechanism, it is possible to address virtually all the scenarios of coupling with an external simulation software.

The target OSes

A linux platform that works on windows

The historic platform of OpenTURNS is linux. The first stage of developments have been made on 32 bits Intel Linux platforms (debian, mandriva), then the (minor) adaptations have been made in order to run on 64 bits Intel platforms as well. Currently, the platform works on the following platforms :

- Debian 32 bits / 64 bits (Hetch to current) ;
- Mandriva 32 bits / 64 bits (2005 to current) ;
- Windows 32 bits / 64 bits (XP, Vista, seven).

The development platform remains Linux, the Windows version is obtain by cross compilation under Linux (using the mingw tools). A native Windows version is planed.

The development infrastructure

Compilation infrastructure

Two alternative compilation infrastructures are present : the historic one (autotools + libtools) and the newcomer (CMake). For now, only the first infrastructure is running smoothly. It covers :

- The detection and configuration aspects of the platform ;
- The dependency management of the sources ;
- The generation of parallel makefiles ;
- The regression tests ;
- The library packaging.

The use of the autotools also greatly simplify the Linux packaging (.deb, .rpm). The CMake infrastructure is still in a beta state, but should greatly improve the configuration and compilation steps, and provide a way to compile the Windows version using Microsoft compilers, in order to easily reuse the C++ library in native Windows projects.

The development infrastructure

Versioning system

The versioning system used for the development of the whole platform is Subversion (SVN), on top of which stands a TRAC website.

- **Apache Subversion** is a software versioning and a revision control system issued from the Apache project. It is used for both the sources of the platform and the documentation, as well as for the development of modules.
- **Trac** is an open source, web-based project management and bug-tracking tool. Trac allows hyperlinking information between a bug database, revision control and wiki content. It also serves as a web interface to several revision control systems including Subversion.

Repositories

Three repositories are used for the development of the platform, its documentation and its modules. This choice has been made for the following reasons :

- The time scale is not the same for these three activities ;
- The teams are different partly in term of people, but mainly in term of expertise.

The development infrastructure

Platform repository

This repository is in charge of both the C++ library source code and the python interface. It has the following organization, which is quite standard :

- A trunk that stores the source code of the upcoming version of the platform. The rule is to have only source code that pass with success all the tests embedded with both the library and the python module.
- Several development branches, dedicated to contributors or to specific developments. There are currently 6 active branches.
- A branch for the tags with one entry for each release candidate or official releases. 17 releases have been tagged so far.

The usage of this infrastructure is described in the Contribution Guide, one of the several documents that come with the platform. In particular, a specific role is assigned to an **integrator**, in charge of the merges from the different branches into the trunk.

The development infrastructure

Documentation repository

This repository is in charge of the whole documentation of the platform (10 different documents). It has been separated from the main repository by the middle of 2009 in order to allow for more frequent updates of the documentation with respect to the whole platform. It shares the same structure as the main repository :

- A trunk that stores the source code of the upcoming version of the documentation. The rule is to have only LaTeX source code able to generate the PDF version of all the documents.
- Several documentation branches, dedicated to contributors. There are currently 3 active branches.
- A branch for the tags with one entry for each release of the documentation. 4 releases have been tagged since july 2009.

The usage of this infrastructure is the same as for the main repository.

The development infrastructure

Modules repository

This repository is dedicated to the development of extra functionalities that have not yet been integrated into the main library, due to the lack of maturity of their dependencies for example. This repository is organized in a different way than the previous repositories :

- There is a branch for each module
- Within these branches, **the same organization as the main repository is proposed** but the developers are free to organize the things the way they want. Nevertheless, the commitment to the standard organization should ease the future integration into the mainstream development.
- For now, there are 2 active modules and one template.

Trac interface : the timeline

The screenshot displays the Trac interface for OpenTURNS, specifically the 'Timeline' view. The interface is organized into several sections:

- Header:** Includes the OpenTURNS logo and navigation links such as 'Login', 'Help/Guide', 'About Trac', and 'Preferences'.
- Navigation:** Tabs for 'Wiki', 'Timeline', 'Roadmap', 'Browse Source', 'View Tickets', and 'Search' are visible.
- Timeline List:** A chronological list of tickets and changesets. For example, under the date '03/10/11', there are several entries:
 - Ticket #299 (PythonMappingFunctions.hxx missing and namespace error ...) created by roblennin.bain
 - ChangeSet [1842] by dufka
 - ChangeSet in openturns [1842] by dufka
 - ChangeSet in openturns-doc [1829] by schueller
- Filters:** A sidebar on the right allows filtering changes by 'Ver changes from: 1001111' and 'days back: 10'. It also includes checkboxes for 'Opened and closed tickets', 'Propagator changes', 'Microscopic changes', and 'Wiki changes'.
- Footer:** The bottom of the window shows the operating system taskbar with various icons and the system clock.

