## Multi-Task and Transfer Learning in Low-Resource Speech Recognition

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#### Roadmap

- Overview of Transfer Learning
  - Multi-Task Learning
  - Copy-Paste Transfer
- Multi-Task Learning Studies
  - Linguistic Tasks
  - Engineered Tasks
  - Discovered Tasks
- Copy-Paste Transfer Studies
  - Multilingual Transfer
  - Model Interpretability
- Conclusion

#### Introduction

#### Motivation

Current training methods for automatic speech recognition require massive collections of data.

However, most use-cases have little — if any — available data.

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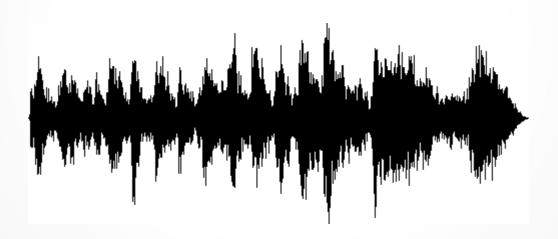
Current training methods for automatic speech recognition require massive collections of data.

However, most use-cases have little — if any — available data.

But we can exploit similar use-cases!

#### "THE DOG"





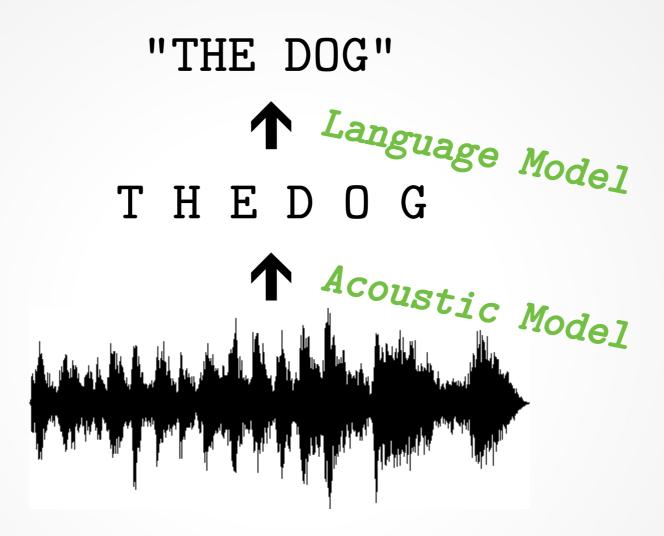
#### "THE DOG"





