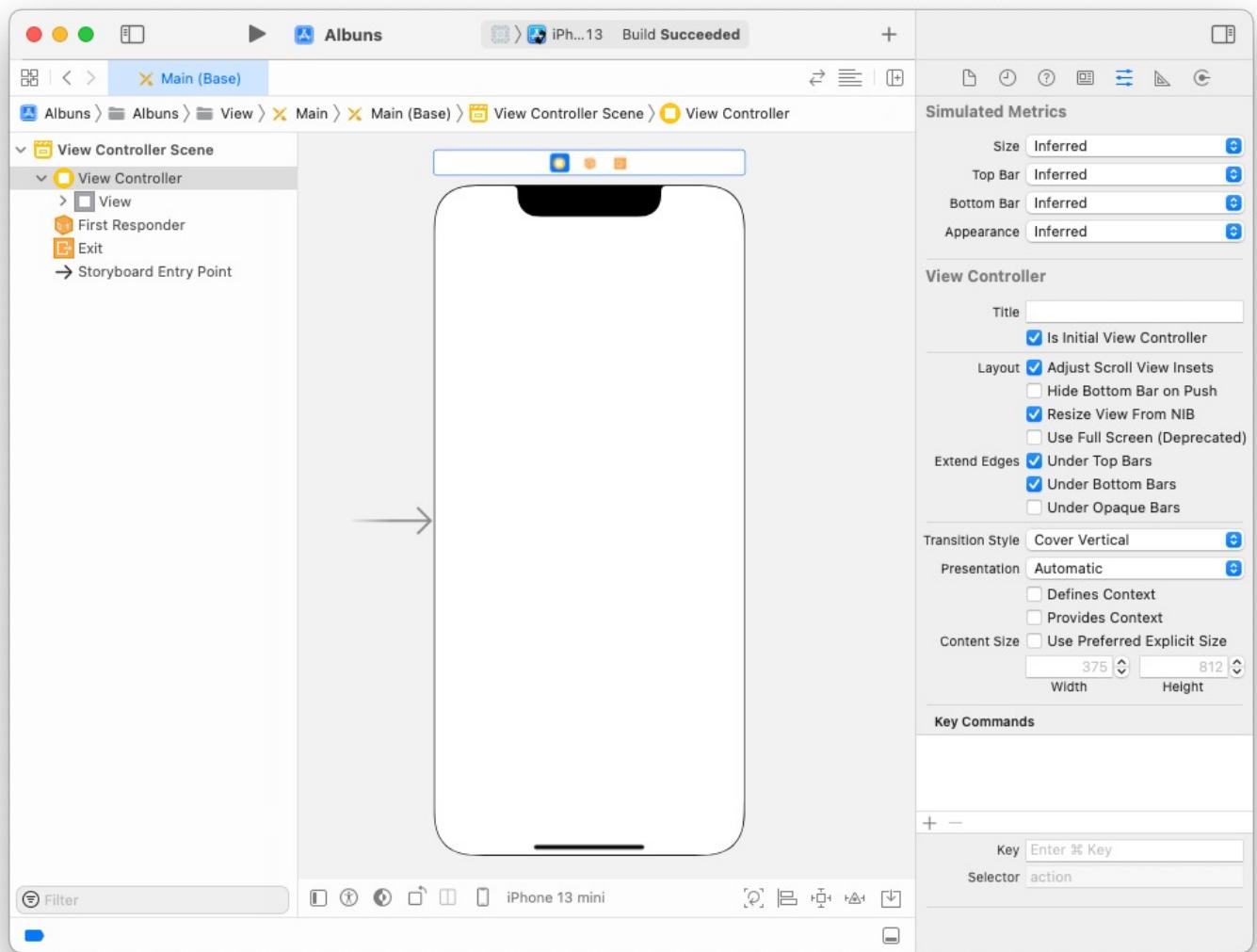


# Criação da Lista de Álbuns

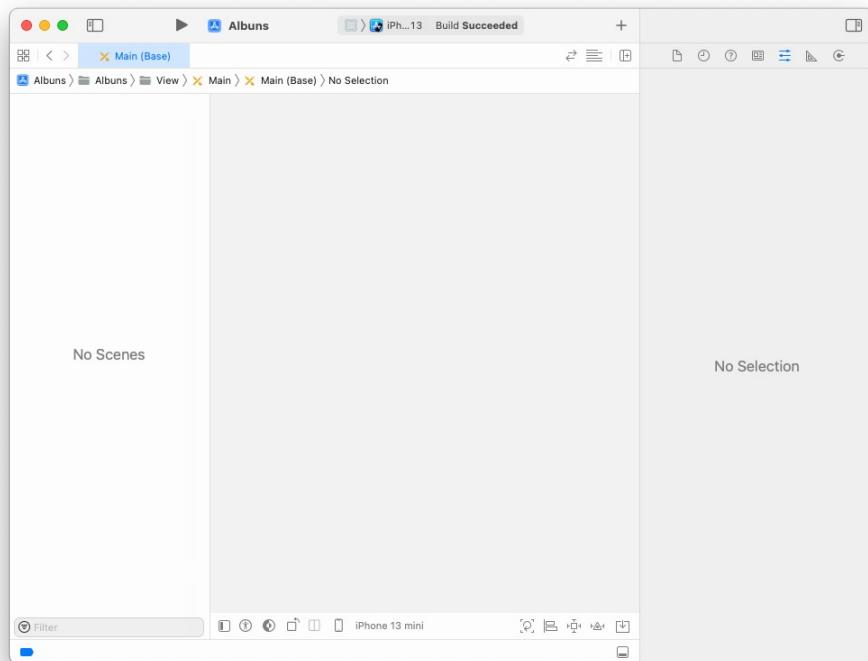
## Criação e configuração de um Table View Controller

Acompanhe agora um passo a passo para