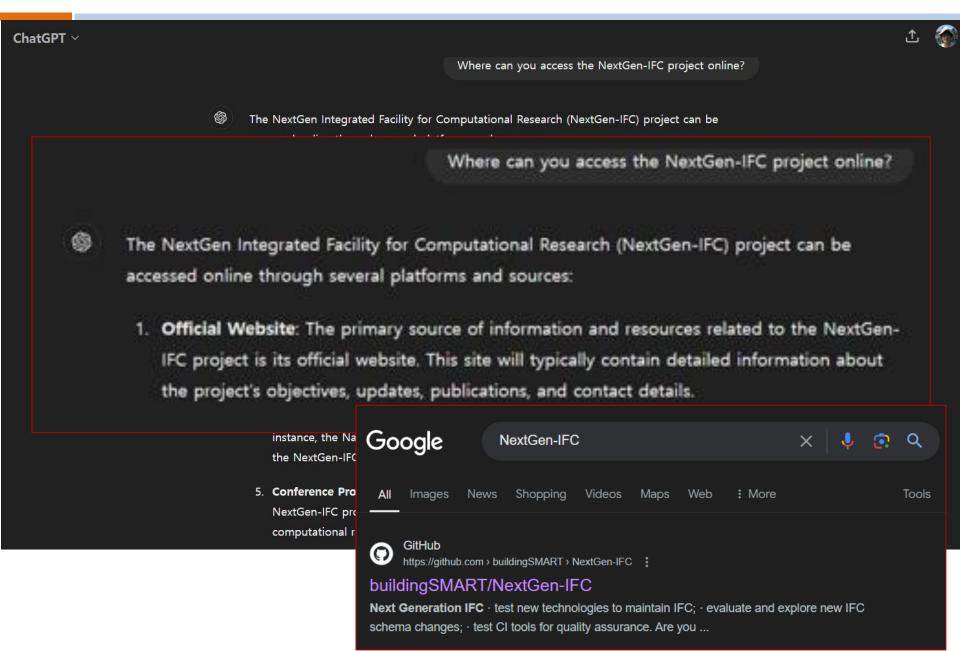
RAG

RAG Retrieval-Augmented Generation





Open Access Article

Development of a Conceptual Mapping Standard to Link Building and Geospatial Information

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(This article belongs to the Special Issue Building Information Modeling and 3D GIS Integration: From the Theoretical to the Practical)

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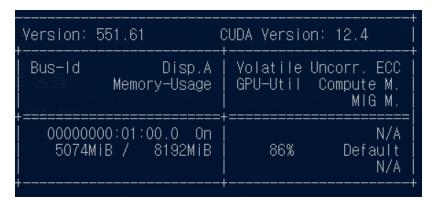
Browse Figures

Versions Notes

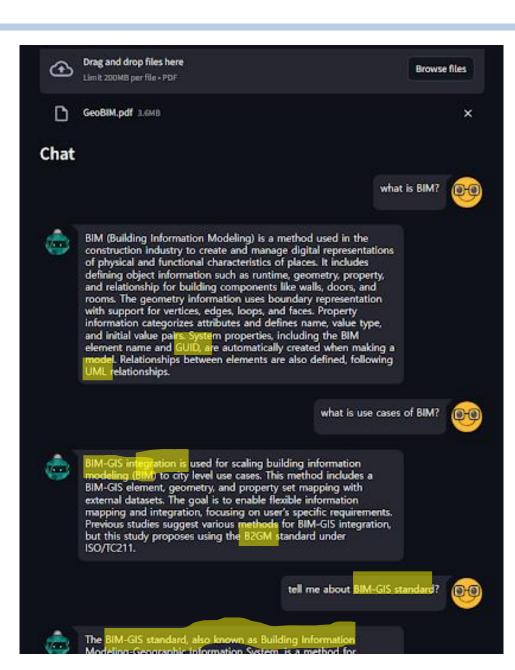
Abstract

This study introduces the BIM (building information modeling)-GIS (geographic information system) conceptual mapping (B2GM) standard ISO N19166 and proposes a mapping mechanism. In addition, the major issues concerning BIM-GIS integration, and the considerations that it requires, are discussed. The B2GM is currently being standardized by the spatial-information international standardization organization TC211. Previous studies on BIM-GIS integration seem to focus on the integration of different types of model schemas and on the implementation of service interfaces. B2GM concerns the clear definition of the conditions and methods for mapping the object information required from the user's use-case viewpoint for city-scale mapping. The benefits of the B2GM approach are that the user is able directly control the BIM-GIS linkage and integration process in order to acquire the necessary objection information. This can reveal cases of possibly unclear BIM-GIS integration outside the black box in an explicit and standard way, so that the user can distinctively predict the final output obtainable from the BIM-GIS integration. This study examined B2GM in terms of its development background, components, and several utilization examples, as well as the levels and considerations of the integration of different BIM-GIS models.

