

# Acceptance-Rejection method: rationale

The Acceptance-Rejection method is an algorithm used to generate random variates from a distribution for which it may be difficult to sample from. Let  $X$  and  $Y$  be two r.v. with respective PDF  $f$  and  $g$ , and let  $c$  be a constant such that, for all  $x$ , we have

$$f(x) \leq cg(x)$$

For the univariate case, the algorithm proceeds as follows:

- 1. Generate  $x$  (an abscissa) from a Proposal distribution, easy to sample from.**
- 2. Generate  $y$  (an ordinate) uniformly in the interval  $[0, cg(x)]$**   
 $c \leq \max_x f(x)/g(x)$ ,  $g(x)$  = proposal distribution
- 3. Accept  $x$  if  $y \leq f(x)$ , else repeat,**  
 $f(x)$  = target distribution, hard to sample from.

## Example 1 (1/5)

Suppose we want to sample from a Beta distribution  $B(6.3, 2.7)$ . We will show how to use the Acceptance-Rejection algorithm to sample from this distribution using  $n = 10,000$  simulations.

To sample from the Beta distribution  $B(6.3, 2.7)$ , the Acceptance-Rejection algorithm proceeds as follows:

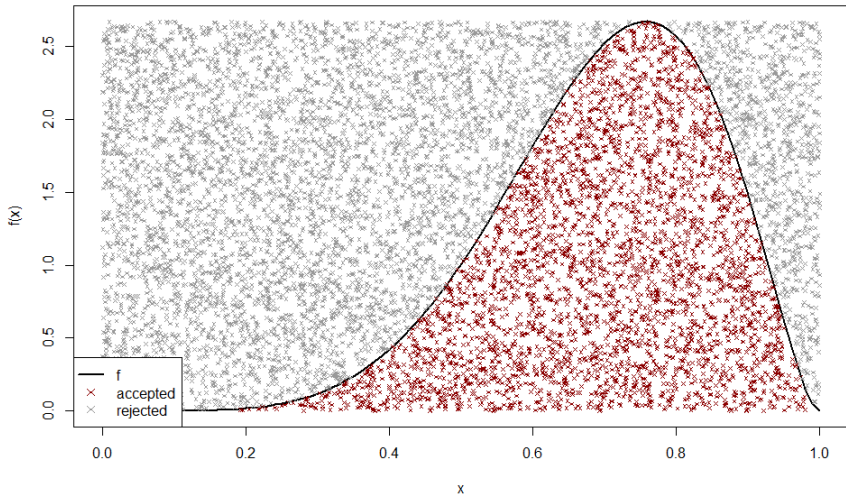
1. **Generate  $x$  (an abscissa) from a Uniform distribution  $U[0, 1]$**
2. **Generate  $y$  (an ordinate) uniformly in the interval  $[0, cg(x)]$**   
 $c = 2.67$        $g(x) = \text{Uniform PDF}$
3. **Accept  $x$  if  $y \leq f(x)$ , else repeat**       $f(x) = B(6.3, 2.7) \text{ PDF}$

Theoretical mean:  $E[X] = \frac{\alpha}{\alpha+\beta} = \frac{6.3}{6.3+2.7} = 0.7$

Acceptance-Rejection approximation  $\approx 0.698$

## Example 1 (2/5)

Acceptance - Rejection method to sample random variates from a  $\text{Beta}(2.7, 6.3)$

