

# Custom Buttons in Delphi

## Cheat Sheet














## Initial Setup Guide

### Getting Started

#### Step-by-Step Instructions:

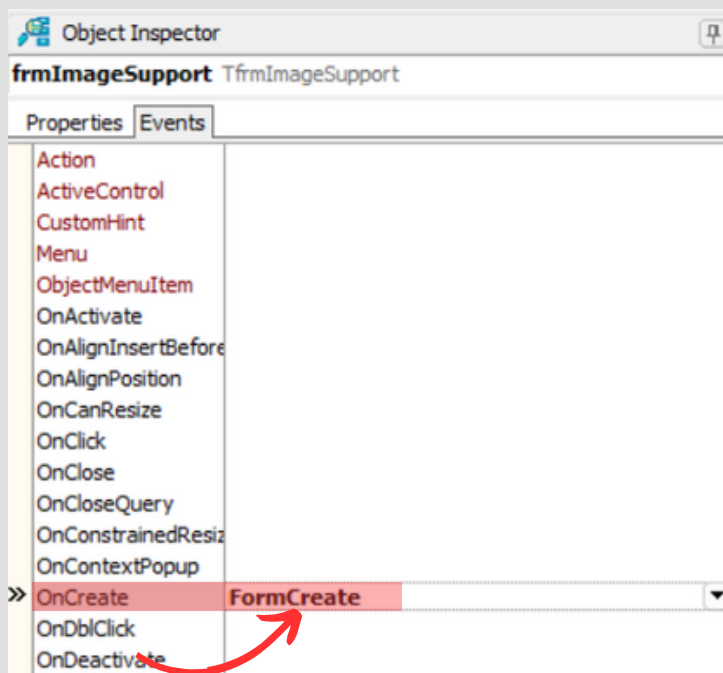
**Step 1:** Ensure 'CustomButtons.dcu' is in your program folder.

	CBD_C.pas	2024/01/14 19:35	Delphi Source File	1 KB
	CBD_P.dpr	2024/02/17 14:39	Delphi Project File	1 KB
	CBD_P.dproj	2024/03/01 20:50	Delphi Project File	6 KB
	CBD_P.dproj.local	2024/03/01 20:50	LOCAL File	2 KB
	CBD_P.exe	2024/03/30 00:54	Application	1 101 KB
	CBD_P.identcache	2024/03/29 14:23	IDENTCACHE File	1 KB
	CBD_P.res	2024/01/14 17:41	Compiled Resourc...	6 KB
	CBD_U.dcu	2024/03/30 00:54	DCU File	7 KB
	CBD_U.dfm	2024/03/29 18:31	Delphi Form	2 KB
	CBD_U.pas	2024/03/29 20:31	Delphi Source File	3 KB
	CustomButtons.dcu	2024/03/29 14:18	DCU File	45 KB

**Step 2:** Reference 'CustomButtons' in the 'uses' section of your unit.

```
uses  
  Windows, Messages, SysUtils, Variants, Classes, Graphics, Controls, Forms,  
  Dialogs, StdCtrls, ExtCtrls, CustomButtons, pngimage, jpeg;
```

**Step 3:** Navigate to the Form's OnCreate event.



**Step 4:** Declare your custom panel's variable as TCustomButtons locally or globally

```
private
    { Private declarations }
    pnlCustom : TCustomButtons;
public
    { Public declarations }
end;

var
    frmBasic: TfrmBasic;

implementation

{$R *.dfm}

procedure TfrmBasic.FormCreate(Sender: TObject);
var
    pnlCustom : TCustomButtons;
begin
    pnlCustom := TCustomButtons.Create(Panel1);
end;
```

OR

**Step 5:** Initialize your panel with TCustomButtons.Create in the FormCreate procedure:

pnlCustom := TCustomButtons.Create(YourPanelName);

```
procedure TfrmBasic.FormCreate(Sender: TObject);
var
    pnlCustom : TCustomButtons;
begin
    pnlCustom := TCustomButtons.Create(Panell1);
end;
```