criar um Table View Controller em uma aplicação

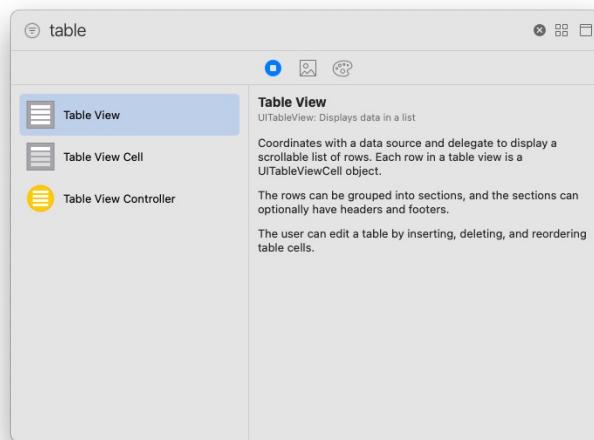
Abra o arquivo main.storyboard.



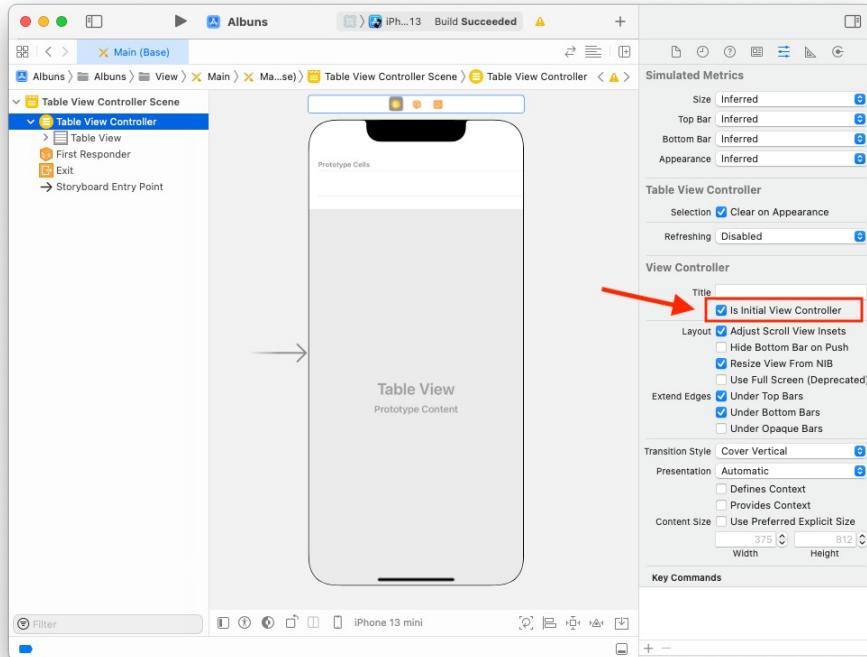
## 2. Selecione e remova o View Controller.