Trac interface : the source navigator

The screenshot displays the Trac web interface in a browser window. The top navigation bar includes links for 'Login', 'Help/Guide', 'About Trac', and 'Preferences'. Below this, a search bar and a 'View' dropdown menu are visible. The main content area shows the details of a commit:

Changeset 1730 in openturns for trunk

Timestamp: 01/20/11 14:55:44 (8 weeks ago)
Author: rlebrun
Message: MERGE: trunk=svn merge -m integrate => <https://trac.openturns.org/changeset/1730/openturns/trunk> (log) to 14881710 of branch: schueller

The commit message details include:

- Created Arcsine, ArcsinhFactory, Tripezoidal, TripezoidalFactory classes.
- Fixed a bug in a Laplace accessor.
- Fixed a bug in Matrix.
- Added accessors for ComposedJacobianMatrixFunction.
- Modified wrapper for installation directory in R/Makefiles.
- Modified python module installation directory.
- Improved CorrelationAnalysis_SRC method. Added corresponding test.
- Created classes ProgressAlgorithm, MetadetailAlgorithm, MetadetailResult.
- Fixed Makefile.am in valgrind.
- Improved CMake build for open distros.
- Removed Embedded classes in BaseCython.
- Created class FunctionCache.
- Added method HistogramSample.clear.
- Make distcheck ok.

Below the message, the 'Location: trunk' section shows a list of files that were modified, added, or deleted. The files are color-coded: green for modified, blue for added, and red for deleted. The list includes files like CMakeLists.txt, R/Makefile, and various source files in the R/ and src/ directories.

At the bottom of the interface, there is a 'Terminal' tab and a system tray with various icons and the current time (22:06).

Trac interface : the bug tracking (1/2)

OpenURNS

13 Active Tickets - OpenURNS - Mozilla Firefox

Logged in as regis.lebrun@eads.net - Logout - Help Guide - About Trac - Preferences

Wiki - Timeline - Roadmap - Browse Source - New Ticket - Search

Private Reports - Custom Query

Items per page: 100 - Update

1) Active Tickets (21 matches)

- List all active tickets by priority
- Color each row based on priority

defect (11 matches)

Ticket	Summary	Component	Version	Milestone	Owner	Status	Created
#252	Can't class the window opened by Showgraph function	python module	0.13.2	not defined	laporte@...	new	09/10/10
#271	python installation direction	extra module	0.13.2	not defined	laporte@...	reopened	10/05/10
#284	python lib de is incorrectly set in configuration when using specific python installation	general	0.13.2	not defined	dukka	assigned	13/05/10
#292	Debian Bug report #601876 python-openurns: creates a mess in sys path by adding its own namespace	extra module	SVN-HEAD	not defined	dukka	reopened	01/06/11
#300	hardcoded R library path	build / install process	SVN-HEAD	not defined	dukka	new	10/05/10
#381	swig detection fails	build / install process	SVN-HEAD	not defined	dukka	new	10/05/10
#327	incompatibility OpenURNS (mpirFromCvFt4) and MatlabRtPython	general	0.13.1	not defined	laporte@...	reopened	10/04/09
#275	missing generation of swig_runtime.h from create	build / install process	SVN-HEAD	not defined	dukka	new	10/05/10
#276	create build fails	general	SVN-HEAD	not defined	dukka	new	10/10/10
#387	Error when using OT Modules with debian version of OT	general	0.13.2	not defined	dukka	new	13/05/10
#293	PythonWrapperFunctions.hax missing and namespace error for XMLStorageManager when trying to compile ot.mixed with OT trunk(1842)	extra module	SVN-HEAD	not defined	dukka	new	09/10/11

enhancement (7 matches)

Ticket	Summary	Component	Version	Milestone	Owner	Status	Created
#288	Python autohints for the modules	extra module	0.13.2	not defined	dukka	new	01/07/11
#289	Move the LinearModelFactory class from the Base namespace to the Uncertainty namespace	library	0.13.2	not defined	dukka	new	01/07/11
#291	Installation of complete examples	build / install process	new	not defined	dukka	new	01/06/11
#305	Add a new section to the User-Manual guide dedicated to functionalities not directly linked with the methodology	documentation	0.11.2	2010 work	anna.dutty@...	new	12/22/07
#307	Add a section dedicated to numerical methods parameters in the User Manual	documentation	0.11.2	2010 work	anna.dutty@...	new	12/22/07
#148	Random variable which parameters are random variables	general	0.12.1	not defined	laporte@...	new	18/10/08
#257	Output file recovery for deterministic calculation	library	0.13.2	not defined	dukka	assigned	04/13/10

task (3 matches)

Ticket	Summary	Component	Version	Milestone	Owner	Status	Created
#72	Parallel computations	library	0.11.1	2010 work	dukka	assigned	11/20/07
#73	Add more capabilites to the Library	general	2010 work	2010 work	regis.lebrun@...	new	11/20/07
#84	Internationalization	general	0.11.2	2010 work	dukka	new	12/21/07

Note: See [TracReports](#) for help on using and creating reports.

