

# PETSc

## A brief tutorial

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# PETSc resources

- <http://www.petsc.org>
- [Manual pages](#)
- [Notes by Matt Knepley](#)
- Book by [Ed Bueler: PETSc for Partial Differential Equations: Numerical Solutions in C and Python](#)  
Codes from the book: <https://github.com/bueler/p4pdes>
- PETSc has many examples: see  
<http://cpraveen.github.io/teaching/petsc.html>  
and  
[https://petsc.org/release/tutorials/guide\\_to\\_examples](https://petsc.org/release/tutorials/guide_to_examples)

# parallel/petsc/hello.c

```
make hello  
./hello -help intro  
./hello -help  
./hello  
mpirun -n 4 ./hello  
mpiexec -n 4 ./hello
```

# Variable types

- PetscInt: usually 32-bit integer, can be configured for 64-bit integer which is needed for large meshes
- PetscErrorCode: integer return type from Petsc functions
- PetscMPIInt: use this to pass to MPI functions, e.g., to get rank, size, etc.
- PetscReal: usually real double
- PetscScalar: usually real double, can be complex number also. It is used for the scalar field in a vector space and for entries of vectors and matrices.

# Printing

- `PetscPrintf`: similar to `printf` in C
- `PetscPrintf(PETSC_COMM_WORLD, ...)`  
prints only on rank=0 process
- `PetscPrintf(PETSC_COMM_SELF, ...)`  
prints on every rank

# p4pdes/c/ch1/e.c

- Compute the value of  $e$  in parallel

$$e = \sum_{n=0}^{\infty} \frac{1}{n!}$$

- Each rank computes one term in the sum

- If total ranks =  $r$ , we compute

$$e \approx \sum_{n=0}^{r-1} \frac{1}{n!} = 1 + 1 + \frac{1}{2!} + \dots + \frac{1}{(r-1)!}$$

- rank =  $n$  computes  $\frac{1}{n!}$
- Accuracy increases as number of ranks increase

# Creating DMDA

- DMDACreate1D
- DMDACreate2D
- DMDACreate3D
- DMBoundaryType
- DMDAStencilType

# DMDA info

- DMDAGetInfo: get full mesh sizes
- DMDAGetCorners: get range of locally owned grid
- DMDAGetGhostCorners: get range of local grid including ghost points
- All of above info can be obtained together using:  
DMDALocalInfo and DMDAGetLocalInfo



# Vectors

- Global vector: distributed vector without ghost values
- Local vector: has ghost values
- DMCreateGlobalVector and DMGetGlobalVector
- DMCreateLocalVector and DMGetLocalVector
- VecSetValues
- VecAssemblyBegin and VecAssemblyEnd

# cfdlab/petsc

- convect1d
- burger1d
- convect2d
- euler2d/ssprk.c
- euler2d/ts.c
- euler2d/fdweno.c