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The Oxford Artificial Intelligence Summit 2025: Autonomous AI Agents



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- 6 years of Al/ML
- 25 years of Software Development, Architecture,
- 3 years of Generative Al

There is a resource sheet for all links used in this session (and more for further exploration) at

https://github.com/JRAlexander/oxford-ai-summit-25

Agents Unleashed Resource Guide - June 28th, 2025

Agents

- Agents
- Building effective agents \ Anthropic
- Al Agents from First Principles
- Tips for building Al agents
- How We Build Effective Agents: Barry Zhang, Anthropic
- Andrej Karpathy: Software Is Changing (Again)
- [Session] MCP vs ACP vs A2A: Comparing Agent Protocols with Laurie Voss from
- The New MCP Authorization Specification Den Delimarsky
- Four Al Agent Strategies That Improve GPT-4 and GPT-3.5 Performance
- microsoft/generative-ai-for-beginners: 21 Lessons, Get Started Building with Generative Al A https://microsoft.github.io/generative-ai-for-beginners/
- microsoft/ai-agents-for-beginners: 11 Lessons to Get Started Building Al Agents
- VS Code: Open-Source Al Editor (GitHub Copilot Chat open source)
- [2505.22954] Darwin Godel Machine: Open-Ended Evolution of Self-Improving Agents
- How to deploy Al safely | Microsoft Security Blog
- AI Strategy: A Practical Framework Using Jobs-to-be-Done (JTBD) | by Mike Boysen | Apr, 2025 | Medium

MultiAgents

- Lessons from Toyota for building durable multi-agent copilots
- Conceptual Guide: Multi Agent Architectures
- A2A Protocol Agent-to-Agent Communication
- [1706.02275] Multi-Agent Actor-Critic for Mixed Cooperative-Competitive Environments

Prompting

- State-Of-The-Art Prompting For Al Agents
- The Prompt Engineering Playbook for Programmers
- Enhance your prompts with meta prompting
- GPT-4.1 Prompting Guide

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- Claude 4 System Card
- A Systematic Survey of Prompt Engineering in Large Language Models:
- Techniques and Applications

Tool Calling

- · How to call functions with chat models
- Introducing the Model Context Protocol \ Anthropic
- Introduction Model Context Protocol
- Authorization Model Context Protocol
- Build Agents using Model Context Protocol on Azure | Microsoft Learn
- · microsoft/mcp-for-beginners: This open-source curriculum is designed to teach the concepts and fundamentals of the Model Context Protocol (MCP), with practical examples in .NET, Java, TypeScript, JavaScript and Python.
- Building Agents with Model Context Protocol Full Workshop with Mahesh Murag of Anthropic
- How to call functions with chat models
- Build AI agent tools using remote MCP with Azure Functions | Microsoft Community Hub
- modelcontextprotocol/inspector: Visual testing tool for MCP servers
- NLWeb Pioneer Profiles: Customer Success Stories & Use Cases
- Agentic Coding Recommendations | Armin Ronacher's Thoughts and Writings

Reports and Industry Studies

- KPMG AI Quarterly Pulse Survey
- State of Al Agents | Langbase Research
- · Al agents and autonomous Al | Deloitte Insights
- · Trends Artificial Intelligence.pdf
- 16 Changes to Al in the Enterprise: 2025 Edition | Andreessen Horowitz

Examples

(An)

- Shubhamsaboo/awesome-llm-apps: Collection of awesome LLM apps with AI Agents and RAG using OpenAI, Anthropic, Gemini and opensource models.
- microsoft/multi-agent-reference-architecture: Guide for designing adaptive, scalable, and secure enterprise multi-agent systems
- hugobowne/Al-for-SWEs: Al for Software Engineers



