#### Compressing Self-Supervised Models

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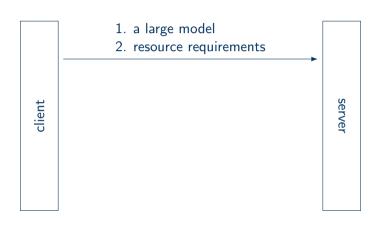
#### **Goal of the project**

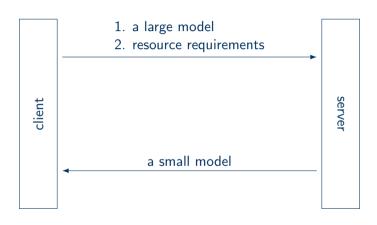
- Self-supervised models are large (and getting larger).
- There usually exists a much smaller network that can perform equally well as the large one.
- The goal is to **compress** self-supervised models for speech.

- Common compression techniques have little in common.
  - Pruning
  - Knowledge distillation
  - Low-rank approximation

client

server

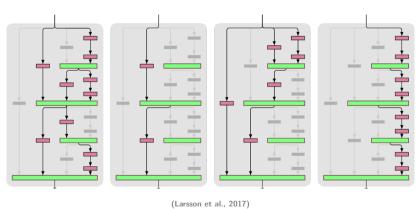




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- Any technique qualifies as model compression as long as a smaller model is returned.
  - Neural architecture search
  - Caching models of different sizes
- It is a task of finding a model that satisfies a set of resource constraints.
  - Number of floating point operations
  - Number of compute cores
  - Memory consumption

### **Anytime Inference**



#### Scope of the project

- The landscape of compressing self-supervised models
- Anytime Transformers

#### **Outline**

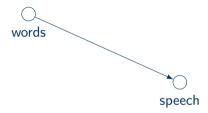
- Desirable properties of self-supervised models
- Properties of common compression techniques
- Plans and experiments

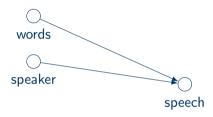
- Wide applicability through fine-tuning
  - ASR
  - speaker verifitication

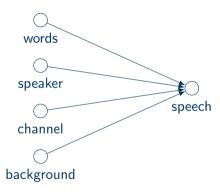
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- Improved accessibility of high-level concepts
  - acoustic unit discovery
  - phone or word segmentation
  - discrete units for TTS

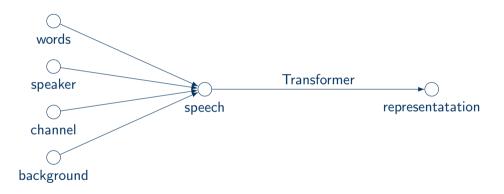


speech





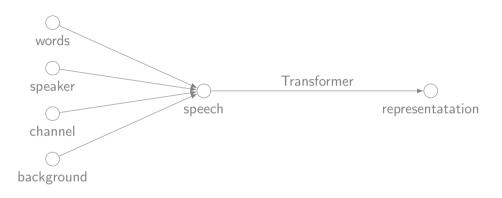




#### **Data processing inequality**



$$I(X,Y) \geq I(X,Z)$$



 $I(\{words, speaker, \dots\}, log Mel) \ge I(\{words, speaker, \dots\}, representation)$ 

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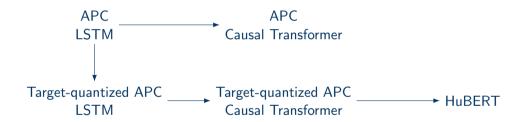
- Richer representation
- Nothing is richer than the input log Mel spectrograms themselves.
- High-level concepts, such as phonetic information, prosodic information, speaker characteristics, are more accessible.
- Typically, accessibility is measured by a linear probing model.

