

ilqgames::RelativeTimeTracker



```
graph BT; A[ilqgames::RelativeTimeTracker] --> B[ilqgames::Cost]; B --> C[ilqgames::TimeInvariantCost]; C --> D[ilqgames::QuadraticNormCost];
```

ilqgames::Cost

ilqgames::TimeInvariantCost

ilqgames::QuadraticNormCost