**Step 6:** Start with the code to add custom designs to the panel on your form

```
procedure TfrmBasic.FormCreate(Sender: TObject);
var
    pnlCustom : TCustomButtons;
begin
    pnlCustom := TCustomButtons.Create(Panell1);

    with pnlCustom do
    begin
        Hover.Color := clBlue; // Colour when hovering over the panel

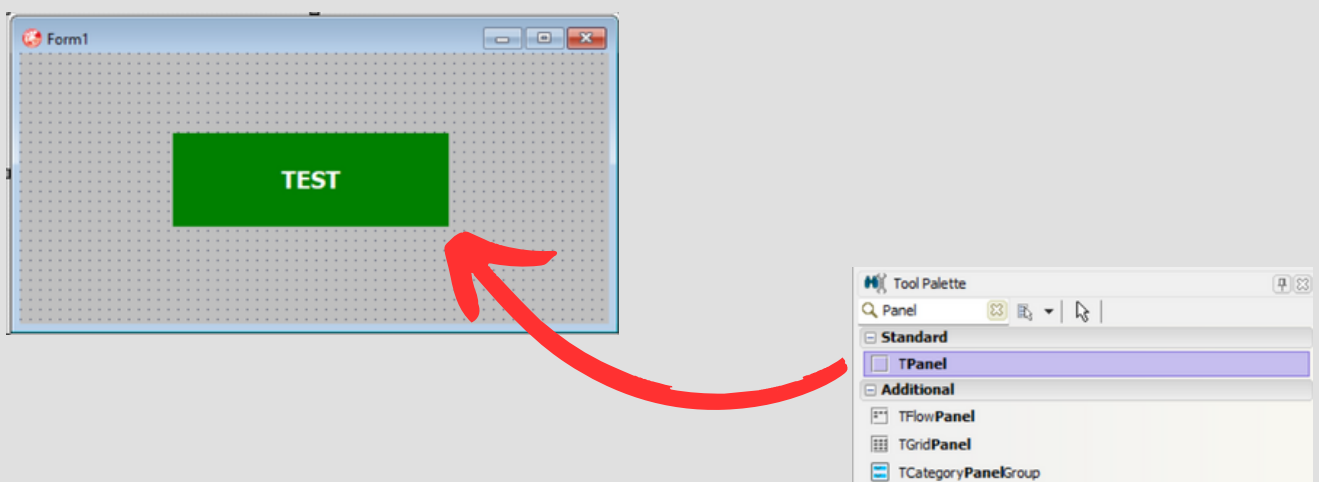
        Click.Color := clSkyBlue; // Colour when clicking on the panel

        HorizontalGradient(clSkyBlue, clBlue); // Static panel colour (Gradient)
                                                // when program runs

        BorderRadius := 70; // Initial border radius

        Click.BoxShadow(10, 10, clSilver); // Boxshadow when clicking on the panel
    end;
end;
```

**\*NOTE:** Ensure that you have dragged a panel from the object inspector onto your form, enter this panel's name into **Step 5** "YourPanelName" NOT the variable "pnlCustom"



# </> Example Code

```
unit Unit1;

interface

uses
  Windows, Messages, SysUtils, Variants, Classes, Graphics, Controls, Forms,
  Dialogs, CustomButtons; // Step 2: Reference the class here

type
  TForm1 = class(TForm)

  private
    { Private declarations }
    pnlCustom: TCustomButtons; // Step 4: Declare your custom panel variable locally or globally
  public
    { Public declarations }
  end;

var
  Form1: TForm1;

implementation

{$R *.dfm}

procedure TForm1.FormActivate(Sender: TObject);
begin
  // Step 5: Initialize your panel with TCustomButtons.Create
  pnlCustom := TCustomButtons.Create(YourPanelName); // Replace 'YourPanelName' with the actual panel
                                                       // name in your design
  // Step 6: After initializing the object (panel), you can start with the code for example:
  with pnlCustom do
  begin
    Hover.Color := clBlue;
    VerticalGradient(clSkyBlue, clSilver);
    Click.Color := clWhite;
    Hover.BoxShadow(5, 5, clGray);
    // ....
  end;
end;
end.
```

# Static Features

## Color

```
pnlCustom.Color := clBlue;  
pnlCustom.Color := RGB(55, 55, 55);
```

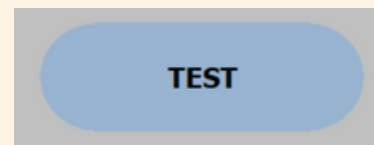


Sets the panel colour. Replace `clBlue` or `RGB` with any values

---

## BorderRadius

```
pnlCustom.BorderRadius := 50;  
pnlCustom.BorderRadius := 20;
```



Adjusts the corner radius for rounded edges. Increase value for larger curvers.

---

## Gradients

```
pnlCustom.HorizontalGradient(FromColor, ToColor);  
pnlCustom.VerticalGradient(FromColor, ToColor);  
//Can use any colour. Exp: RGB(0, 0, 0) or clBlue
```

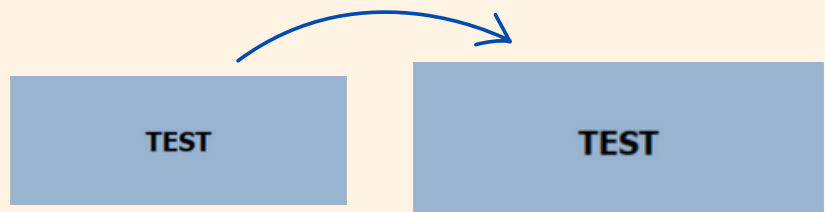


Adds a gradient effect. Use two colour constants for the start and en colours

---

## ScalyBy

```
pnlCustom.ScaleBy(20);  
pnlCustom.ScaleBy(40);
```



Enlarges the panel by the give value while keeping it's position

# Hover Features



## Color

```
pnlCustom.Hover.Color := clBlue;  
pnlCustom.Hover.Color := RGB(100, 100, 100);
```

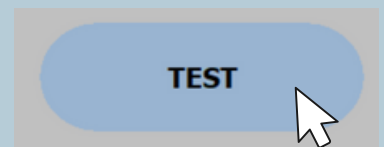


Changes the panel color when the mouse hovers over it.