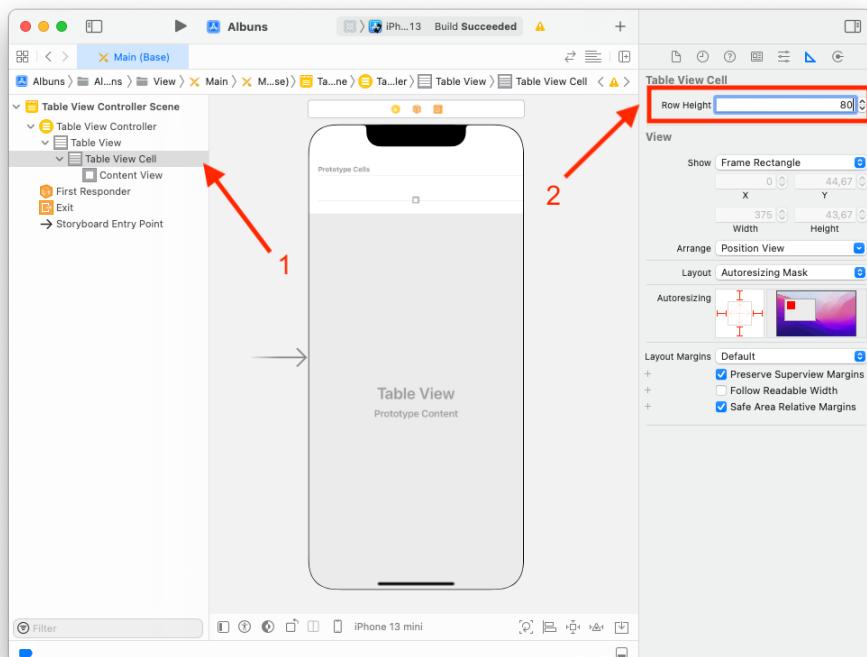
## 3. Adicione um Tavle View Controller arrastando para a área das cenas



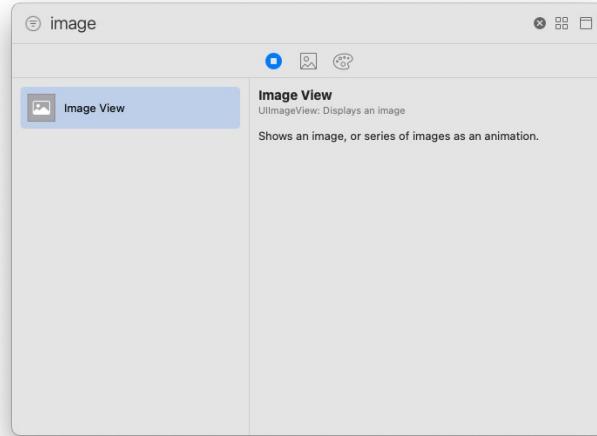
4. Defina o Table View Controller como tela inicial para o aplicativo.



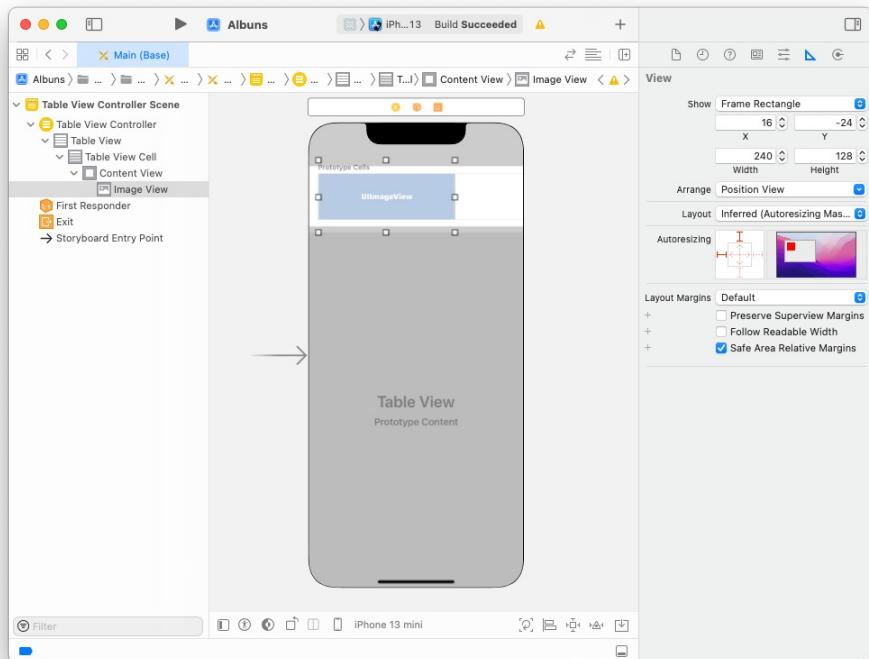
5. Atribua a altura da célula que representa o item da tabela com o valor 80