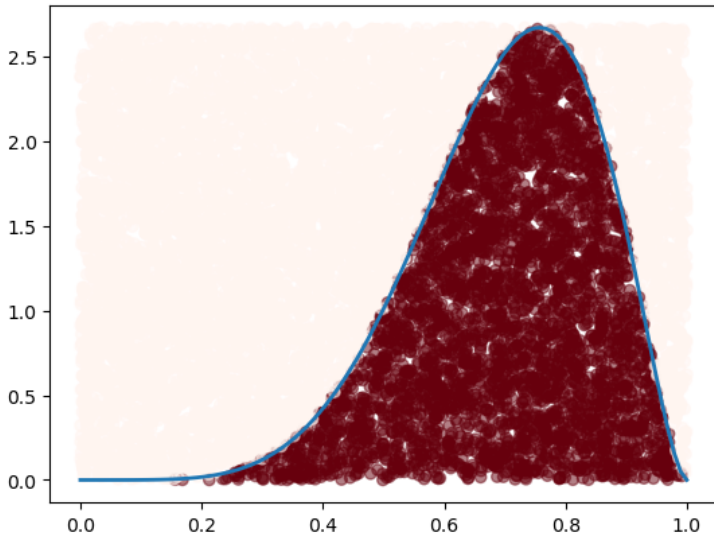


# Example 1 - R code (3/5)

```
1 # We use Accept-Reject to estimate the mean and variance of a beta distribution
2 n = 10000 # number of draws
3 f = function(x) {dbeta(x,6.3,2.7)} # target distribution
4 c = 2.67 # maximum, found using for ex:
5 optimize(f, interval=c(0, 1), maximum=TRUE)
6 g = dunif # proposal distribution
7
8 # Accept-Reject algorithm
9 theta=c()
10 for (i in 1:n){
11   x <- runif(1, 0, 1)
12   y <- runif(1, 0, c)
13   acceptance_rate <- f(x) / (c*g(x)) # acceptance probability
14   if (y <= acceptance_rate){
15     theta[i] <- x
16   }
17   else {next}
18 }
19
20 points = runif(n); uniforms = runif(n); accept = uniforms < (f(points)/(c*g(
  points)))
21 # plotting
22 curve(f, lwd=2, main="Acceptance - Rejection method to sample random variates
  from a Beta(2.7, 6.3)")
23 points(points, c*uniforms, pch=ifelse(accept,4,4), col=ifelse(accept,"darkred",
  gray60"), cex=0.5)
24 legend("bottomleft", c("f","accepted","rejected"),
25       lwd=c(2,NA,NA), col=c("black","darkred","gray60"),
26       pch=c(NA,4,4), bg="white")
```

## Example 1 (4/5)

Acceptance - Rejection method to sample random variates from a  $\text{Beta}(6.3, 2.7)$



# Example 1 - Python code (5/5)

```
1 import numpy as np
2 import matplotlib.pyplot as plt
3 from scipy.stats import beta
4 from scipy.stats import uniform
5
6 # Function to calculate the target distribution (beta)
7 def f(x):
8     return beta.pdf(x, a = 6.3, b = 2.7)
9
10 n = 10000 # number of draws
11 c = 2.67 # maximum
12
13 # Accept-Reject algorithm
14 theta = []
15 for i in range(n):
16     x = np.random.uniform(0, 1)
17     y = np.random.uniform(0, c)
18     acceptance_rate = f(x) / (c * np.random.uniform(0, 1))
19     if y <= acceptance_rate:
20         theta.append(x)
21
22 points = np.random.uniform(0, 1, n); uniforms = np.random.uniform(0, 1, n);
23     accept = uniforms < (f(points) / (c * uniform.pdf(points)))
24
25 # Plotting
26 x_vals = np.linspace(0, 1, 100)
27 plt.plot(x_vals, f(x_vals), linewidth=2, label='f')
28 plt.scatter(points, c*uniforms, marker='o', c=accept, cmap='Reds', alpha=0.5)
29 plt.title("Acceptance - Rejection method to sample random variates from a Beta
30           (6.3, 2.7)")
31 plt.show()
```

## Example 2 (1/9)

Suppose that  $X$  is the survival time of some butterflies and that  $X \sim \text{Exp}(\theta)$ , with PDF and CDF given respectively by

$$f_{\theta}(x) = \theta e^{-\theta x}$$

$$F_{-\theta}(x) = 1 - e^{-\theta x}$$

In addition, suppose that we observe the following survival time

number of week	0	1	2	3	4	5
number of butterflies alive	10	6	3	2	2	0
number of butterflies dead	0	4	3	1	0	2

- (i) What is the posterior distribution of the data if we do not want to be informative and use a Jeffrey's prior?
- (ii) What is the mean survival time and a 95 % Credible Interval for the mean survival time using Acceptance-Rejection method?