Guide

Resource

Learning objectives

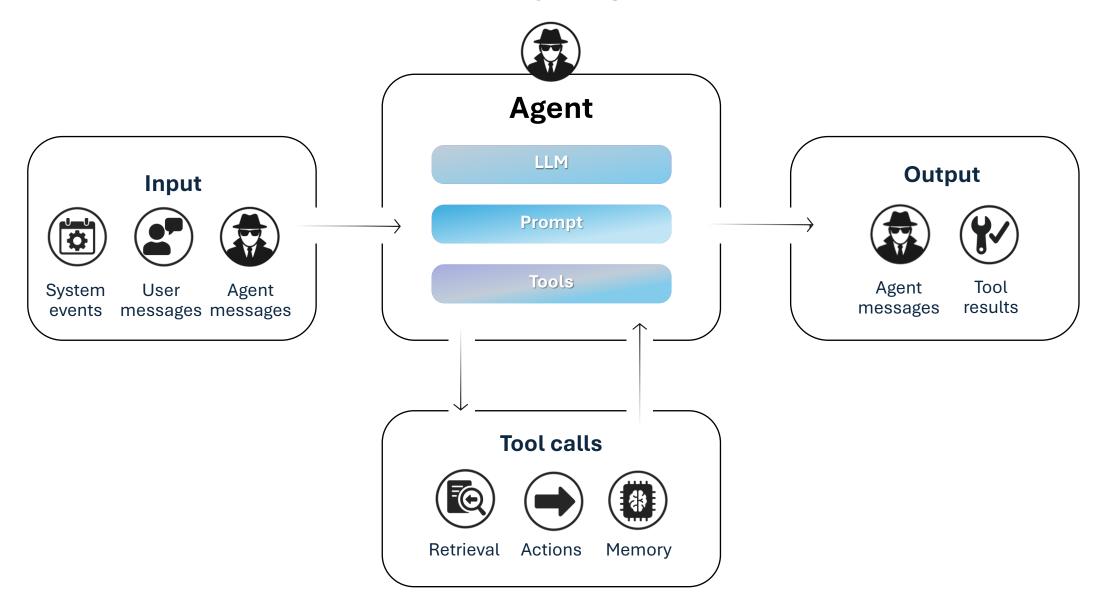
- Understand the fundamental concepts and terminology related to Al agents.
- Learn essential design principles for creating effective AI agents.
- Gain insights into selected industry reports to understand the current state.

Part I: Level Set

Agent	A software entity that performs tasks autonomously, often using AI to make decisions and interact with the environment.
Workflow	A system where LLMs and tools are orchestrated through predefined code paths.
Metaprompting	A technique using an LLM to generate or improve prompts
Context engineering	Providing all the context for the task to be plausibly solvable by the LLM
Model Context Protocol	An open protocol for connecting AI apps to tools, APIs, and data sources.
Agent 2 Agent Protocol	An open standard for AI agent communication and collaboration across different platforms and frameworks, regardless of their underlying technologies.
Deterministic system	A system that always produces the same output for a given input.
Probabilistic system	A system that produces a probability distribution over possible outcomes and will likely have different outcomes given the input.
Multi-Agent	A system of multiple autonomous agents that interact or work together to achieve individual or shared goals.

Terms

Environment



Tool calling – Model Context Protocol (MCP)

An open protocol for connecting AI apps (clients) to tools, APIs, and data sources (servers).

Why It Matters:

- Standardizes tool/data access
- Creates a single interface all apps and tools can use
- Inspired by APIs and LSP (Language Server Protocol)

MCP Architecture

- MCP Host: The environment where the agent logic lives (your own app, Azure OpenAI, Copilot Studio)
 - Agent: The LLM-based reasoning unit (e.g., Azure OpenAl GPT-4 model)
 - MCP Client: Communication layer that speaks the Model Context Protocol
- MCP Server: Provides access to tools, APIs, and data (e.g., Azure CLI, resource graphs)
- Data Sources:
 - Local
 - Remote

Flow: User → Agent → MCP client ↔ MCP Server → Services

MCP Interfaces

Three Interfaces (provided by server, consumed by client):

- Tools model-controlled Functions that can be called by the LLM (with user approval)
- **Resources** application-controlled File-like data read by clients (like API responses or file contents)
- **Prompts** user-controlled Pre-written templates that help users accomplish specific tasks

Multi-Agents

• A system of multiple autonomous agents that interact or work together to achieve individual or shared goals.

