



\_\_Game Info\_\_  
If any players leave the game midway, have a watcher that pauses the game, sends prompt to first player (or 2<sup>nd</sup> if 1<sup>st</sup> left) stating waiting for rejoin, continue without (Missing Player), allows missing player to rejoin if same username is input, regardless of device attempting to join.

Set 8 player limit.

User set score limit? For now, 10 point.

#### \_\_Variables\_\_

Player Name Array [8] Storing Username  
Player Device Array [8] Sender Device info  
Player Score Array [8]  
Potential Prompts [3] To be sent to Sender  
Selected Prompt: Received and Displayed  
Player Entries [8,2] Entry and Username  
Guesses [2] Entry and Username  
Score Limit

#### \_\_Additional Resources\_\_

XML File – Prompts  
XML File – Randomly Selected Entry