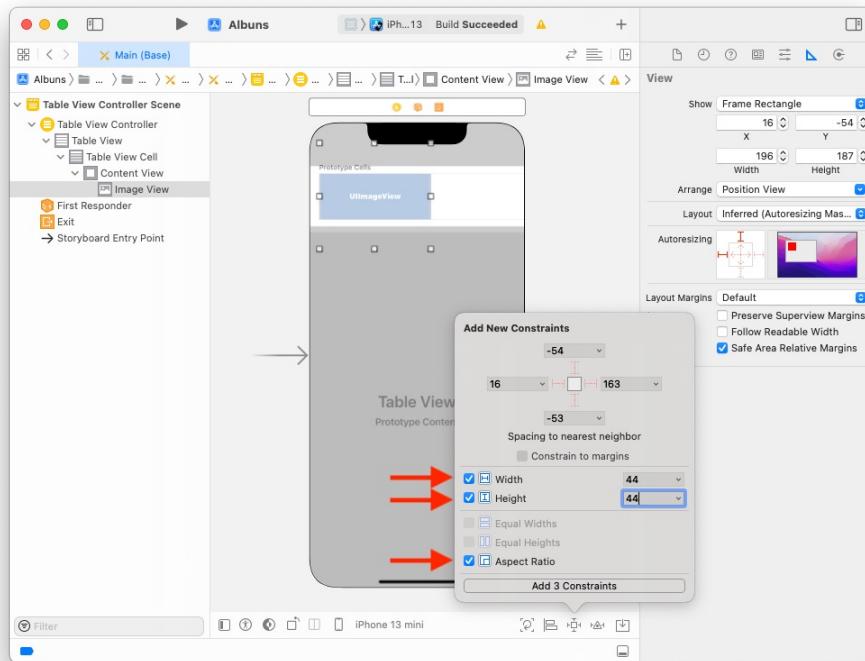
## 6. Acrescente um Image View.



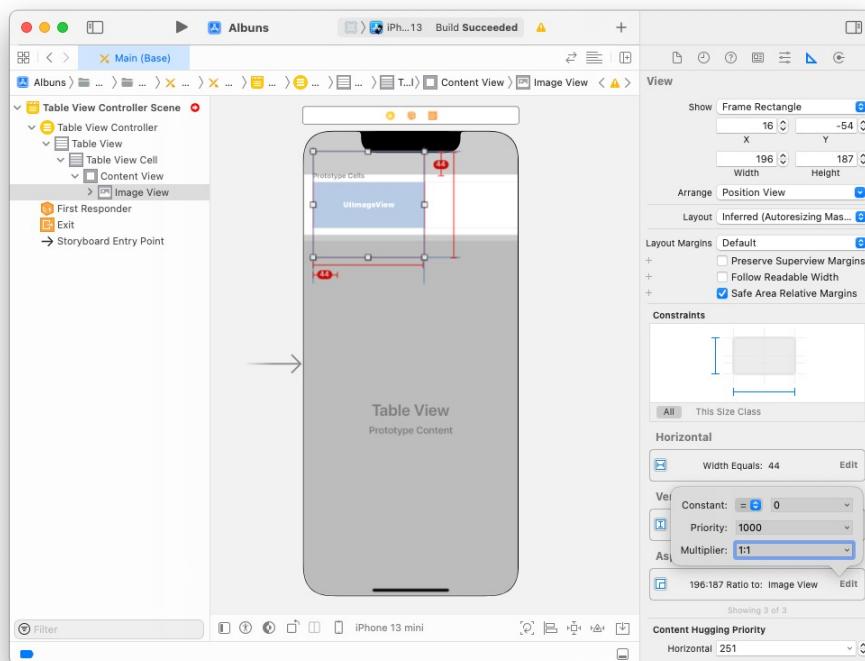
## 7. Posicione o Image View centralizado na célula alinhando a esquerda.



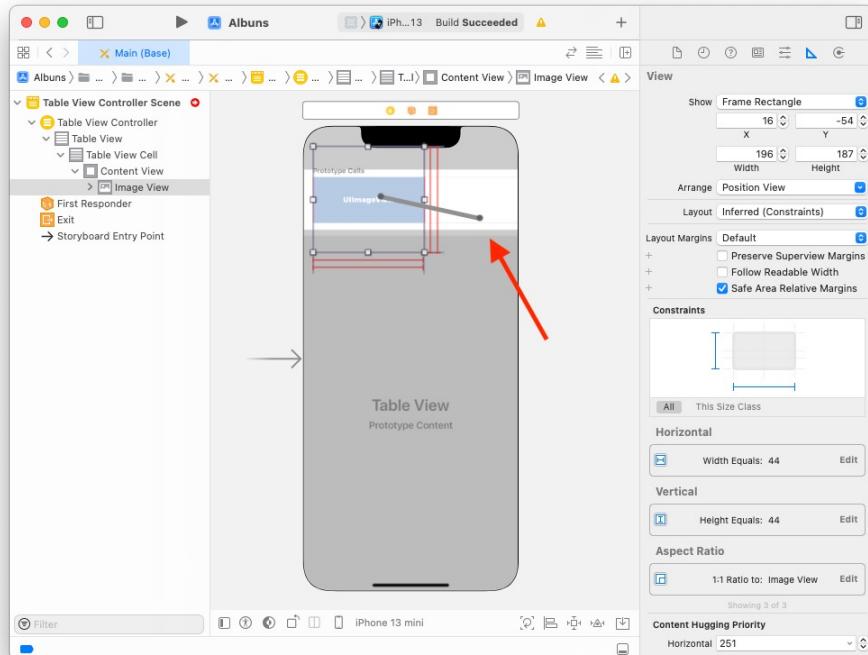
## 8. Adicione as regras para ajuste do tamanho de proporção da imagem.



