

# PROJECT TITLE

## A MINI PROJECT REPORT

*Submitted by*

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*for the course 18CSS101J Programming for Problem Solving*

*Under the guidance of* **Sibi Amaran**  
(Assistant Professor, Department of Computing  
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FACULTY OF ENGINEERING AND TECHNOLOGY



S.R.M. Nagar, Kattankulathur, C h e n g a l p a t t u District

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# **ELECTION VOTING SYSTEM**

**Academic Year: 2021-22 ODD**

**B-Tech Computer Science AND ENGINEERING**

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## **ALGORITHM**

**STEP-1: Define Object-like MACROs with MACRO name “CANDIDATE 1”.**



**STEP-2: Define Object-like MACROs with MACRO name “CANDIDATE 2”.**

**STEP-3: Define Object-like MACROs with MACRO name “CANDIDATE 3”. STEP- 4: Define Object-like MACROs with MACRO name “CANDIDATE 4”.**

**STEP 5: SET votesCount1 to 0.**

**STEP 6: SET votesCount2 to 0.**

**STEP 7: SET votesCount3 to 0.**

**STEP 8: SET votesCount4 to 0.**

**STEP 9: SET spoiledvotes to 0.**

**STEP 10: FUNCTION castVote**

**STEP 11: DECLARE VARIABLE choice.**

**STEP 12: PRINT “### Please choose your Candidate ###”**

**STEP 13: PRINT “1. (Value of MACRO CANDIDATE1)”**

**STEP 14: PRINT “2. (Value of MACRO CANDIDATE2)”**

**STEP 15: PRINT “3. (VALUE OF MACRO CANDIDATE3)”**

**STEP 16: PRINT “4. (VALUE OF MACRO CANDIDATE4)”**

**STEP 17: PRINT “5. NONE OF THESE”**

**STEP 18: PRINT “Input your choice (1-5)”**

**STEP 19: GET value and assign it to variable choice.**

**STEP 20: STARTCASE-choice**

**STEP 21: IF value assigned to choice is 1**

**STEP 22: ADD 1 to votesCount1.**

**STEP 23: BREAK that is don't go to rest of cases.**

**STEP 24: IF value assigned to choice is 2.**

**STEP 25: ADD 1 to votesCount2.**

**STEP 26: BREAK that is don't go to rest of cases.**

**STEP 27: IF value assigned to choice is 3.**

STEP 28: ADD 1 to votesCount3.  
STEP 29: BREAK that is don't go to rest of cases.  
STEP 30: IF value assigned to choice is 4.  
STEP 31: ADD 1 to votesCount4.  
STEP 32: BREAK that is don't go to rest of cases.  
STEP 33: IF value assigned to choice is 5.  
STEP 34: ADD 1 to spoiledvotes.  
STEP 35: BREAK that is don't go to rest of cases.  
STEP 36: OTHERWISE  
STEP 37: PRINT "Error: Wrong Choice!! Please  
retry" STEP 38: ENDCASE.  
STEP 39: CALL FUNCTION getch to hold the screen.  
STEP 40: PRINT "thanks for vote"  
STEP 41: FUNCTION votesCount  
STEP 42: PRINT "##### Voting Statics #####"  
STEP 43: PRINT "(Value of MACRO CANDIDATE1)-(Value of  
votesCount1)"  
STEP 44: PRINT "(Value of MACRO CANDIDATE2)-(Value of  
votesCount2)"  
STEP 45: PRINT "(Value of MACRO CANDIDATE3)-(Value of  
votesCount3)"  
STEP 46: PRINT "(Value of MACRO CANDIDATE4)-(Value of  
votesCount4)"  
STEP 47: PRINT "(Spoiled Votes) - (Value of spoiledvotes)"  
STEP 48: FUNCTION getLeadingCandidate  
STEP 49: PRINT "#### Leading Candidate ####"

STEP 50: IF value of votesCount1 is more than values of votesCount2, votesCount3, votesCount4

STEP 51: PRINT □“(Value of CANDIDATE1)”

STEP 52: IF value of votesCount2 is more than values of votesCount1, votesCount3, votesCount4

STEP 53: PRINT “(Value of CANDIDATE2)”

STEP 54: IF value of votesCount3 is more than values of votesCount2, votesCount1, votesCount4

STEP 55: PRINT “(Value of CANDIDATE3)”

STEP 56: IF value of votesCount4 is more than values of votesCount2, votesCount3, vote□□sCount1

STEP 57: PRINT “(Value of CANDIDATE4)”

STEP 58: ELSE

STEP 59: PRINT (“----- Warning!!! No-win situation --- ”)

STEP 60: START

STEP 61: DECLARE

□□VARIABLE i STEP 62:

DECLARE VARIABLE choice

STEP 63: DO LOOP Starts

STEP 64: PRINT “##### Welcome to Election/Voting 2023 #####”

STEP 65:□ PRINT “1. Cast the Vote”

STEP 66: PRINT “2. Find Vote Count”

STEP 67: PRINT “3. Find leading Candidate”

**STEP 68: PRINT "0. EXIT"**  
**STEP 69: PRINT "Please enter your choice:"**  
**STEP 70: GET value and assign it to VARIABLE choice**  
**STEP 71: STARTCASE- choice**  
**STEP 72: IF value assigned to choice is 1**  
**STEP 73: CALLING FUNCTION castVote**  
**STEP 74: BREAK that is don't go to rest of cases.**  
**STEP 75: IF value assigned to choice is 2**  
**STEP 75: CALLING FUNCTION votesCount**  
**STEP 76: BREAK that is don't go to rest of cases.**  
**STEP 77: IF value assigned to choice is 3**  
**STEP 77: CALLING FUNCTION**  
**getLeadingCandidate STEP 78: BREAK that is**  
**don't go to rest of cases.**  
**STEP 79: OTHERWISE**  
**STEP 80: PRINT "Error: Invalid**  
**Choice" STEP 81: ENDCASE.**  
**STEP 82: [DO---] WHILE choice is not 0**  
**STEP 83: CALL getchar to hold the screen**  
**STEP 84: END**

