Lab 6: Accessibility

Objectives

- 1. Understand the A11Y checklist and the benefits of Lighthouse.
- 2. Publish a project to GitHub to allow testing via Lighthouse.
- 3. Be able to rectify code so it meets the WCAG standards that are set.
- 4. Explore other Lighthouse audit features such as Performance.

Setting up your workspace

Download the ZIP file for this week's lab. Extract the files and folders. To add the lab files for this week, drag the folder required into the Visual Studio Code Workspace.

The files for the lab6 folder will now appear on the left-hand side.

```
f:\year1\web-dev\lab6\
f:\year1\web-dev\lab6\images
f:\year1\web-dev\lab6\styles
```

There will be several HTML files created for you based on the previous labs. We are doing to audit the files to improve the accessibility of the files.

A11Y

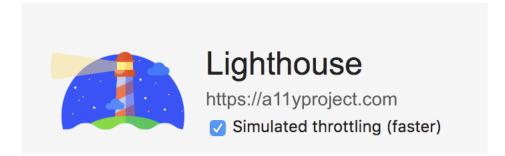
A11Y is a project that focuses on how accessible websites are for people. Websites can be created so they can be understood by screen readers, braille displays and screen magnifiers. There are also disabilities like colour-blindness, dyslexia, seizure triggers that need to be considered. A11y provide a checklist for checking the compliance to WCAG (Web Context Accessibility Guidelines):

https://www.a11yproject.com/checklist/

The above lists core concepts such as images, headings, tables and forms.

Auditing Pages with Lighthouse

Built into Google Chrome is a tool called Lighthouse. This can automate <u>some</u> but not all of the A11Y checklist and is a useful starting point for compliance.



Lighthouse allows for reports to be generated against various criteria including SEO (Search Optimization), Performance and Accessibility. In order to use Lighthouse webpages need to be posted to a webserver, in order for Lighthouse to access them and run the audit.

In all previous labs we ran our pages have locally. Therefore, in order to test pages via Lighthouse we need to publish our pages to a webserver. There are various ways to do this but we are going to use a feature provided by GitHub called GitHub Pages.

What are Git, GitHub and GitHub Pages?

Git is an open source, distributed version control technology widely used in the Software Engineering industry. It allows for the management of projects and provides a history of file changes and the ability to rollback to early versions. When you add a project to Git, you create a repository or repo.

GitHub is a cloud based hosting service that allows developers to place their repositories / repos online, so that they can easily share them. To do so developers synchronize their local code base 'repo', with a remote repo on GitHub. As local changes are made developers stage, commit, and then synchronize files to the remote repo.

Getting Started with Git and GitHub

Students have access to free GitHub accounts that can be set up via:

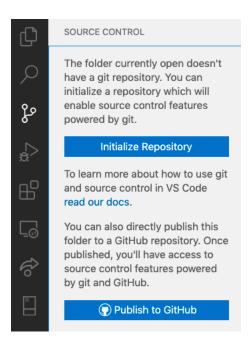
https://education.github.com/pack

We strongly recommend that you create a GitHub account through this route. It will be extremely useful for this and other modules.

There is a short video on the Blackboard site that talks you through the set up that hopefully you have reviewed before starting this lab. Look for the video entitled "Getting started with Git, GitHub and Visual Studio Code".

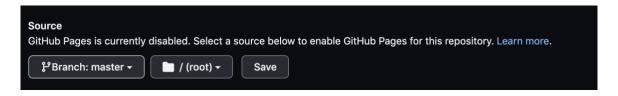
Setting Up the local and remote Repos and enabling GitHub Pages

In your project on Visual Studio Code use the Source Control icon to Publish this project to GitHub.



Navigate to the GitHub repo and under *Settings* locate *Pages* to enable GitHub pages.

From here you can publish your pages. Under *Source* choose *master* and then *Save* your settings.



This will initially take a few seconds, but it will publish your repo to address based on your GitHub username and repo name, for example:

https://mustbebuilt.github.io/Week-Six-Accessibility-2021/index.html

More information on GitHub pages can be found at:

https://pages.github.com/

Running a Lighthouse Audit

Browse to GitHub pages hosted repo in Google Chrome. Now we have the pages on a webserver we can use Lighthouse to audit them.

