

Quin Smith

UI/UX & FRONT-END DEVELOPER

Contact Details

615-689-5788
JQuinSmyth@gmail.com
www.GitHub.com/JQuinSmith
LinkedIn: www.Linkedin.com/in/JQuinSmith

Personal Profile

It was as a graphic design intern that I had my first encounter with web development. I witnessed a hastily crafted mock-up design of mine go from a Photoshop file being used as a wireframe to an implemented and functioning webpage. Feeling as though there were opportunities to be discovered on the creative side of the tech field, I decided to venture into the world of web development and UI/UX.

It wasn't until I decided to pursue developing these skills through Nashville Software School that I discovered just how much I enjoyed the "problem solving" aspect front-end development.

Technical Skills

- HTML and CSS
- UX Research
- Vanilla JavaScript
- User Personas
- Git and GitHub
- Wireframes
- Command line workflow
- Prototypes
- React

Academic Background

NASHVILLE SOFTWARE SCHOOL

August 2019 - February 2020
UI/UX & Front-End Developer

MIDDLE TENNESSEE STATE UNIVERSITY

August 2012 - May 2016
B.S., Media Communications - Animation

Experience

UI/UX & APPLICATION DEVELOPER

Nashville Software School | August 2019 - February 2020
Six month, full-time, front-end web development and UI/UX bootcamp

- Built browser-based, single-page applications utilizing HTML, CSS, vanilla JavaScript and React frameworks within individual and collaborative environments
- Learned GitHub project management and file sharing practices for team-based projects

SOLO PROJECTS

Hope - Capstone <https://github.com/JQuinSmith/Hope-Capstone-App>

Living in such a socially divisive era, we're constantly being fed bad news in general. I wanted to counter that negativity by building an app that served as a platform for the Nashville community to "pay it forward" to those who may be in need. "Hope" is powered by React and styled with CSS and elements of Reactstrap. The application allows users to either request assistance with a particular issue or lend others a hand by accepting existing issues posted by other users.

GROUP PROJECTS

React - Nutshell <https://github.com/JQuinSmith/Sugar-Deadies>

- Tasked as a team of four with building a single-page "dashboard" app capable of viewing user-specific tasks, news, and events, in addition to viewing messages from other users and later adding them as friends using the React framework
- Implemented CRUD functionality through the use of JSON servers and API fetch calls
- Personally responsible for implementing the tasks and messaging components

3D GRAPHICS/VISUAL DESIGN INTERN/ASSOCIATE

Bosch USA - Research and Technology Center | October 2017 - December 2018

- Sole design associate primarily working alongside researchers within the "Human/Machine Interaction (HMI)" department
- Utilized the Adobe Creative Suite in order to design presentational graphics, convention flyers and posters for promotional purposes
- Alongside junior and senior researchers across multiple teams, edited and provided audio voice-overs and additional motion graphics to both technical and promotional videos

GRAPHICS INTERN

Dance Network/Farm Dog Productions | September 2016 - November 2016

- As an intern, worked under project leads and executives in order to prepare the studio for the holiday season by delivering designs, motion graphics, and animations
- Assisted in editing and creating image assets for the revamped DanceNetwork.tv website
- Created 3D models and motion graphics used in the 2016 Nashville Holiday Music Special
- Worked alongside production teams to ensure studio lights, cameras, and other set pieces were properly maintained and organized after shoots

AIRPORT ASSOCIATE

CareHere Walk-In Clinic and Wellness Store | May 2012 - April 2017

- Processing insurance information and payments for walk-in patients
- Cashier operations for all retail related products
- Managed and upheld the appearance of all product displays, fulfilled inventory orders and restocked shelves on designated delivery dates