## **SOURCE CODE**

```
#include <stdio.h>

#define CANDIDATE_COUNT
```

```
#define CANDIDATE1 "AA"
#define CANDIDATE2 "BB"
#define CANDIDATE3 "CC"
#define CANDIDATE4 "DD"

int    votesCount1=0,    votesCount2=0,    votesCount3=0,
votesCount4=0, nota=0, spoiledvotes;

void
castVote(){
int choice;
printf("\n\n ### Please choose your
Candidate ####\n\n");
printf("\n  1.   %s",    CANDIDATE1);
printf("\n  2.   %s",    CANDIDATE2);
printf("\n  3.   %s",    CANDIDATE3);
printf("\n  4.   %s",    CANDIDATE4);
printf("\n 5. %s", "None of These");

printf("\n\n Input your choice (1 - 4) : ");
scanf("%d",&choice);

switch(choice){ case 1: votesCount1++;
break; case 2: votesCount2++; break;
case 3: votesCount3++; break; case 4:
votesCount4++; break; case 5: nota++;
break; default:
```

```
printf("\n Error: Wrong Choice !! Please  
retry");  
    //hold the screen  
    getchar();
```

```
}
```

```
printf("\n thanks for vote !!");
```

```
}
```

```
void votesCount(){  
printf("\n\n ##### Voting Statics  
#####");  
printf("\n %s - %d ", CANDIDATE1,  
votesCount1);  
printf("\n %s - %d ", CANDIDATE2,  
votesCount2);  
printf("\n %s - %d ", CANDIDATE3,  
votesCount3);  
    printf("\n %s - %d ", CANDIDATE4,  
votesCount4);  
printf("\n %s - %d ", "nota",  
spoiledtvotes);  
}
```

```
void getLeadingCandidate(){  
    printf("\n\n ##### Leading  
Candidate #####\n\n");  
    if(votesCount1>votesCount2 && votesCount1>votesCount3  
    &&
```



```

votesCount1 >votesCount4)
    printf("[%s]",CANDIDATE1);
    else if (votesCount2>votesCount3 &&
votesCount2>votesCount4 &&
votesCount2 >votesCount1)
    printf("[%s]",CANDIDATE2);
    else if(votesCount3>votesCount4 &&
votesCount3>votesCount2 &&
votesCount3 >votesCount1)
    printf("[%s]",CANDIDATE3);
    else if(votesCount4>votesCount1 &&
votesCount4>votesCount2 &&
votesCount4 >votesCount3)
    printf("[%s]",CANDIDATE4);
    else
        printf("----- Warning !!! No-win situation --- ");
}

int main()
{
    i
n
t
i;
int choice;

```

```
do{
printf("\n\n ##### Welcome to
Election/Voting 2019 #####");
printf("\n\n 1. Cast the Vote");
printf("\n 2. Find Vote Count");
printf("\n 3. Find leading Candidate");
printf("\n 4. Exit");

printf("\n\n Please enter your choice :
"); scanf("%d", &choice);

switch(choice)
{
case 1: castVote();break;
case 2:
votesCount();break;
case 3:
getLeadingCandidate();br
eak;
default: printf("\n Thanks for Voting");
}

}while(choice!=0);
```

```
//hold the screen  
getchar();  
  
return 0;  
}
```

## OUTPUT

### 1. Main screen:

```
##### WELCOME TO ELECTION VOTING 2022 #####  
  
1.cast the vote  
2.Find vote count  
3.Find leading candidate  
4.Exit
```

### 2. After Cast the Vote:

```
please enter your choice  
  
1.AA  
2.BB  
3 CC  
4 DD  
5 None of these  
  
Input your choice (1-4): 2  
Thanks for voting!!
```

### 3. Input your choice:

```
Input your choice (1-4): 2  
Thanks for voting!!
```

4. Find vote count:

```
##### VOTING STATISTICS #####
```

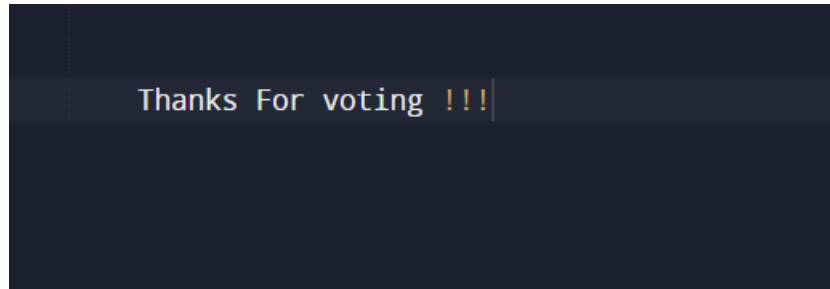
```
1 AA          0
2 BB          1
3 CC          0
4 DD          0
5 NONE OF THESE 0
```

5. Leading Candidate:

```
PLEASE ENTER YOUR CHOICE : 2
(BB)
```

```
###LEADING CANDIDATE###
```

6. Exit:



## RESULT

THIS project provides an easy way for caste their votes. With this Voting System we can give a user a safe and good Voting environment without any scam in count of vote.