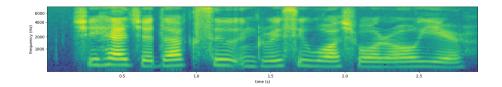
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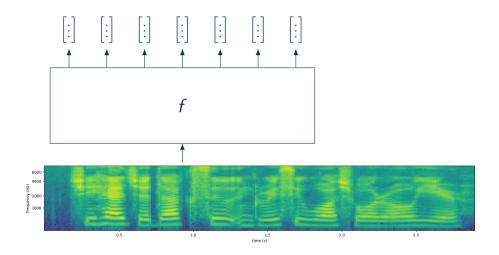
#### **Research questions**

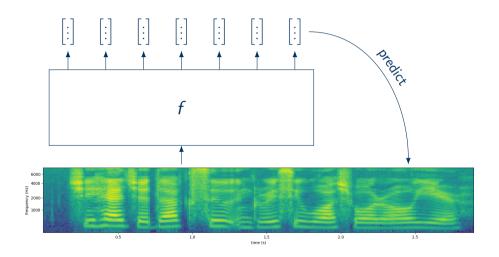
- Are the returned small models still susceptible to fine-tuning?
- Do the returned small models preserve accessibility of high-level concepts?

#### **Baseline preparation**









$$h_1,\ldots,h_t=f(x_1,\ldots,x_t)$$

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$$\sum_{t=1}^{T-k} \|x_{t+k} - Wh_t\|_2^2$$

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# Autoregressive predictive coding (APC) (Chung et al., 2019)

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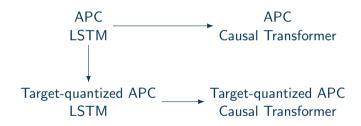
$$c_{t+k} = \underset{i=1,...,C}{\operatorname{argmin}} \|x_{t+k} - v_i\|_2^2$$

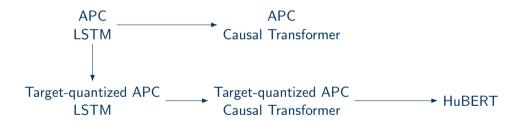
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#### More baselines

- Small models (fewer heads, fewer layers)
- Lottery ticket hypothesis
- Knowledge distillation
- Low-rank approximation

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- Not GPU-friendly
- Great for network architecture search
- Sensitive to re-initialization

• Training on the output of another model

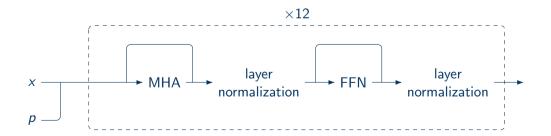
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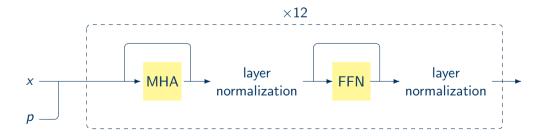
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- Better than regular training
- Related to learning data geometry (Phuong and Lampert, 2019)
- Leading to drastically different student models (Stanton et al., 2021)

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s.t.  $rank(UV) \le k$ 

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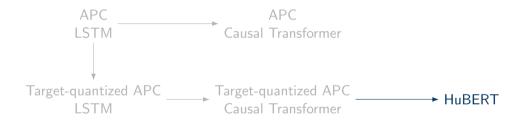
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- FFN typically occupies a significant amount of memory.
- The approach can be training-free.

# **Research questions**

- Are the returned small models still susceptible to fine-tuning?
- Do the returned small models preserve accessibility of high-level concepts?
- Do we allow re-training at compression time?
- Do we have access to a large pre-trained model at compression time?

#### Where we are



#### **Timeline**

#### Apr-Jun Baselines

- Reproducing HuBERT
- Implement lottery ticket hypothesis
- Implement knowledge distillation
- Implement low-rank approximation
- Pilot experiments on LibriSpeech 360 hours

#### Jun-Aug Workshop period

- Scaling up to LibriSpeech 960 hours
- Analyses

#### Aug-Oct Wrap-up

• ICASSP submission