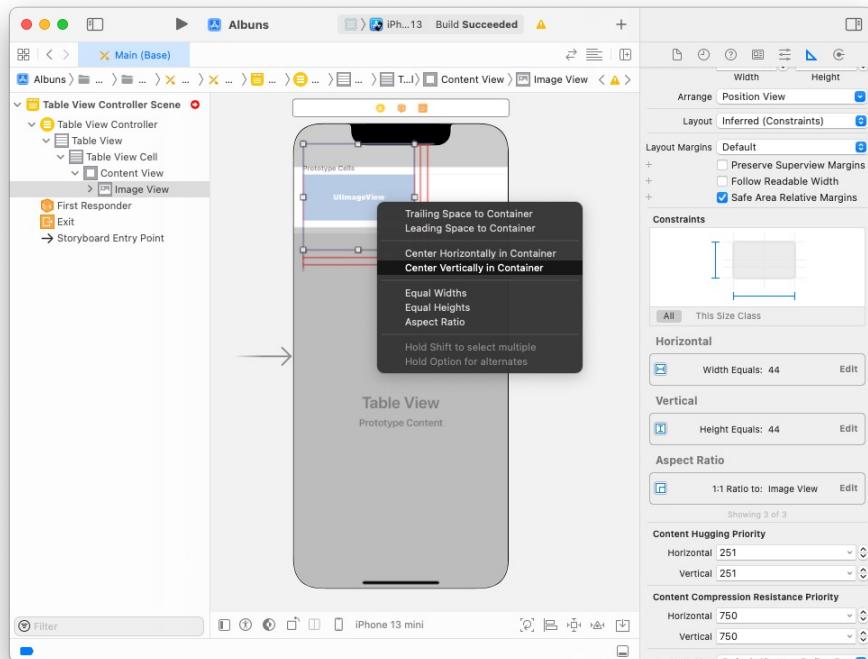
## 9. Ajuste o valor da proporção da imagem em 1:1.



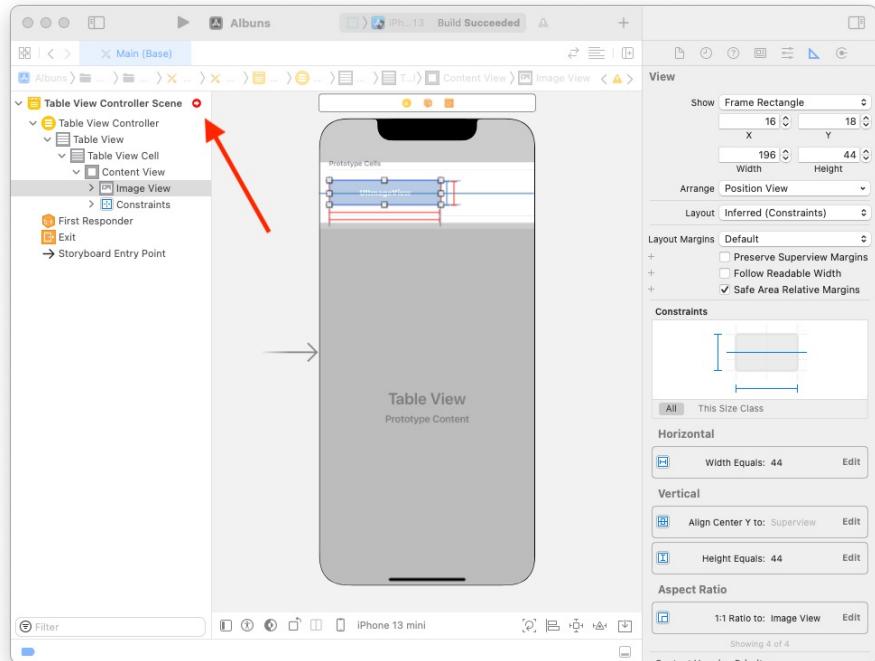
10. Tecle control + clique no Image View, segure e arraste para o Content View.



