

# CSCI 2021, Spring 2017

## Homework Assignment I

### Problem 1:

In the following questions assume the variables `a` and `b` are signed integers and that the machine uses two's complement representation. Also assume that `MAX_INT` is the maximum integer, `MIN_INT` is the minimum integer, and `W` is one less than the word length (e.g., `W = 31` for 32-bit integers).

Match each of the descriptions on the left with a line of code on the right (write in the letter). You will be given 2 points for each correct match.

1. One's complement of `a`

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2. `a`.

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3. `a & b`.

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4. `a * 7`.

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5. `a / 4`.

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6. `(a < 0) ? 1 : -1`.

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a. `~(~a | (b ^ (MIN_INT + MAX_INT)))`

b. `((a ^ b) & ~b) | (~ (a ^ b) & b)`

c. `1 + (a << 3) + ~a`

d. `(a << 4) + (a << 2) + (a << 1)`

e. `((a < 0) ? (a + 3) : a) >> 2`

f. `a ^ (MIN_INT + MAX_INT)`

g. `~((a | (~a + 1)) >> W) & 1`

h. `~((a >> W) << 1)`

i. `a >> 2`

## Problem 2:

We are running programs on a machine with the following characteristics:

- Values of type `int` are 32 bits. They are represented in two's complement, and they are right shifted arithmetically. Values of type `unsigned` are 32 bits.
- Values of type `float` are represented using the 32-bit IEEE floating point format, while values of type `double` use the 64-bit IEEE floating point format.

We generate arbitrary values `x`, `y`, and `z`, and convert them to other forms as follows:

```
/* Create some arbitrary values */
int x = random();
int y = random();
int z = random();
/* Convert to other forms */
unsigned ux = (unsigned) x;
unsigned uy = (unsigned) y;
double dx = (double) x;
double dy = (double) y;
double dz = (double) z;
```

For each of the following C expressions, you are to indicate whether or not the expression *always* yields 1. If so, circle “Y”. If not, circle “N”. You will be graded on each problem as follows:

- If you circle no value, you get 0 points.
- If you circle the right value, you get 2 points.
- If you circle the wrong value, you get –1 points (so don't just guess wildly).

Expression	Always True?
<code>(x&lt;y) == (-x&gt;-y)</code>	Y N
<code>((x+y)&lt;&lt;4) + y-x == 17*y+15*x</code>	Y N
<code>~x+~y+1 == ~(x+y)</code>	Y N
<code>ux-uy == -(y-x)</code>	Y N
<code>(x &gt;= 0)    (x &lt; ux)</code>	Y N
<code>((x &gt;&gt; 1) &lt;&lt; 1) &lt;= x</code>	Y N
<code>(double)(float) x == (double) x</code>	Y N
<code>dx + dy == (double) (y+x)</code>	Y N
<code>dx + dy + dz == dz + dy + dx</code>	Y N
<code>dx * dy * dz == dz * dy * dx</code>	Y N

**Problem 3:**

Consider a **6-bit** two's complement representation. Fill in the empty boxes in the following table:

Number	Decimal Representation	Binary Representation
Zero	0	
n/a	-1	
n/a	5	
n/a	-10	
n/a		01 1010
n/a		10 0110
TMax		
TMin		
TMax+TMax		
TMin+TMin		
TMin+1		
TMin-1		
TMax+1		
-TMax		
-TMin		

**Problem 4:**

Textbook Question 2.87

**Problem 5:**

Textbook Question 2.88

**Problem 6:**

Textbook Question 2.90

**Problems 3 and 4 should be submitted for grading.**