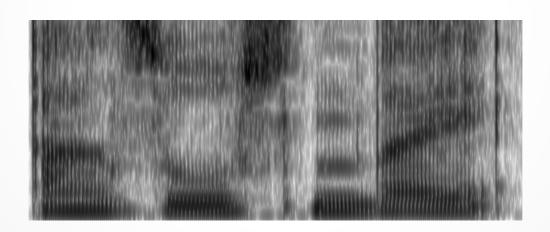


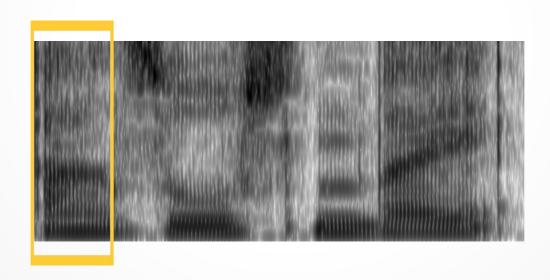
"THE DOG" THEDOG Acoustic Model 

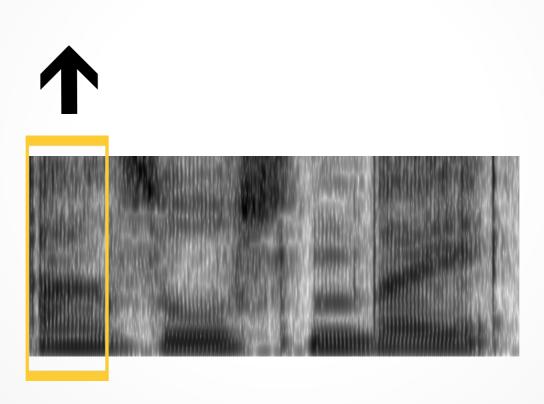


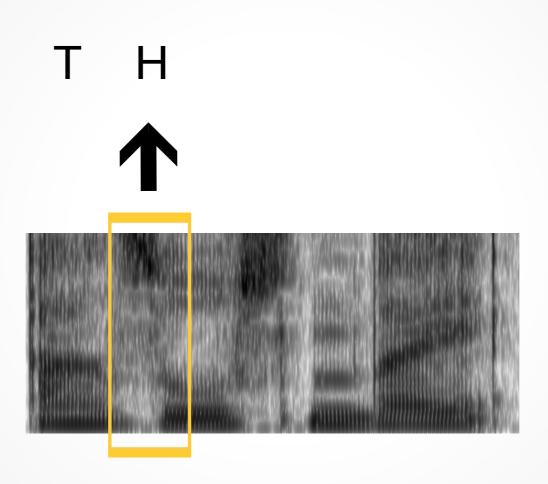
## ASR Acoustic Modeling

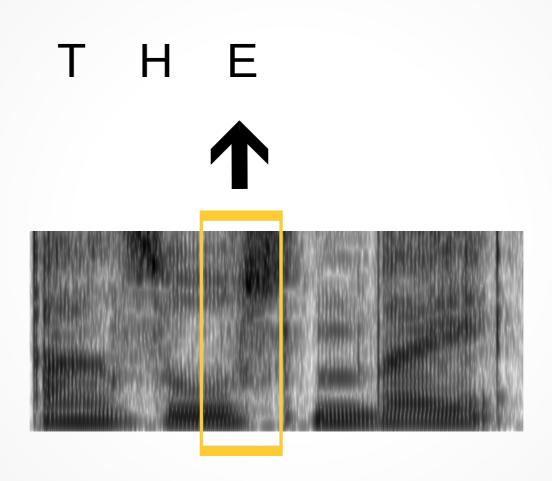


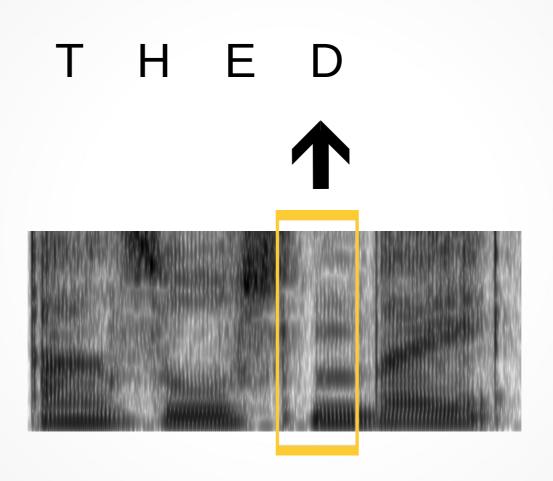


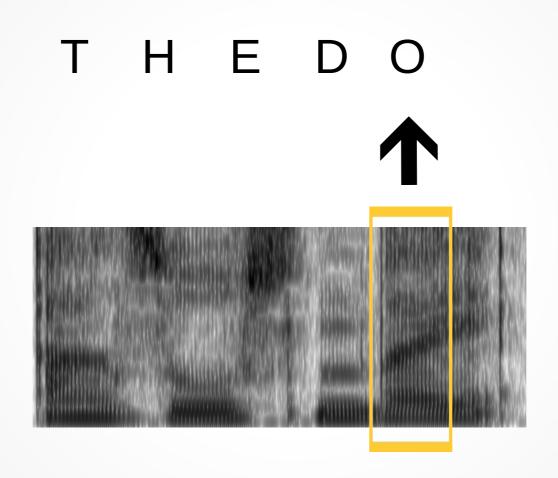












T H E D O G

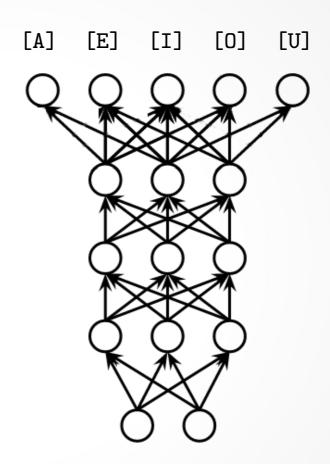


Phonetic Labels

**Audio Features** 

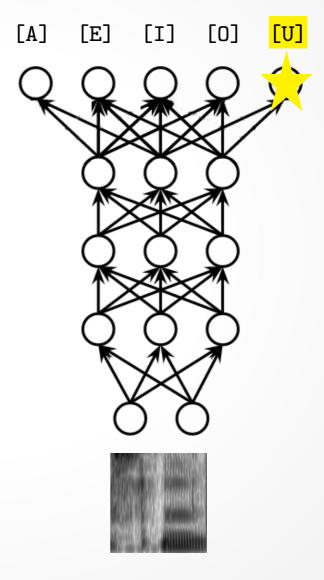
Phonetic Labels