## Example 2 (2/9)

The probability of surviving 'one more week' is  $e^{-\theta}$  and the probability of dying is  $1 - e^{-\theta}$ . So, the likelihood is given by

$$p(x | \theta) \propto \exp(-\theta)^{\sum_{i=1}^{alive} 1} \left(1 - \exp(-\theta)\right)^{\sum_{i=1}^{dead} 1}$$
$$p(x | \theta) \propto \exp(-13\theta) \left(1 - \exp(-\theta)\right)^{10}$$

Since the Jeffrey's prior is  $p(\theta) = 1/\theta$ , we conclude that the posterior is given by

$$p(\theta | x) \propto p(x | \theta) p(\theta) \propto \frac{1}{\theta} \exp(-13\theta) \left(1 - \exp(-\theta)\right)^{10}$$



## Example 2 (3/9)

Since we are interested in the expected survival time (EST) ( $E[X] = 1/\theta$ ), we will use Monte Carlo integration to compute

$$MST = \int_{\mathbb{R}^+} \frac{1}{\theta} p(\theta | x) d\theta$$

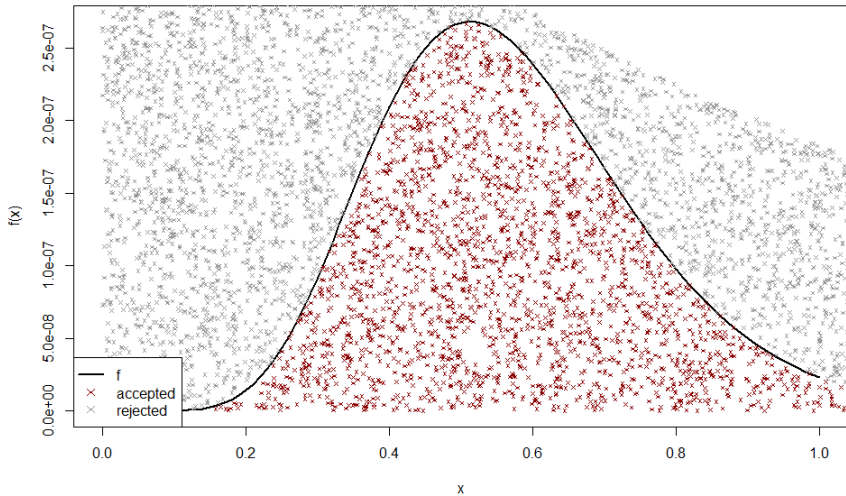
To sample from the posterior  $p(\theta | x)$ , we proceed as follows:

1. **Generate  $x$  (an abscissa) from an Exponential distribution**  
 $E(\theta = 1)$
2. **Generate  $y$  (an ordinate) uniformly in the interval  $[0, cg(x)]$**   
 $c = 5 * 10^{-7} \quad g(x) = \exp(-x)$
3. **Accept  $x$  if  $y \leq f(x)$ , else repeat** the posterior  
 $f(x) = 1/x * \exp(-13x) * (1 - \exp(-x))^{10}$

Using  $n = 15,000$  simulations, the Acceptance-Rejection approximation yields  $EST \approx 1.9469$       95% CI :  $EST \in [1.015, 3.675]$

## Example 2 (4/9)

Acceptance - Rejection method to sample random variates from the target distribution