 Multi-agent systems are used in fields like artificial intelligence, distributed computing, economics, and robotics to model and solve complex problems.

Key Characteristics of Multi-Agent Systems

Autonomy:

 Each agent operates without direct human intervention, controlling its own actions based on its goals.

Decentralization:

- No single agent has complete control over the entire system.
- Agents work independently or collaboratively, contributing to the overall system behavior.

Interaction:

 Agents communicate and cooperate, compete, or negotiate with each other to achieve their goals.

Distributed Problem Solving:

 The system can solve problems that are too complex for an individual agent by dividing tasks among multiple agents.

Adaptation:

 Agents can learn and adapt their behavior over time based on experiences or environmental changes.

Part II - Key Design Principles

Don't build agents for everything

Use agents only when the task *requires* exploration and autonomy.

- Is the task ambiguous?
- Does it justify high token cost?
- Can the agent act effectively?
- Can I detect/fix errors quickly?

Iterate reality!

- Sit with real users (e.g., in logistics or support centers).
- Learn their actual workflows / processes.
- Encode their logic into prompts and evals.
- Iterate quickly with them in the loop. FEEDBACK

Designing AI Agents with the Jobs To Be Done Framework – a unique approach

JTBD Core Principle

"People don't buy products; they hire them to get a job done."

Applied to AI:

"Users don't engage with agents for Al's sake; they want specific jobs completed."

Designing AI Agents with the Jobs To Be Done Framework

JTBD Step	Al Agent Design Equivalent
Define the core job	What's the agent hired to do?
Functional/emotional/social dimensions	What user outcomes must be met?
Desired outcomes	What defines agent success?
Struggling moments	Where do users get stuck today?
Capabilities design	Build features to resolve struggles
Hire/fire criteria	Why users continue or stop using the agent?

JTBD Checklist for Al Agents

- Have we defined the job the user is hiring the agent for?
- Do we understand emotional and functional needs?
- Are agent outputs tied to real progress?
- Does the agent reduce or eliminate user struggles?
- Can we measure success as job completion?

Choosing the right AI model for your task

The best model depends on your use case:

- For balance between cost and performance, try GPT-4.1 or Claude 3.7 Sonnet.
- For fast, low-cost support for basic tasks: try o4-mini or Claude 3.5 Sonnet.
- For deep reasoning or complex coding challenges try o3, GPT-4.5, or Claude 3.7 Sonnet.
- For multimodal inputs and real-time performance: try Gemini 2.0 Flash or GPT-4.1.

Start with the three core agent components

- Environment What the agent acts upon.
- Tools Interfaces for actions + feedback.
- Prompt Goals, constraints, behavioral guardrails.

Longer prompts (even 6+ pages) are okay if structured cleanly:

- Role definition
- Task plan
- Tool usage
- Output format
- Reasoning scaffolding
- Worked examples

Treat Prompts Like Code (Prompt as Spec)

- Structure prompts using roles, tasks, constraints, and formats—just like defining a software interface.
- Use clear markdown or XML-like formatting for parsing and stability.
- Prompt should act as an API contract between your agent and your system.

Test Prompts and Tools with the Model Itself

Ask the model:

- Is this prompt clear?
- Is the tool easy to use?
- Are parameters missing?

Example: keeping agents on the leash

Here's an example. This prompt is not unreasonable but not particularly thoughtful:

```
Write a Python rate limiter that limits users to 10 requests per minute.
```

I would expect this prompt to give okay results, but also miss some edge cases, good practices and quality standards. This is how you might see someone at nilenso prompt an AI for the same task:

```
Implement a token bucket rate limiter in Python with the following requirements:

- 10 requests per minute per user (identified by `user_id` string)
- Thread-safe for concurrent access
- Automatic cleanup of expired entries
- Return tuple of (allowed: bool, retry_after_seconds: int)

Consider:
- Should tokens refill gradually or all at once?
- What happens when the system clock changes?
- How to prevent memory leaks from inactive users?

Prefer simple, readable implementation over premature optimization. Use stdlib only (no Redis/external deps).
```

Source: Andrej Karpathy: Software Is Changing (Again) Al-assisted coding for teams that can't get away with vibes - nilenso blog

Think Like the Agent

Constrain yourself to its context window:

- Same token limits
- No memory beyond current state
- No visual continuity

Practical exercise:

Try completing a task with only a screenshot + brief description. This will reveal missing context in your agent's design.