**Audio Features** 



Phonetic Labels

**Audio Features** 



## Multi-Task Learning Studies





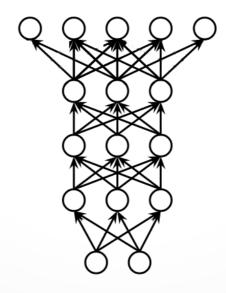




{rottweiler}

{collie}

{terrier}







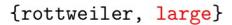


{rottweiler, large}

{collie, large}

{terrier, small}



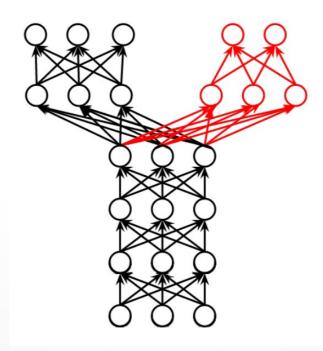




{collie, large}



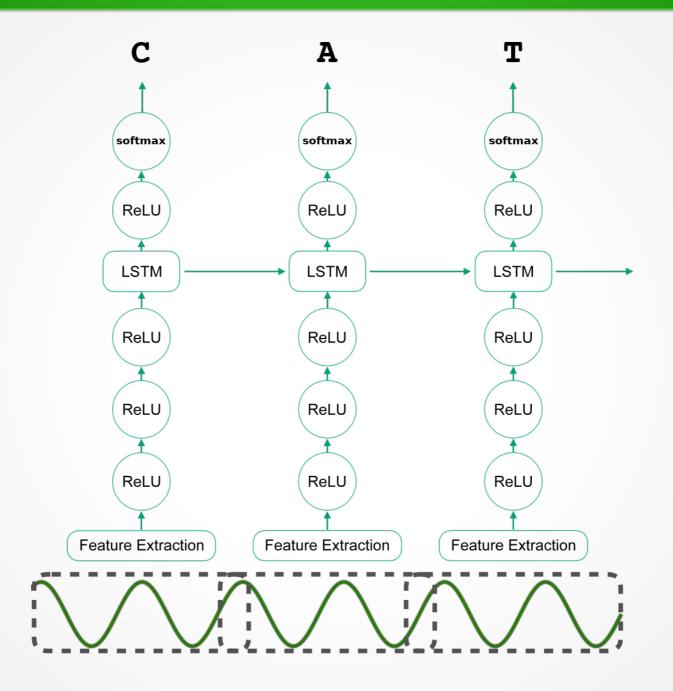
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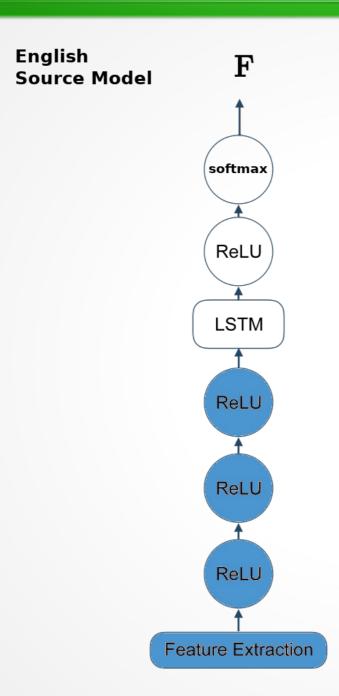
#### Copy-Paste Transfer Studies