Open the developer tool (right-click Inspect) and locate *Lighthouse*. Untick the other tests leaving just *Accessibility* and select *Desktop* for the first audit. You can now run an Accessibility audit against the page.



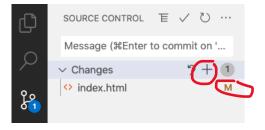
Tip: To re-run an audit close the developer tools and reopen.

Publishing and Re-running a Lighthosue Audit

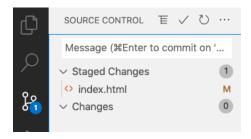
The *index.html* page does not score very highly. We are aiming for a score of 100%.

Lighthouse will give you tips on how to improve the page. As you make improvements save your file and then republish to GitHub Pages. This means you will need to Stage, Commit and Sync the files from Visual Studio Code to GitHub.

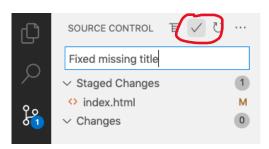
As you make changes, in the Source Code tool you will see your changes flagged as **M** for modified.



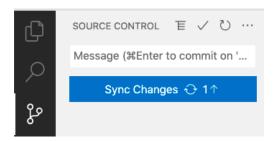
Click the + sign to stage the change, and it then shows in Staged Changes list:



Add a commit statement and press the tick to commit it.



Your local repo is now up to date however the GitHub repo is not, so use the *Sync Changes* button to update the remote repo.



GitHub Pages may be a little slow to update, so you may need to refresh the pages a few times to see the change filter through. Use the *Elements* feature in the developer tools to check your change has been made before re-running a Lighthouse test.

Improving the Accessibility Score

Follow the guidance given by Lighthouse to improve the score of the *index.html* page. We will now look at some of the issues identified by Lighthouse as well as discuss those that <u>Lighthouse does not pick up</u>.

Language Attribute

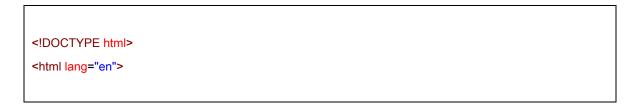
Lighthouse will identify that the page is missing a language attribute on the httml element. Lighthouse tells us:

"If a page doesn't specify a lang attribute, a screen reader assumes that the page is in the default language that the user chose when setting up the screen reader."

This matches the A11Y checklists comments on Global code:

Use a lang attribute on the html element.

Fix this by ensuring each page has a value for the language attribute of the html element.



Title

Lighthouse identifies the *index.html* page is missing a <title> element. Lighthouse tells us:

"The title gives screen reader users an overview of the page, and search engine users rely on it heavily to determine if a page is relevant to their search."

This matches the A11Y checklists comments on Global code:

• Provide a unique title for each page or view.

Therefore, ensure each page has a <title>. This should be a child element of the <heach > and is ideally unique per page.

<title>Your Name :: Portfolio</title>

Images

Lighthouse identifies images that are missing alternate text alt attributes. A11Y checklist states:

- Make sure that all img elements have an alt attribute.
- Make sure that decorative images use null alt (empty) attribute values.
- For images containing text, make sure the alt description includes the image's text.

Images should have alt attributes if there are more than decorative.

If an image is not integral to the information that the page contains, it is decorative and therefore does not need an alt value. The alt should still be present but left empty, in effect a null value. With the index.html all the images should really have alt applied.

Colour Contrast

The A11Y checklist suggests that colour contrast should be checked across a range of features on a webpage. In the *index.html* webpage, Lighthouse identifies poor colour contrast around the text "Your Name". It has a handy tool to identify a good colour to use.



Target contrast ratios are outlined here:

https://web.dev/colorcontrast/?utm_source=lighthouse&utm_medium=devtools

Note: The specific issue with the text "Your Name" can be fixed by applying styling via an improved heading hierarchy (see below).

Mobile Best Practice

The A11Y checklist under Global code states:

Ensure that viewport zoom is not disabled.

Lighthouse suggests that disabling zooming via the <meta viewport> is not good practice.

In the <head> local the <meta viewport>.

<meta name="viewport" content="width=device-width, initial-scale=1, maximum-scale=1.0, userscalable=no" /> This meta tag includes setting for restricting the ability of the user to scale the page. Change it to:

```
<meta name="viewport" content="width=device-width, initial-scale=1"/>
```

Heading Hierarchy

Lighthouse is a good guide but it can only check a subset of accessibility issues automatically. The A11Y checklist states on the use of heading elements that webpages should:

- Use heading elements to introduce content.
- Use only one h1 element per page or view.
- Heading elements should be written in a logical sequence.
- Don't skip heading levels.

