

PIGMENTS



Your goal is to cover the whole floor in paint.

Use the arrow keys to move your fruit around.

Collect paint droplets to gain 16 pigments.



Everytime you move onto an unpainted tile you will use one pigment to paint the tile.

Each dot represents a pigment you have.



Percentage of floor painted.

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Watch out for saws!

Saws only move when you do.

Unless you press the **X button** to wait.



The game ends when you
get sliced by a saw.



Different saws move at different speeds

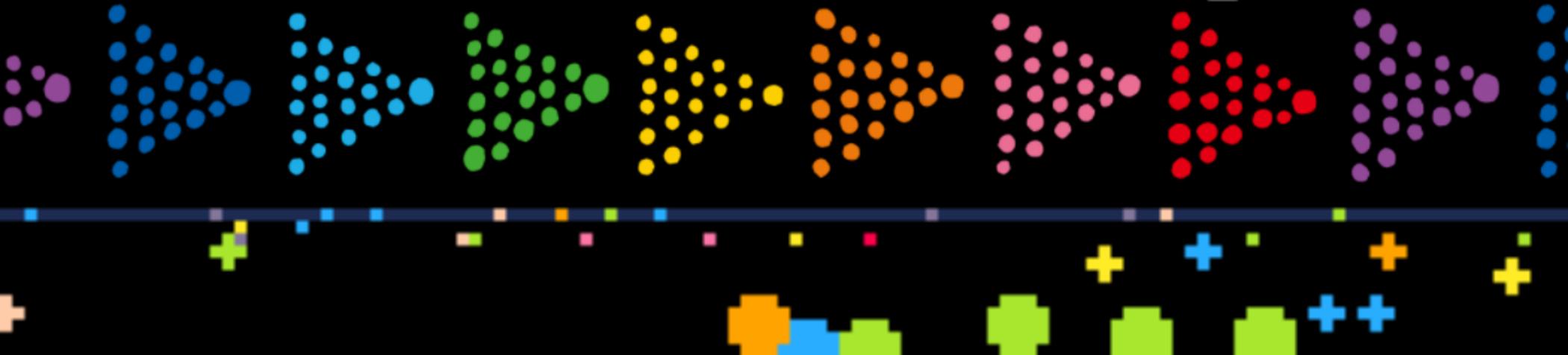
Bronze



Steel



Silver



PIGMENTS

Special Tiles



Grass

Saws will bounce off these like walls but you can still move onto them



Water

You are safe from saws while in water but you lose pigment



Aggro-Trap

When you step on an aggro-trap all saws will move towards you