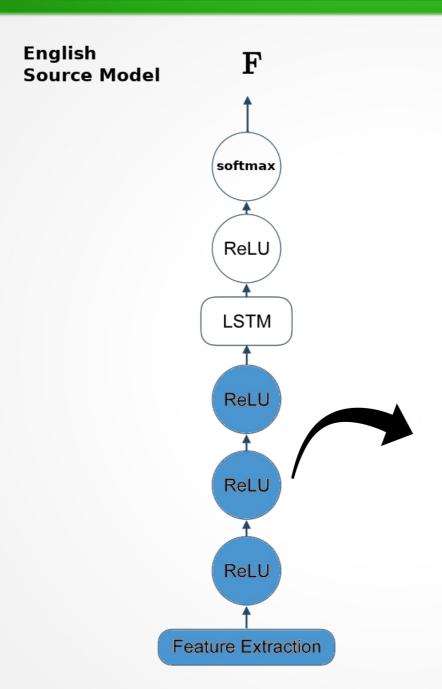
### Quick Overview of DeepSpeech

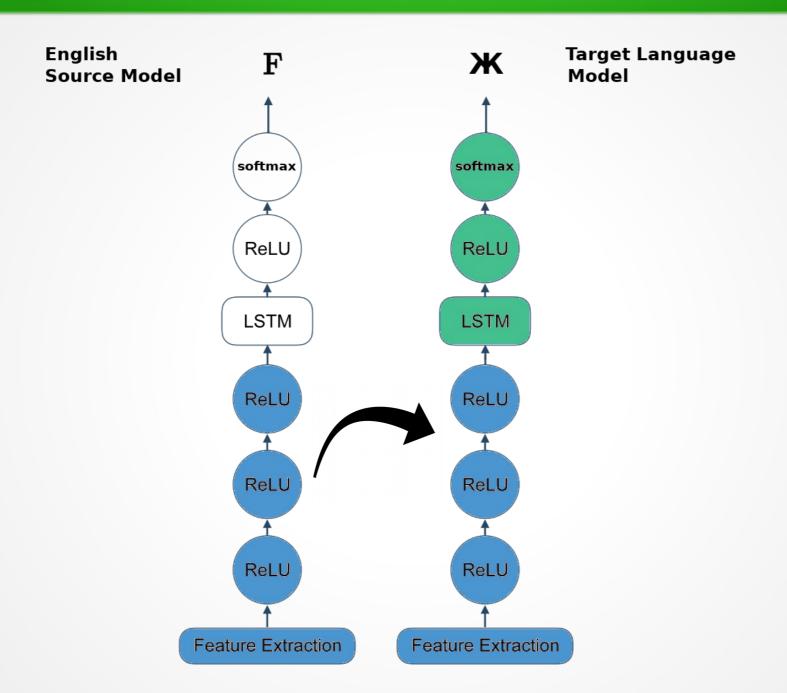
#### Model Architecture

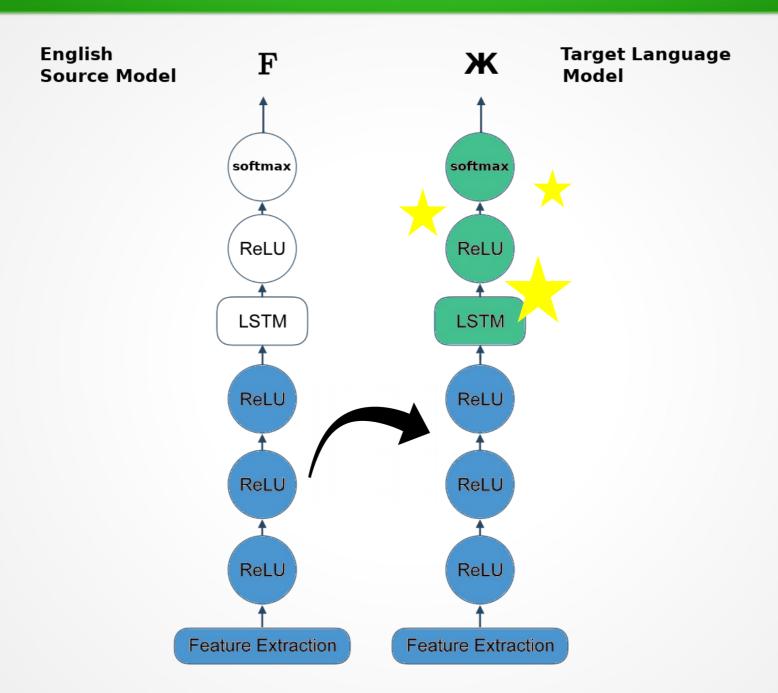


# Transfer Experiments on ASR









### Experimental Design

- 5 depths for slicing source model
- x 2 update scenarios (frozen vs. fine-tuned)
- x 12 target languages