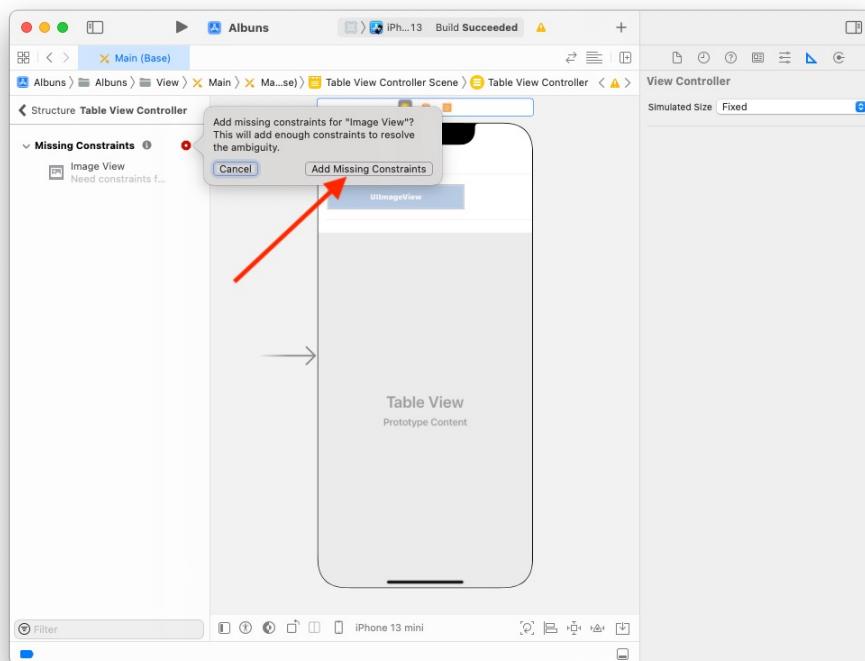
11. Ao liberar o control + clique aparecerá um menu, selecione Center Vertically in Container.



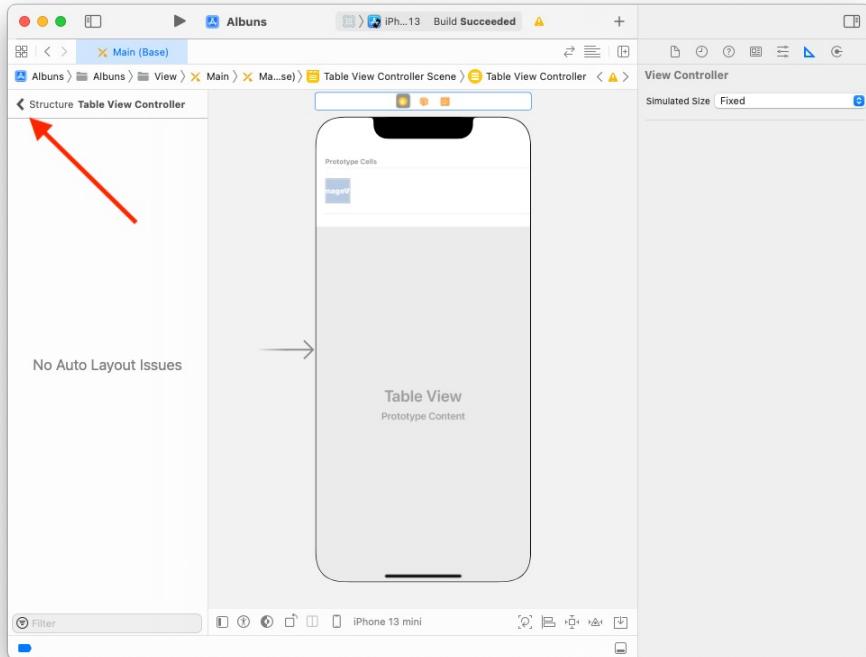
12. Clique do indicador vermelho ao lado direito do Table View Controller Scene.



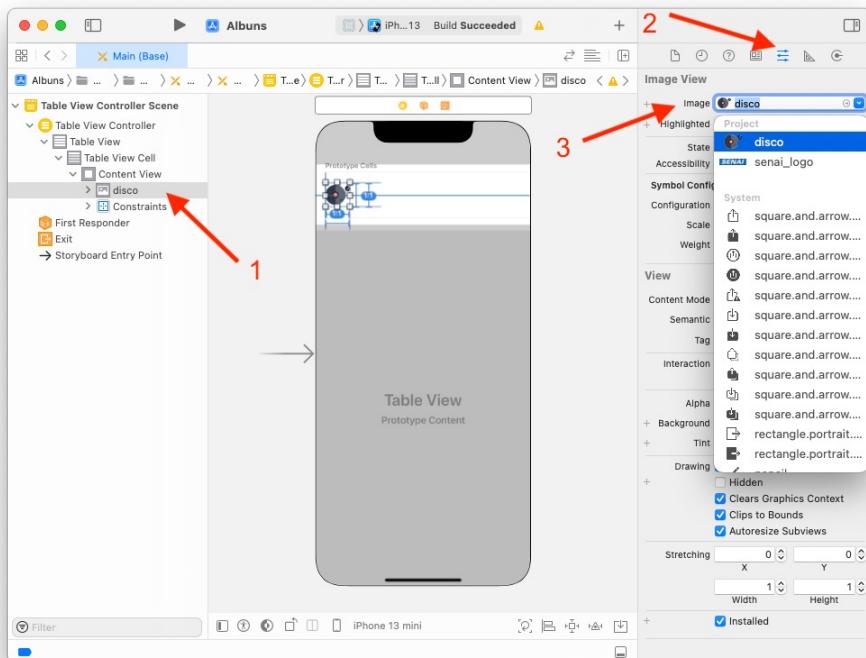
13. Adicione as regras de layout recomendadas.