Keywords: BIM; GIS; conceptual mapping; ISO 19166; BG-IL



https://daddynkidsmakers.blogspot.com/2024/02/github-copilot-ai.html



Hallucination

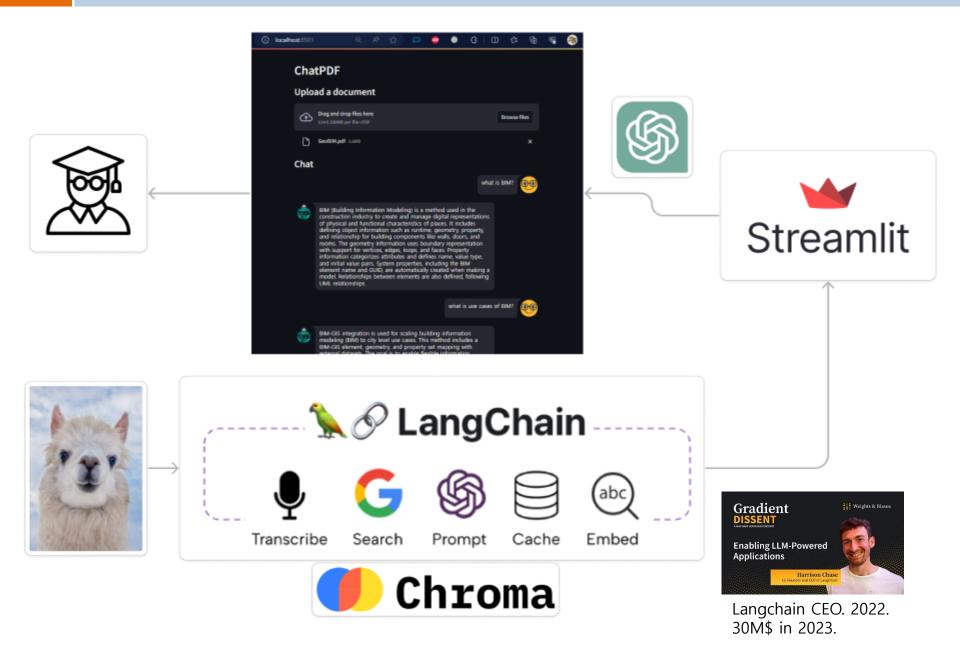


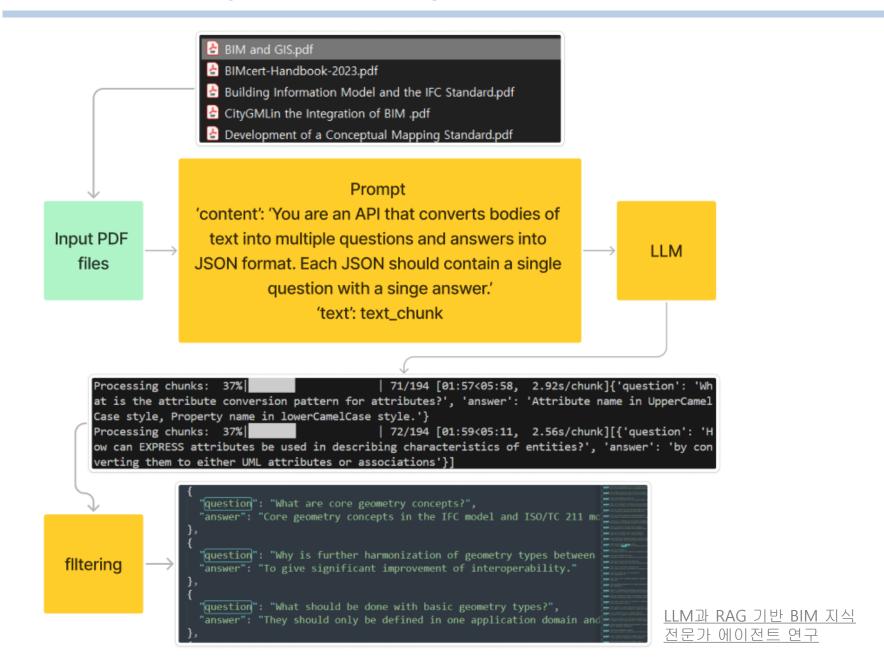
Why wasn't that answer 35 as you predicted?





