

MyArrayList<T>
+ array: MyArrayList<T>
+ add(): void +add (int): void + get (T): T + remove (int): void + set (): void + clear (): void + isEmpty (T[]): boolean + contains (T): boolean

MySet<E>
+ array: MyArrayList<E>
+ add(): void + clear (): void + contains (E): boolean + isEmpty (E[]): boolean + remove(E): boolean + size(): int

APP
+ Main: void