This helps with context engineering!!!

Evaluation & Testing

- Start simple, with clear success metrics.
- Iterate and validate agent effectiveness early and often.
 - Run evals across tool versions
 - Test with fallback scenarios
- Compare agent output pre/post update

MCP Server – Getting Started

- Start with tools, then add prompts/resources
- Separate logic: model vs app vs user
- Favor dynamic interpolation
- Push business logic to server

MCP Server - Treat Tools Like Prompts

- Write descriptive tool documentation.
- Remember: Tool specs are part of the prompt.
- Poor tool design = poor agent performance.

MCP Auth & Security

- Use OAuth 2.0 (natively supported)
- Let server manage access tokens
- Trust but verify: vet external servers
- This is rapidly changing follow the MCP Spec

MCP Debugging & Observability

- Use Inspector for logs and tool tracing
- Return metadata from tools
- Document capabilities clearly

Just like an API, a good MCP server includes clear tool names, capabilities, and optional annotations.

Mitigate Risk in Early Deployments

- Use read-only or human-in-the-loop phases.
- Scope tasks narrowly at first.

Al Agent Development Best Practices

- Understand the Core Difference: Agent vs. Workflow Know when to use autonomous, iterative agents vs. fixed, linear workflows.
- Think Like the Model
 Simulate the model's limited context and reasoning ability when designing prompts and environments.
- Treat Tools Like Prompts
 Provide clear, documented, and well-named tools—these are part of the prompt context too.
- Measure Everything
 Build with evaluation in mind—test whether your agent actually improves outcomes.
- Pick the Right Problems
 Use agents where tasks are complex and valuable, but the cost of error is low (e.g., search, coding).
- **Design for the Future**Structure your systems so they improve as models improve, not break under smarter behavior.

What essential skills should agent developers master?

- Workflow Breakdown: Clearly defining business processes into manageable tasks.
- **Data Integration & Plumbing**: Using frameworks and tools like MCP for smooth data integration.
- Evaluation Frameworks: Quickly setting up systematic evals to trace and manage improvements efficiently.
- Rapid Decision-Making: Developing instincts to identify which agent components to refine or abandon quickly.
- **Designing and managing context**: Designing information flows to support task completion.

Key Design
Principles for
Multi-Agent vs
Single-Agent
Systems

- Fundamental differences in designing singleagent and multi-agent systems.
- Multi-agent systems require a shift from individual optimization to managing interactions.
- Key principles include communication, coordination, and distributed decision-making
- Addressing these principles leads to efficient, reliable systems capable of complex tasks through collective intelligence.

Communication and Interaction

Single-Agent Systems

- Interacts primarily with the environment.
- No need for inter-agent communication.

Multi-Agent Systems

- Agents must communicate with each other.
- Share information, negotiate, and coordinate actions.

Design Principle

- Establish robust communication protocols
- Ensure reliability, scalability, and security in communication

Coordination and Cooperation

Single-Agent Systems

Focus on internal coordination for optimizing actions.

Multi-Agent Systems

 Agents need to coordinate actions to achieve shared goals or avoid conflicts.

Design Principle

- Implement coordination mechanisms (centralized planning, distributed consensus).
- Define clear protocols for cooperation and conflict resolution.

Distributed Decision-Making

Single-Agent Systems

Centralized decision-making within the agent.

Multi-Agent Systems

• Decentralized decision-making; each agent is autonomous.