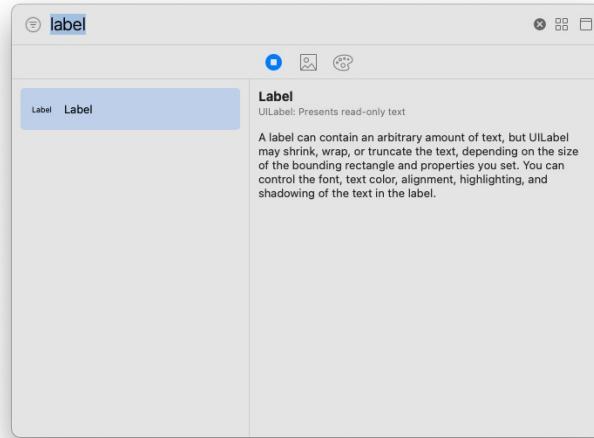
14. Volte para a edição de cenas.



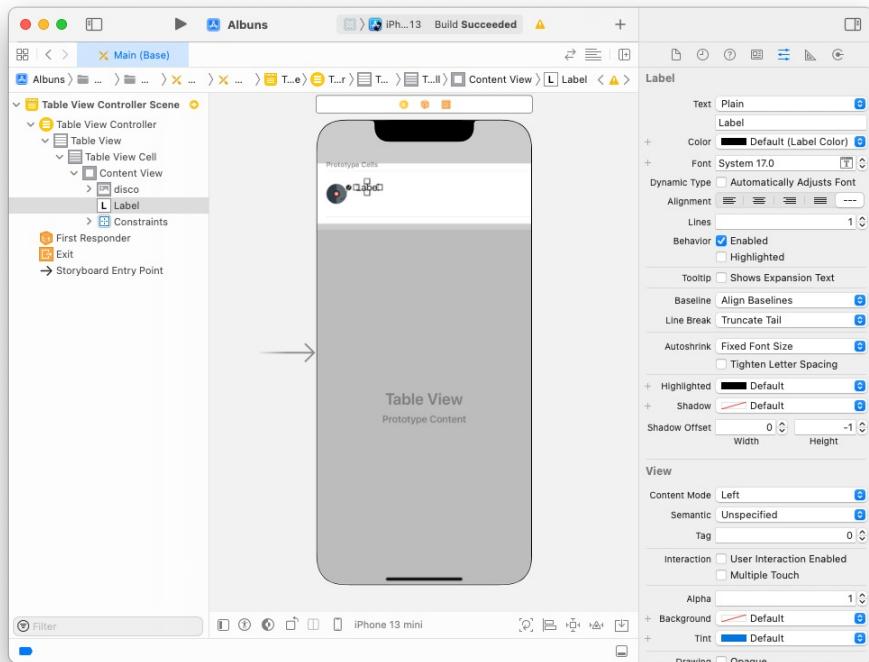
15. Selecione a imagem dos assets para o Image View.



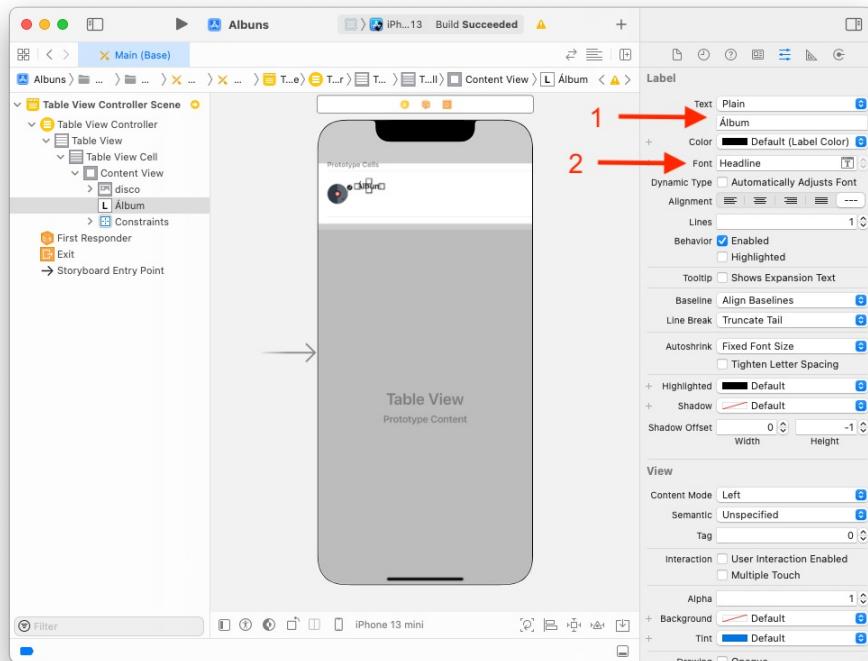
## 16. Adicione um Label.



