ARTEM KOBZAR

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RECENT EMPLOYMENT

In industry from June 2016 (4.5 years of experience)

Senior Software Engineer, Wrike

Aug 2019 - May 2020

- Designed a development analytic process from scratch.
- Built an analysis platform with an "analysis as a code" approach.
- Designed, developed, and supported the Knowledgebase (API of development analytic information).
- Built a code editor extensions for fast code team-owner searching.
- Built a CI/CD webhooks for notifications and MR auto-assign of responsible for the project part people.
- Researched and redesigned API calls to reduce time to the interaction of Wrike web client at 30%.

Software Engineer, Hell Yeah LLC

Feb 2019 - Aug 2019

- Built cross-platform zero-dependency DSA schemas implementations (ed25519, secp256k1, bls12-381).
- Built a cross-platform zero-dependency implementations hash function (ripemd160).
- Reduced the size of the chokidar package by 17x times.
- Boosted the performance at 200% for <u>readdirp</u> and <u>chokidar</u> with a stream with a backpressure pattern.
- Reduced the RAM usage at 30% for <u>readdirp</u> and <u>chokidar</u> with a stream pattern and microtask usage.

Middle JavaScript Developer, WookieeLabs

Dec 2017 - Feb 2019

- Implemented a React Native module for declarative and fast animations for the doc.ai project.
- Implemented a service for fast every month update of Countries/Cities database for Avisare project.
- Built a customer filtering bot for the NextLead project.
- Built a webpage constructor for the NextLead project.
- Reduced the time of E2E tests execution at 50% for the NextLead project.

EDUCATION

National Technical University "Kharkiv Polytechnic Institute"

2015 - 2021

- B.Sc in Computer Engineering, June 2019. GPA: 3.0 (ECTS: 86/100).
- Thesis topic: "Implementation of a strong type system in AOT for dynamically typed programming languages".
- M.Sc in System Programming, in progress (in progress until June 2021).

TECHNICAL EXPERIENCE

Projects

- <u>Hegel</u>. A static type checker for JavaScript with high-level type inference (Hindley-Milner algorithm) and a strong type system (without implicit and explicit type cast).
- **Noble Project**. Pack of libraries which includes: <u>ripemd160</u> hash function and <u>secp256k1</u>, <u>ed25519</u>, <u>bls12-381</u> digital signatures schemas.
- Sweet Monads. A zero-dependency monads for TypeScript.
- <u>Schematics TS2GQL</u>. A compiler from TypeScript to GraphQL Schema Language for the <u>NestJS</u> project, which gives an ability to define only types in typescript without additional schema for server API.
- <u>Haskell Moderator Bot</u>. A bot which removes ads from telegram chat (additionally, I contributed in <u>Haskell Bot API</u> to have more features in the moderator bot).

Additional Experience

- Instructor (from 2017): teach students at JavaScript.Ninja Project.
- Technical Podcaster (from 2019): do a podcast about compilers and engines for languages. <u>UnderJS</u>.
- **Technical Conference co-organizer (from 2019):** co-organize the <u>HolyJS</u> conference (one of the largest conferences of East Europe).

Languages and Technologies

- **Primary:** JavaScript, TypeScript, C++, SQL.
- Secondary: Dart, Kotlin, Python.
- Basic Knowledge: Haskell, OCaml, Java, GoLang, Ruby, Elixir.