Lighthouse has picked up on the poor colour contrast on the "Your Name" text but it has not picked up on the fact that the page is missing a $\frac{\langle h1 \rangle}{\langle h1 \rangle}$. Add a $\frac{\langle h1 \rangle}{\langle h1 \rangle}$ to the page around the "Your Name" text as follows:

```
<h1><a href="index.html">Your Name</a>/</h1>
```

This will fix both issues as the <h1> has a rule in the mobile.css file of:

```
header h1 a {
    color: #fff;
    text-decoration: none;
}
```

Tables

Use Lighthouse to audit the *qualifications.html* page. As with the heading hierarchy issue it does not pick up on the improvements that could be made to the HTML table. The A11Y checklist highlights:

- Use the table element to describe tabular data.
- Use the th element for table headers (with appropriate scope attributes).
- Use the caption element to provide a title for the table.

The table's accessibility can therefore be improved by using table header element for cells that act as table headers and by using the scope attribute to indicate that they are heading for the columns ie:

```
Qualification

scope="col">Subject

<</th>

<</th>
<</th>
<</th>
<</th>
<</th>
```

You could also add a <a href="

Forms

Use Lighthouse to audit the *contact-me.html* page. Lighthouse automatic testing finds no issues but the A11Y checklist states:

All inputs in a form are associated with a corresponding <label> element.

For example, the following is visually okay:

```
<div>
Name:
```

```
<input type="text" name="yourName" id="yourName">
</div>
```

But the above can be made more accessible with the use of <label>:

```
<div>
<label for="yourName">Name:</label>
<input type="text" name="yourName" id="yourName">
</div>
```

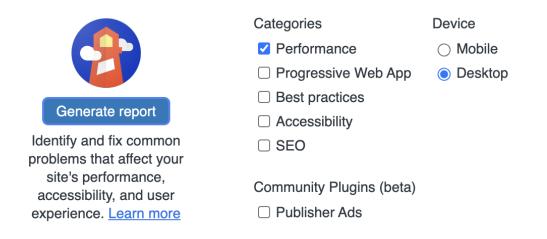
This is likely to impact on your page's appearance as we have swapped a block element for an inline element <label>. How could you fix this?

Page Zoom

WCAG suggest that a page should zoom by 200% without any major on the usability of the page. Try using the Zoom tool in Chrome to test your project.

Other Lighthouse Audits

It is useful to consider other useful Lighthouse audits. For example, the *SEO* audit gives advice on how to improve a webpage's search engine ranking. The *Performance* audit suggests ways a page can be made more efficient, that is smaller in file size / payload and therefore quicker to load. Run a Performance audit on the *skill-set.html* webpage.



Notice that Lighthouse picks up on the fact there is a large image file and suggests that we "Avoid enormous network payloads".



The image *flowers-big.jpg* is too large at 4.6Mb. As the *flowers-big.jpg* is straight from a phone camera, it is a massive 3648 pixels wide by 2736 pixels in height which explains the 4.6Mb of data.

We need to reduce the image size and dimensions. We will also take the opportunity to make the dimensions of the image better suited to our page as other images in the banner slot in the website are a mere 900px by 200px.

To crop the image, software such as Photoshop, Sketch or GIMP could be used. (These would also allow for artistic changes to be made). Alternatively, online tools can be used. Either way create a resized/cropped version of the image at 900px by 200px and save it as *flowers-sml.jpg* to differentiate it from the original.

Resizing / Cropping tool:

https://resizing.app/features/resize-jpeg/

Optimizing tools:

https://tinyjpg.com/

https://compressjpeg.com/

You should also be able to get the file size down to around 34Kb, a massive network saving. Replace the file used in the *skill-set.html* webpage and upload the new image to GitHub.

When rerunning the performance test, you should now get a much better score.



Metrics			
First Contentful Paint	0.4 s	Time to Interactive	0.4 s
Speed Index	0.4 s	 Total Blocking Time 	0 ms
 Largest Contentful Paint 	0.4 s	 Cumulative Layout Shift 	0

... and your visitors will be very grateful!