---

## BorderRadius

```
pnlCustom.Hover.BorderRadius := 50;  
pnlCustom.Hover.BorderRadius := 100;
```



Adjusts the corner radius on hover.

---

## Gradients

```
pnlCustom.Hover.HorizontalGradient(FromColor, ToColor);  
pnlCustom.Hover.VerticalGradient(FromColor, Tocolor);  
//Can use any colour for example: RGB(126,55,7) or clBlue
```

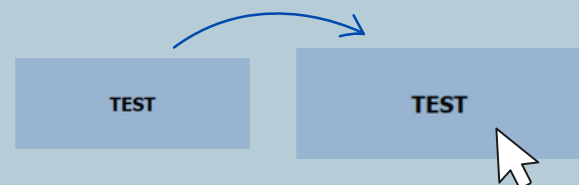


Applies a gradient effect on hover.

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## ScalyBy

```
pnlCustom.Hover.ScaleBy(10);  
pnlCustom.Hover.ScaleBy(50);
```

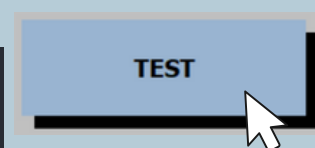


Scales the panel outwards on hover.

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## BoxShadow

```
pnlCustom.Hover.BoxShadow(10, 10, clSilver);  
pnlCustom.Hover.BoxShadow(5, 5, RGB(244, 244, 244));
```



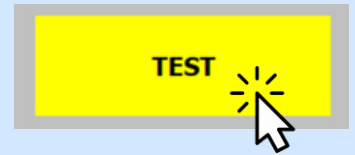
Creates a shawdow effect when the mouse hover over the panel.

# Click Features



## Color

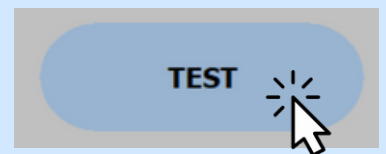
```
pnlCustom.Click.Color := clBlue;  
pnlCustom.Click.Color := RGB(100, 234, 423);
```



Changes the panel color when the mouse clicks on it.

## BorderRadius

```
pnlCustom.Click.BorderRadius := 50;  
pnlCustom.Click.BorderRadius := 35;
```



Adjusts the corner radius on click.

## Gradients

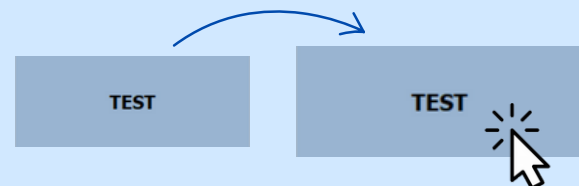
```
pnlCustom.Click.HorizontalGradient(clBlue, clGreen);  
pnlCustom.Click.VerticalGradient(clYellow, clRed);  
//Can use any colour for example: RGB(0, 0, 0) or clWhite
```



Applies a gradient effect on click.

## ScalyBy

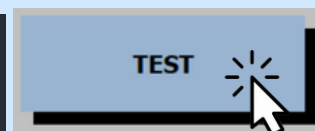
```
pnlCustom.Click.ScaleBy(35);  
pnlCustom.Click.ScaleBy(20);
```



Scales the panel outwards on click.

## BoxShadow

```
pnlCustom.Click.BoxShadow(5, 3, clSilver);  
pnlCustom.Click.BoxShadow(10, 6, RGB(244, 244, 244));
```



Creates a shadow effect when the mouse clicks on the panel.

# Additional Notes:

## Image Support

The TCustomButtons class seamlessly integrates image support for your custom buttons. Here's how it works:

### JPEG Images:

- If you add a JPEG image to your panel, the panel's caption will be automatically replicated as a label in front of the image.
- When you apply colour or gradient changes to the panel, the image will adjust accordingly.
- Other features like BoxShadow, BorderRadius, and ScaleBy won't affect the image.

### PNG Images:

- PNG images will always remain visible on top of other effects.
- Hover and click events will work behind the transparent areas of the PNG.
- Gradients and colour changes will show in the blank spaces of the PNG image.