I apologize for my mistake earlier. The correct set of operations to arrive at 35 is to double the number 8, which is 16, subtract 3 from it to get 13, multiply it by 5 to get 65, subtract 30 to get 35, and then divide it by 2 to get the final answer of 17.





```
client = OpenAI(
    base_url = 'http://localhost:11434/v1',
    api_key='ollama',
)

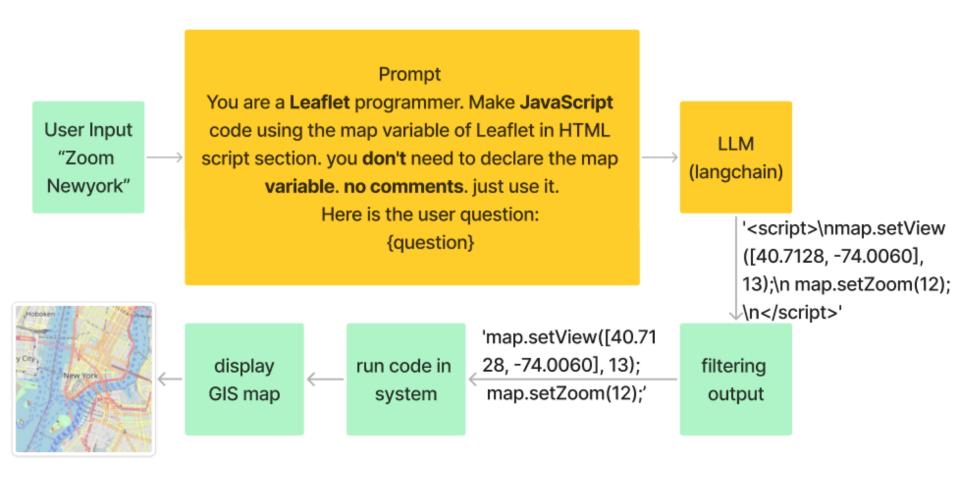
template = {
    "question": " ",
    "answer": " "
}
```

```
"question": "What is the URL to access information on jetgeo?",
    "answer": ".com/jetgeo/IFC2GML"
},

{
    "question": "When was the ISO TC 211 introduction to UML accessed?",
    "answer": "20 March 2020"
},

{
    "question": "Who wrote Learning UML 2.0 and what is its edition?",
    "answer": "Miles, R.R.; Hamilton, K., 1st ed."
},
```

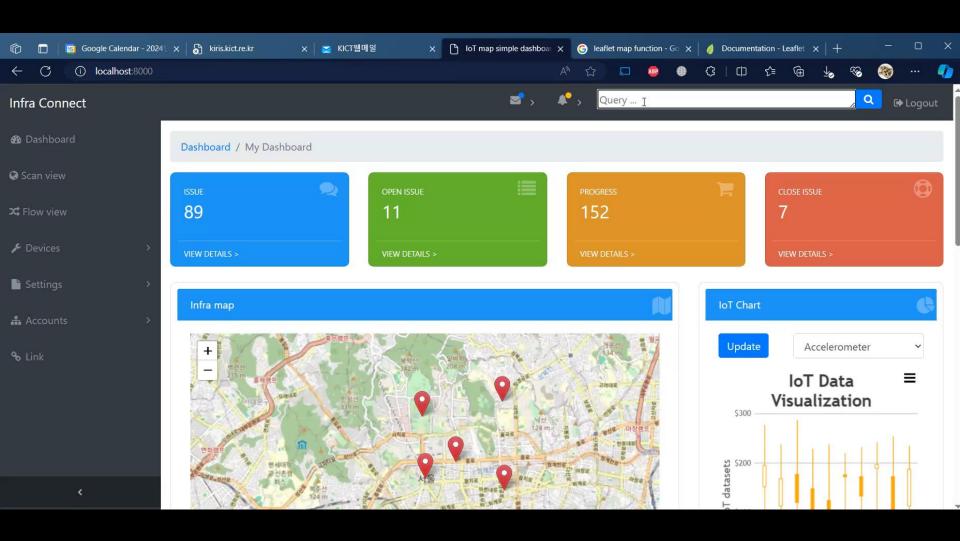
GeoGPT



GeoGPT

```
local llm = 'llama3'
11m = ChatOllama(model=local llm, temperature=0) # format="json",
def text_to_geo_code(query_text):
   prompt = " " + query text
    prompt = PromptTemplate(
        template="""You are a Leaflet programmer. Make JavaScript code using the map variable
        of Leaflet in HTML script section. I need script section. you don't need to declare
        the map variable. no comments. just use it.
        Here is the user question:
        {question}
        input variables=["question"],
   text to geo chain = prompt | llm | StrOutputParser()
    generated code = text to geo chain.invoke({"question": query text})
   script regex = r"\script\(.*?)\(/script\)"
   match = re.search(script regex, generated code, re.DOTALL)
   code = ''
   if match:
        code = match.group(1).strip() # Return the extracted code
   return code
```

GeoGPT



LLM & Vector database