TOTAL == 120 experiments

### Hyperparameters

Single GPU training

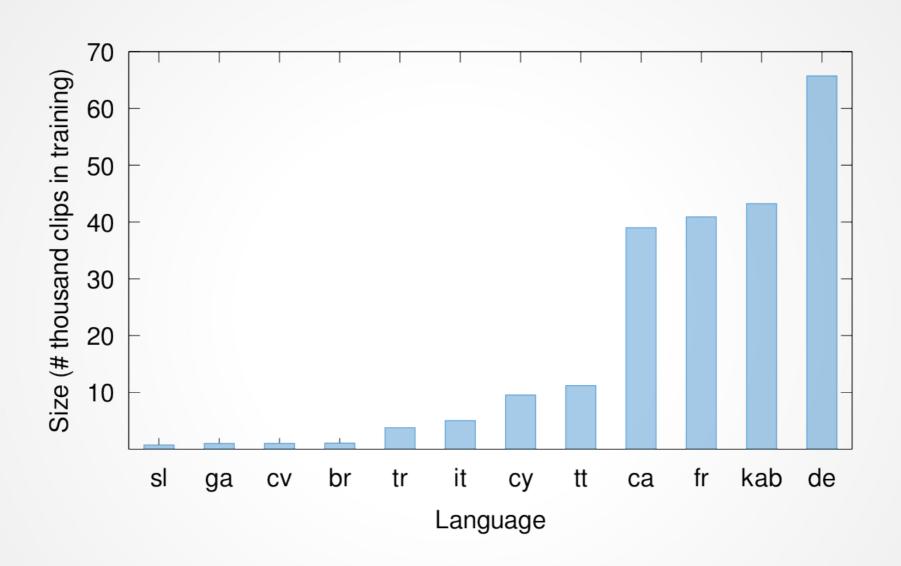
24 train batch, 48 dev batch

20% dropout rate

0.0001 learning rate with ADAM

Early stopping based on last 5 steps

# Data (Spoken Corpora)



#### Frozen Transfer Results

	Character Error Rate									
	Number of Layers Copied from English									
Lang.	None	1	2	3	4	5				
sl	23.35	23.93	25.30	18.87	17.53	26.24				
ga	31.83	29.08	36.14	27.22	29.07	32.27				
CV	48.10	46.13	47.83	38.00	35.23	42.88				
br	21.47	19.17	20.76	18.33	17.72	21.03				
tr	34.66	32.98	35.47	33.00	33.66	36.71				
it	40.91	39.20	41.55	38.16	39.40	43.21				
СУ	34.15	32.46	33.93	31.57	35.26	36.56				
tt	32.61	29.20	30.52	27.37	28.28	31.28				
ca	38.01	36.44	38.70	36.51	42.26	47.96				
fr	43.33	43.30	43.47	43.37	43.75	43.79				
kab	25.76	25.57	25.97	25.45	27.77	29.28				
de	43.76	44.48	44.08	43.70	43.77	43.69				

Table 2. Frozen Transfer Learning Character-error rates (CER)

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## Fine-Tuning Transfer Results

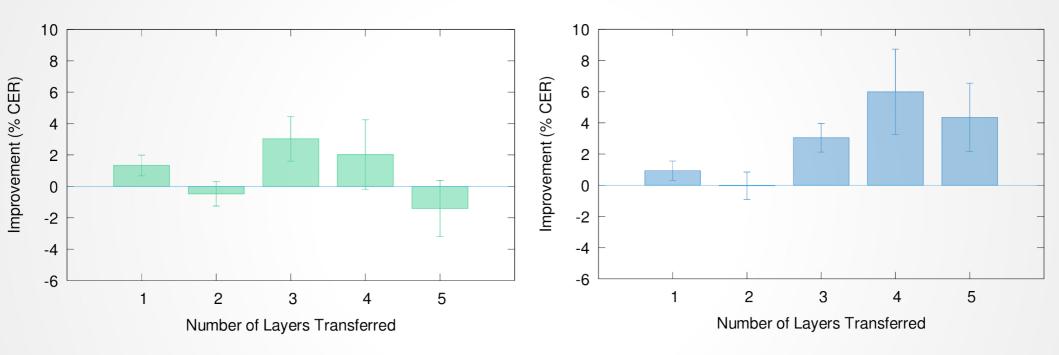
	Character Error Rate									
	Number of Layers Copied from English									
Lang.	None	1	2	3	4	5				
sl	23.35	21.65	26.44	19.09	15.35	17.96				
ga	31.83	31.01	32.2	27.5	25.42	24.98				
CV	48.1	47.1	44.58	42.75	27.21	31.94				
br	21.47	19.16	20.01	18.06	15.99	18.42				
tr	34.66	34.12	34.83	31.79	27.55	29.74				
it	40.91	42.65	42.82	36.89	33.63	35.10				
СУ	34.15	31.91	33.63	30.13	28.75	30.38				
tt	32.61	31.43	30.80	27.79	26.42	28.63				
ca	38.01	35.21	39.02	35.26	33.83	36.41				
fr	43.33	43.26	43.51	43.24	43.20	43.19				
kab	25.76	25.5	26.83	25.25	24.92	25.28				
de	43.76	43.69	43.62	43.60	43.76	43.69				

