Rock Paper Scissors Web App
Sequence Diagram

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User **Browser** **Server** **RPS App**

Requests '/' route →

Requests info from server for '/' route →

← Name is requested from user

← Returns '/' route

Name is returned as a string →

Name string to the server →

Name string iniates a new game →

← Welcome and move request

← Welcome player + move request

← Welcome and move request

Returns choice →

Returns choice →

Returns choice →

Alternative

If the choice wins

← Win message

← Win message

If the choice loses

← Lose message

← Lose message