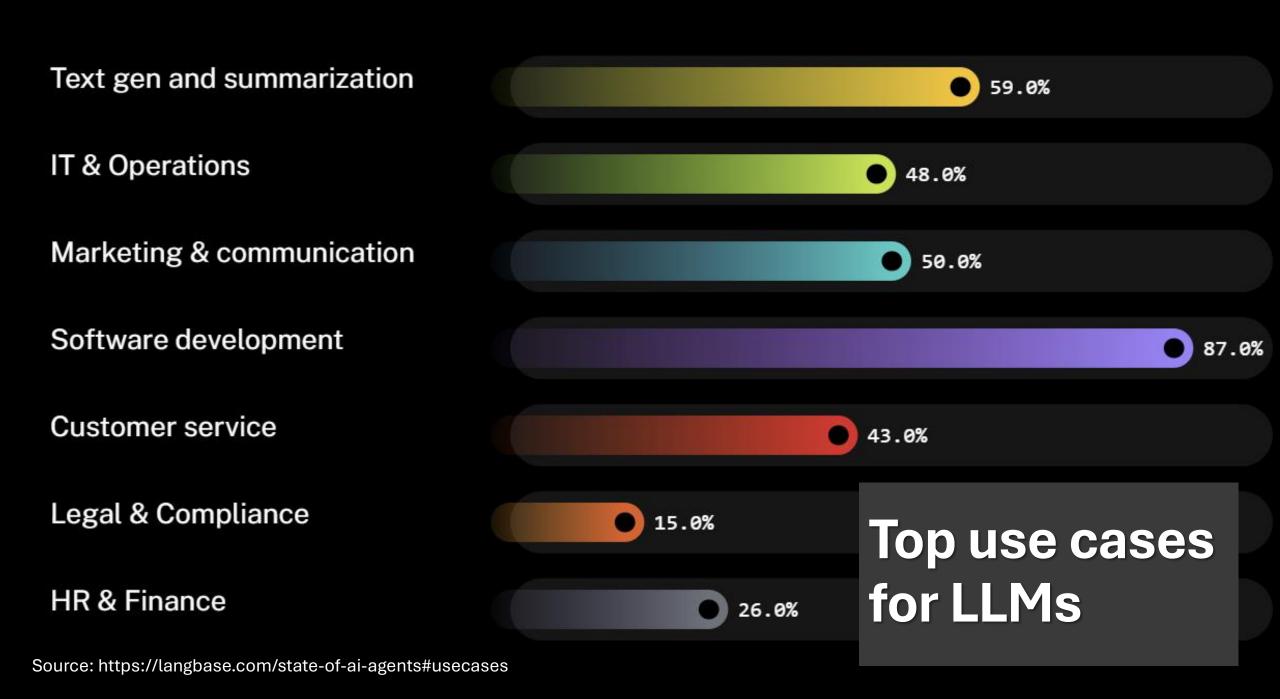
Design Principle

- Design agents to make decisions based on local information.
- Use distributed algorithms for consistency and global objectives

Part III - Selected conclusions from industry reports

In your opinion, which tasks are agents best suited to perform today?





Industry Excerpts

- KPMG AI Quarterly Pulse Survey:
 - Investor pressure to demonstrate **ROI on GenAI** investment is important or very important for 68% of leaders.
 - **Productivity** is now the top ROI metric (79%) for the first time since Q1 2024. Profitability is a close second and increased more than any other metric from Q1 to Q4, jumping from 35% to 73%.
 - The quality of organizational data is the biggest anticipated challenge to AI strategies in 2025 (85%), followed by data privacy and cybersecurity (71%), and employee adoption (46%).

Questions?

All materials at

https://github.com/JRAlexander/

oxford-ai-summit-25/



Thanks!

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Resources

- Andrew Ng: State of Al Agents | LangChain Interrupt
- Tips for building Al agents
- Building Agents with Model Context Protocol Full Workshop with Mahesh Murag of Anthropic
- Al prompt engineering: A deep dive
- State-Of-The-Art Prompting For Al Agents
- Choosing the right Al model for your task GitHub Docs
- https://github.com/JRAlexander/oxford-ai-summit-25