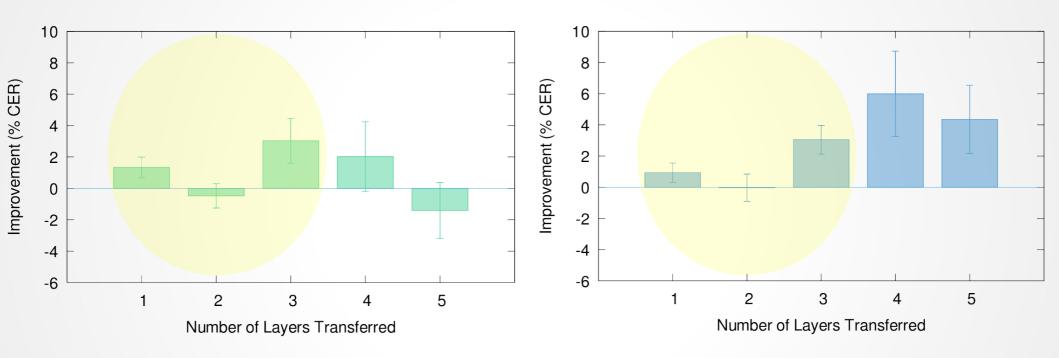
Table 3. Fine-Tuned Transfer Learning Character-error rates (CER)

### Fine-Tuning Transfer Results

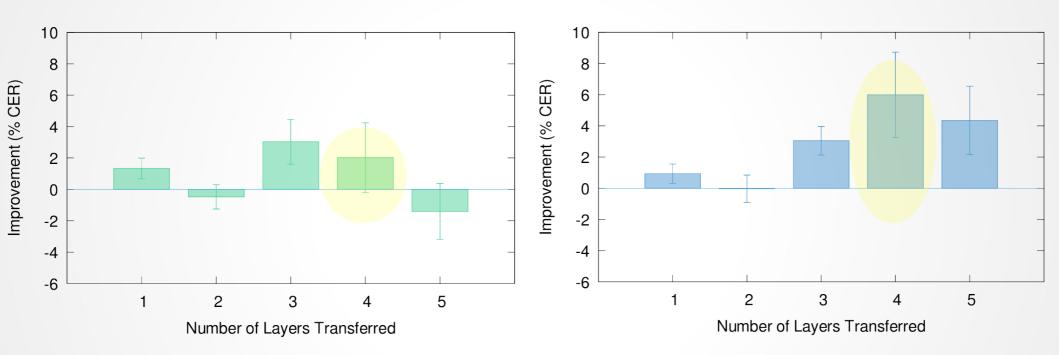
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CV	48.1	47.1	44.58	42.75	27.21	31.94				
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СУ	34.15	31.91	33.63	30.13	28.75	30.38				
tt	32.61	31.43	30.80	27.79	26.42	28.63				
ca	38.01	35.21	39.02	35.26	33.83	36.41				
fr	43.33	43.26	43.51	43.24	43.20	43.19				
kab	25.76	25.5	26.83	25.25	24.92	25.28				
de	43.76	43.69	43.62	43.60	43.76	43.69				

