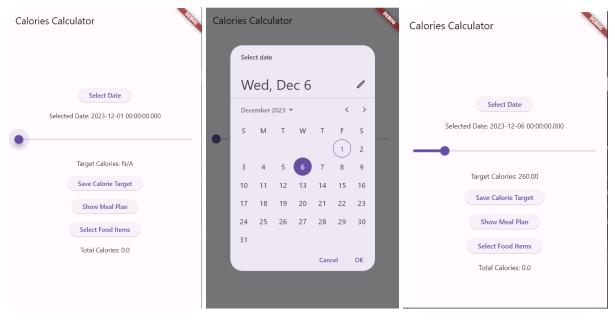
Repository: https://github.com/JS-Nate/FlutterCaloriesCalculator-app

Beginning this assignment proved more challenging than anticipated, as i was not as familiar with the Flutter system as I was with Android Studio.

To run this app i opened the project file in terminal and ran 'flutter run' and then choose either 1,2 or 3

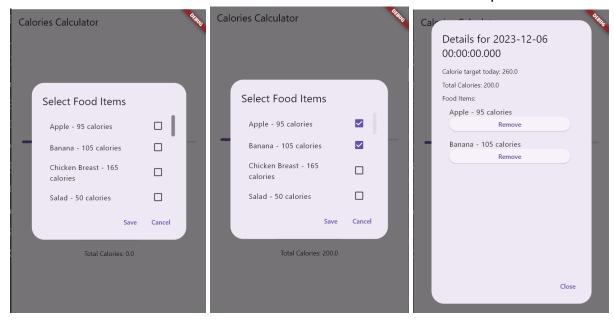
The main function of my app is a calorie calculator. The user can select any specific date

For each date, I added a slider for them to set a target number of calories to eat for that date. And it will save for that date.

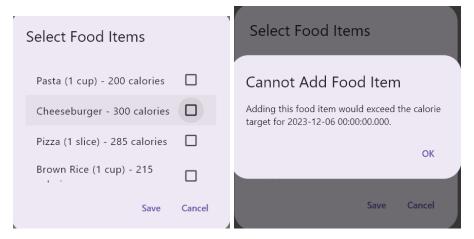


Repository: https://github.com/JS-Nate/FlutterCaloriesCalculator-app

Then there is a list of food items of 20 or so food items stored in the database. Each one has a name and calorie amount to it. On each date, in addition to a target calorie amount, the user can also add food items from that list to their meal plan for that date. The user can also edit and remove food items from that date's meal plan.



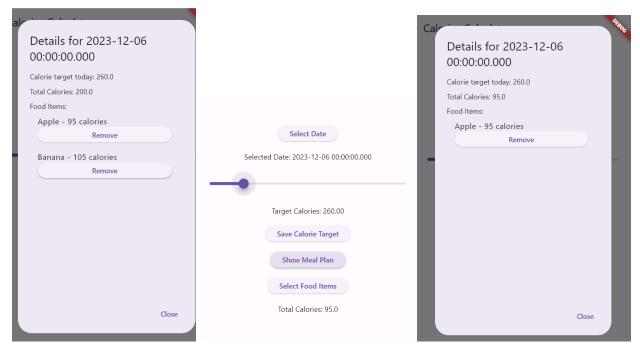
I added a function that counts the sum of calories of all the food items saved on each date. Each time the user adds a food item to a date, the function checks and updates the calorie sum. If when a user adds a food item but adding that food item will have the sum exceed the target calories of that date, the app will stop them and inform the user that they cannot exceed the target calorie count. If they want to they can increase the target calories for that date, that's not a problem. So for example I have a target set of 260 calories on December 6th, and I already have 200 calories worth of food in that date's meal plan. If i try to add another food who will exceed the target count, the app wont let me.



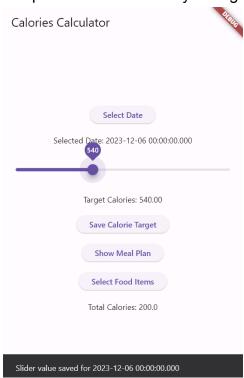
Nathanael Selvaraj

Repository: https://github.com/JS-Nate/FlutterCaloriesCalculator-app

So i have to remove items from that date



Or update the database by changing the calorie target of that date



NOTE: when you download/clone the project, be sure to update the path specified in the CMakeCache.txt