Introcution to JavaScript

Nils Twelker

March 2023

What learned we last Week?

- Comparisons 1 > 2 , 'a' !== 'b'
- Branching if (condition) { ... } else { ... }
- Loops while (condition) { ... } ,
 for (let i = 0; i < 10; i++) { ... }</pre>
- Logical Operators && , | | , !
- Prompt let answer = prompt('What is your name?')

Tipp: Dont forget to commit and push your changes.

Goals of this week

- Functions
- Function Arguments
- Return Values
- Function Scope
- Function Hoisting
- Function Expressions
- Arrow Functions

Functions

```
function functionName(parameter1, parameter2) {
   // code to be executed
functionName(argument1, argument2);
function add(a, b) {
    return a + b;
let result = add(1, 2); // result = 3
```

Function Arguments

```
let message = "Hello World";

function formatMessage(msg) {
    return "!" + msg + "!";
}

console.log(formatMessage(message)); // !Hello World!
console.log(message); // Hello World
```

Return Values

```
function isAdult(age) {
    if (age >= 18) {
        return true;
    } else {
        return false;
isAdult(17); // false
```

```
function add(a, b) {
  if(typeof a !== 'number') {
       return;
  if(typeof b !== 'number') {
       return;
    return a + b;
```

Function Scope

```
let message = "Hello World";
function formatMessage() {
    console.log(message); // Hello World
    let message = "Hello Universe";
    console.log(message); // Hello Universe
```

Function Expressions

```
let add = function(a, b) {
    return a + b;
}
add(1, 2); // 3
```

```
function callTwice(fn) {
    fn();
    fn();
callTwice(function() {
    console.log("Hello World");
});
// Hello World
// Hello World
```

Arrow Functions

```
let add = (a, b) => {
    return a + b;
}
add(1, 2); // 3
```

Tasks and Points

Goal is to get 100 Points.

- basic-branching 20
- basic-logical-operators 20
- basic-comparisons 20
- basic-loops 20
- basic-prompt 20
- · calculator 30
- · fibonacci 30

- fizzbuzz 30
- pyramid 30
- quiz 40
- rock-paper-scissors 40