Download in other formats: RSS Feed | Camera-enabled Text | Tab-enabled Text | SQL Query

Powered by Trac 0.12.4 using PostgreSQL 9.5.3
By EADS France

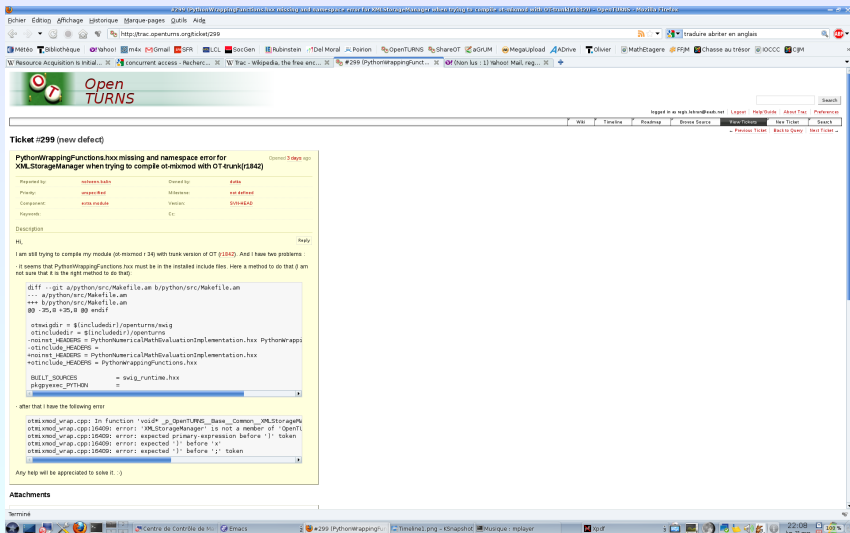
Legal information

Centre de Contrôle de % - Emacs

(1) Active Tickets - Open | Timeline.png - KSnapshot | Husque - nPlayer | .xpdf

22:07
Jun 25, 2011

Trac interface : the bug tracking (2/2)



PythonWrappingFunctions.hxx missing and namespace error for XMLStorageManager when trying to compile ot-mixed with OT (1842) - OpenTURNS - Python interface

OpenTURNS

Ticket #299 (new defect)

PythonWrappingFunctions.hxx missing and namespace error for XMLStorageManager when trying to compile ot-mixed with OT (1842)

Reported by: [mehrez hadji](#) Created by: [dalla](#)

Priority: [unspecified](#) Milestone: [not defined](#)

Component: [extra module](#) Version: [SVN@1842](#)

Keywords: [C++](#)

Description

Hi,

I am still trying to compile my module (ot-mixed 1.34) with trunk version of OT (1842). And I have two problems :

- it seems that PythonWrappingFunctions.hxx must be in the installed include files. Here a method to do that (I am not sure that it is the right method to do that)

```
diff --git a/python/src/Makefile.am b/python/src/Makefile.am
... a/python/src/Makefile.am
+++ b/python/src/Makefile.am
@@ -25,9 @@ endif

otswigdir = $(includedir)/openturns/swig
otinclude_HEADERS = $(includedir)/openturns
+notinst_HEADERS = PythonNumericalMathEvaluationImplementation.hxx PythonWraps
+otinclude_HEADERS =
+notinst_HEADERS = PythonNumericalMathEvaluationImplementation.hxx
+otinclude_HEADERS = PythonWrappingFunctions.hxx

BUILT_SOURCES = swig_runtime.hxx
pkgpyexec_PYTHON =
```

- after that I have the following error

```
otmixed_wmap.cpp: In function 'void* _o_OpenTURNS_Base_Common_XMLStorageM
otmixed_wmap.cpp:16409: error: 'XMLStorageManager' is not a member of 'OpenT
otmixed_wmap.cpp:16409: error: expected primary-expression before '{' token
otmixed_wmap.cpp:16409: error: expected '-' before 'x'
otmixed_wmap.cpp:16409: error: expected '-' before ':' token
```

Any help will be appreciated to solve it. ;)

Attachments

Terminal

Conclusion

- A quite mature project : 6 full years of development
- A structured (rigid ;-) ?) development process
- A working infrastructure to help the developer in his/her hard job !