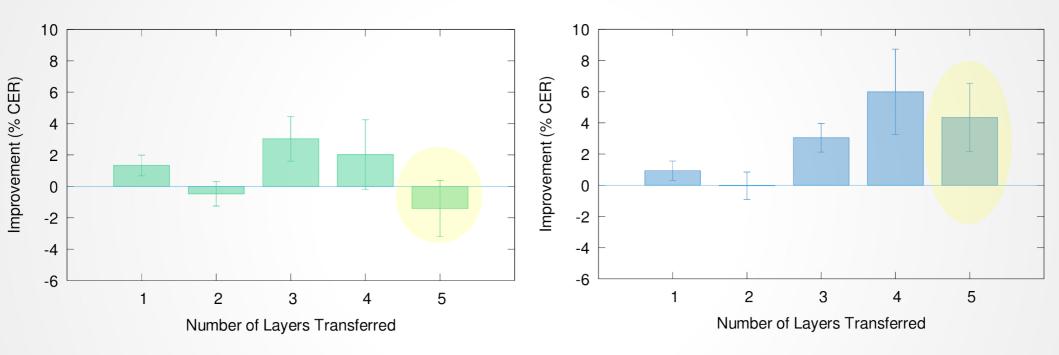
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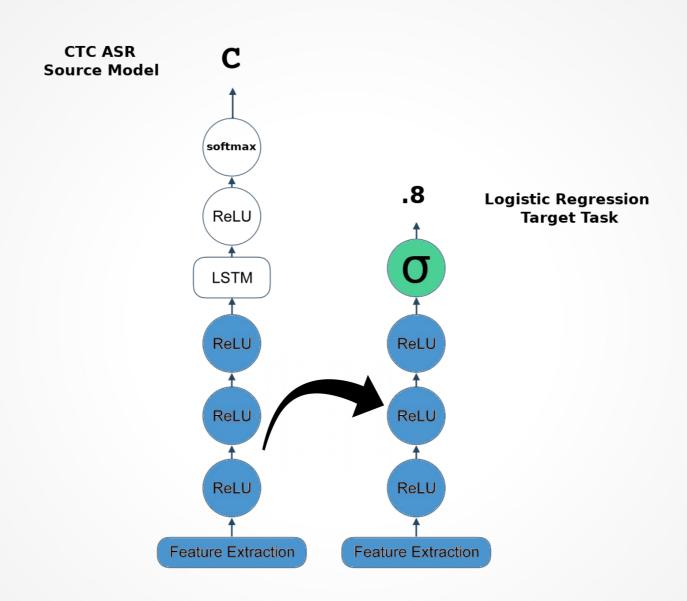