## Example 2 - R code (5/9)

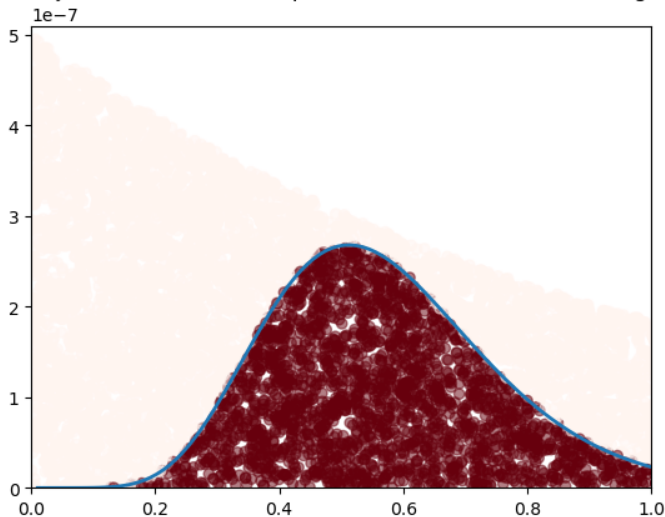
```
1 set.seed(2023)
2 # we want to learn about the mean survival time of butterflies using bayesian
  analysis
3 n = 10000 # number of draws
4 # density of exponential distribution with parameter theta = 1
5 g <- function(x) return( exp(-x) ) # proposal, easy to sample from
6
7 # posterior distribution of the data
8 # 13 = 6 + 3 + 2 + 2 : number of butterflies alive
9 # 10 = 4 + 3 + 1 + 0 + 2 : number of butterflies dead
10 # 1/x is the Jeffrey's prior
11 # exp(-13*x) * (1-exp(-x))^10 ) is the likelihood of the data
12 f <- function(x) return( 1/x *exp(-13*x) * (1-exp(-x))^10 ) # target (posterior)
  , hard to sample from
13
14 optimize(f, interval=c(0, 100), maximum=TRUE)
15 c <- 5 * 10^(-7)
16
17 # Accept-Reject algorithm
18 theta=c()
19 for (i in 1:n){
20   x <- runif(1, 0, 1)
21   y <- runif(1, 0, c)
22   acceptance_rate <- f(x) / (c*g(x)) # acceptance probability
23   if (y <= acceptance_rate){
24     theta[i] <- x
25   }
26   else {next}
27 }
```

## Example 2 - R code (6/9)

```
1 cat("Estimated EST is equal to", 1/mean(theta, na.rm=TRUE))
2 # Estimated EST is equal to 1.946919
3
4 points = rexp(n)
5 uniforms = runif(n, min = 0, max = c*g(points))
6 accepted = uniforms < f(points)
7
8 # plotting
9 curve(f, lwd=2, main="Acceptance - Rejection method to sample random variates
    from the target distribution")
10 points(points, uniforms, pch=ifelse(accepted,4,4), col=ifelse(accepted,"darkred",
    ,"gray60"), cex=0.5)
11 legend("bottomleft", c("f","accepted","rejected"),
12       lwd=c(2,NA,NA), col=c("black","darkred","gray60"),
13       pch=c(NA,4,4), bg="white")
```

## Example 2 (7/9)

Acceptance - Rejection method to sample random variates from the target distribution



## Example 2 - Python code (8/9)

```
1 import numpy as np
2 from numpy import random
3 import matplotlib.pyplot as plt
4 from scipy.stats import uniform
5
6 # random seed
7 np.random.seed(2023)
8
9 # Function to calculate the target distribution (beta)
10 def f(x):
11     return (1/x * np.exp(-13*x) * (1-np.exp(-x))**10 )
12
13 def g(x):
14     return (np.exp(-x))
15
16 n = 10000 # number of draws
17 c = 5 * 10**(-7) # maximum
18
19 # Accept-Reject algorithm
20 theta = []
21 for i in range(n):
22     x = np.random.uniform(0, 1)
23     y = np.random.uniform(0, c)
24     acceptance_rate = f(x) / (c * g(x))
25     if y <= acceptance_rate:
26         theta.append(x)
```

## Example 2 - Python code (9/9)

```
1 # Calculate Expected Survival Time (EST)
2 mean_theta = 1/np.mean(theta)
3 mean_theta
4 1.935258913103203
5
6 points = np.random.exponential(size = n)
7 uniforms = np.random.uniform(0, c*g(points), n)
8 accepted = uniforms < f(points)
9
10 # Plotting
11 x_vals = np.linspace(0, 1, 100)
12 plt.plot(x_vals, f(x_vals), linewidth=2, label='f')
13 plt.scatter(points, uniforms, marker='o', c=accepted, cmap='Reds', alpha = 0.5)
14 plt.xlim([0, 1])
15 plt.ylim([0, c+0.00000001])
16 plt.title("Acceptance - Rejection method to sample random variates from the
    target distribution")
17 plt.show()
```

# References

Rizzo, M.L. (2019). Statistical Computing with R, Second Edition (2nd ed.). Chapman and Hall/CRC.

<https://doi.org/10.1201/9780429192760>

The R Project for Statistical Computing:

<https://www.r-project.org/>

Python:

<https://www.python.org/>

course notes