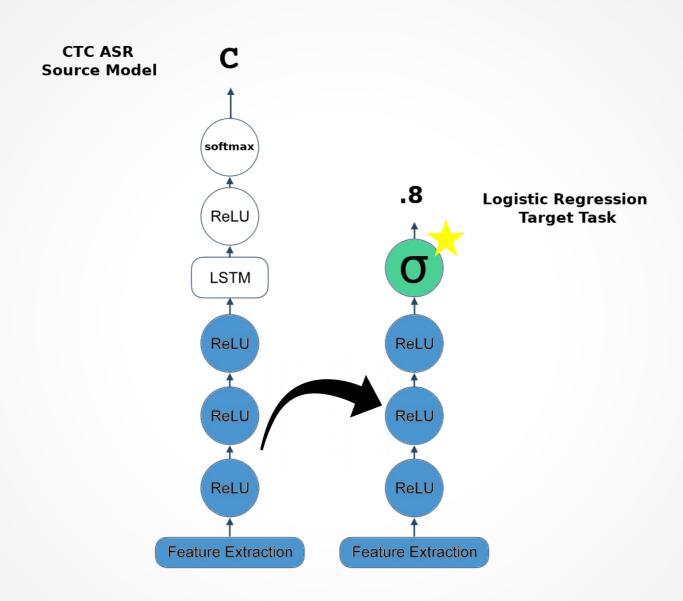


# Interpretability Experiments

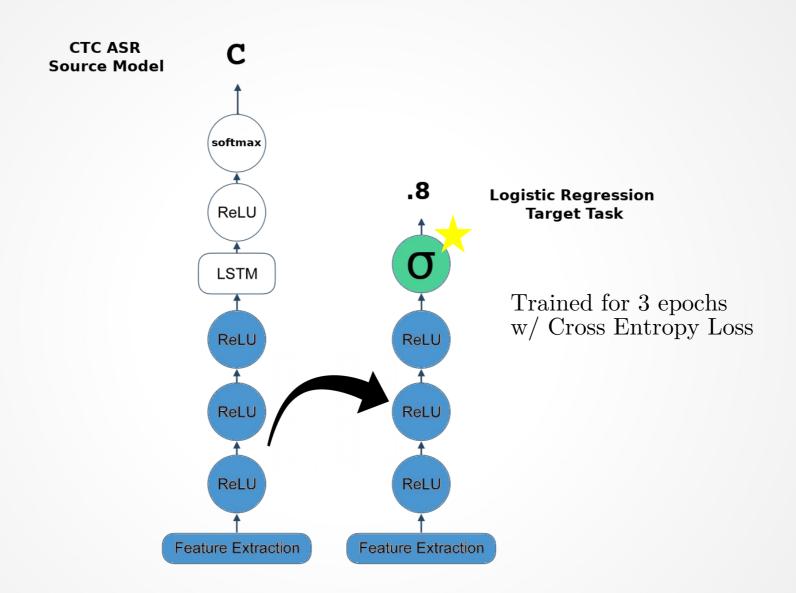
# Regression on Embeddings



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# Regression on Embeddings



Speech vs. Noise

- Copied layers, added final FC layer with single output and logistic activation
- 13 languages vs. UrbanSound8k
- 5,005 train clips, 442 test clips per class

	Classification Accuracy								
Νü	Number of Layers Copied from English								
1	2	3	4	5	6				
51.01	93.68	92.82	95.30	94.55	93.53				

Table 4. Speech vs. Non-Speech Audio Classification Accuracy

- Copied layers, added final FC layer with single output and logistic activation
- 13 languages vs. UrbanSound8k
- 5,005 train clips, 442 test clips per class

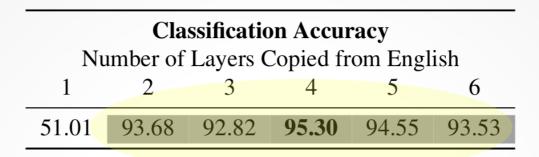


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English vs. German

English vs. German

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- English vs. German
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English vs. German

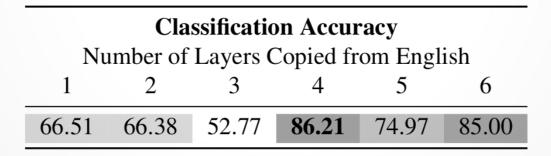


Table 5. English vs. German Audio Classification Accuracy (%)

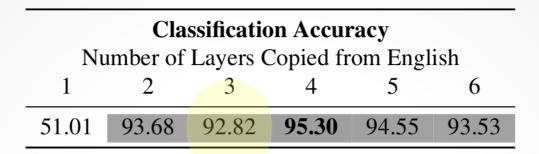


Table 4. Speech vs. Non-Speech Audio Classification Accuracy

	Classification Accuracy							
Νι	imber of	Layers (	Copied fr	om Engl	ish			
1	2	3	4	5	6			
66.51	66.38	52.77	86.21	74.97	85.00			

Table 5. English vs. German Audio Classification Accuracy (%)

# Discussion

#### Discussion

- 1) Transfer in ASR
  - Fine-tuning always helps
  - LSTM transfer is best, but only with fine-tuning
- 2) Interpretability Studies
  - At the third layer, the model has learned general speech, but language-agnostic representations

# Thank you for your attention!

# APPENDIX B: DeepSpeech

#### Data Details

		Dataset Size						
		A	udio Cl	ips	Unique Speakers			
Language	Code	Dev	Test	Train	Dev	Test	Train	
Slovenian	sl	110	213	728	1	12	3	
Irish	ga	181	138	1001	4	12	6	
Chuvash	CV	96	77	1023	4	12	5	
Breton	br	163	170	1079	3	15	7	
Turkish	tr	407	374	3771	32	89	32	
Italian	it	627	734	5019	29	136	37	
Welsh	су	1235	1201	9547	51	153	75	
Tatar	tt	1811	1164	11187	9	64	3	
Catalan	ca	5460	5037	38995	286	777	313	
French	fr	5083	4835	40907	237	837	249	
Kabyle	kab	5452	4643	43223	31	169	63	
German	de	7982	7897	65745	247	1029	318	

*Table 1.* Number of audio clips and unique speakers per language per dataset split.

### Effect of Data Size