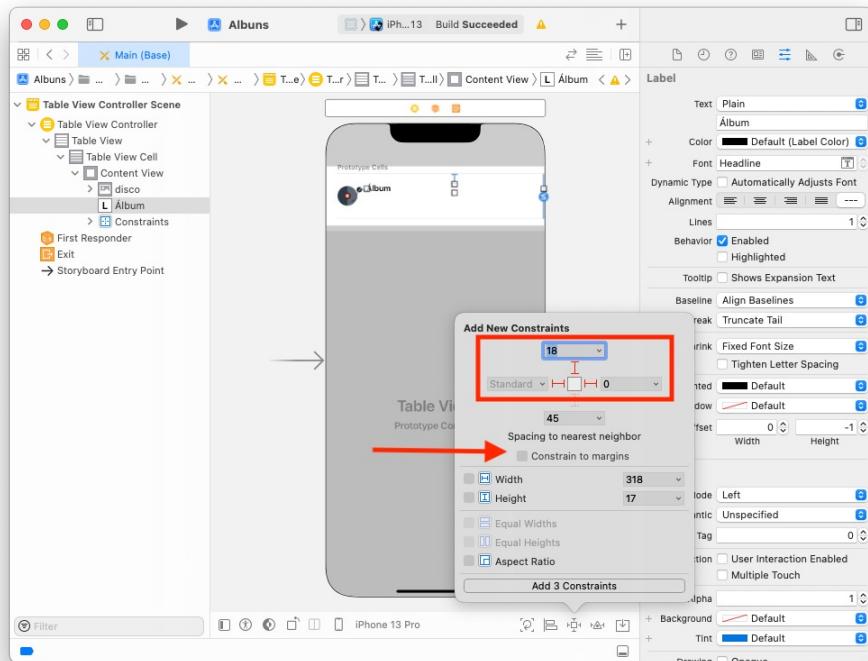
## 17. Posicione o Label alinhado com o Image View e a altura na sua metade superior.



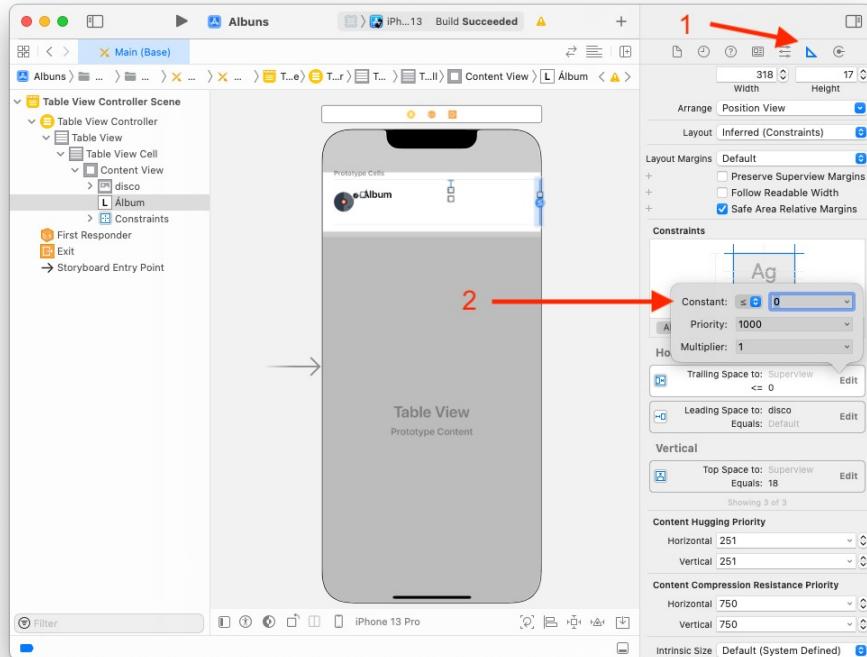
18. Adicione o texto ao Label e ajuste a Font para o tipo Headline.



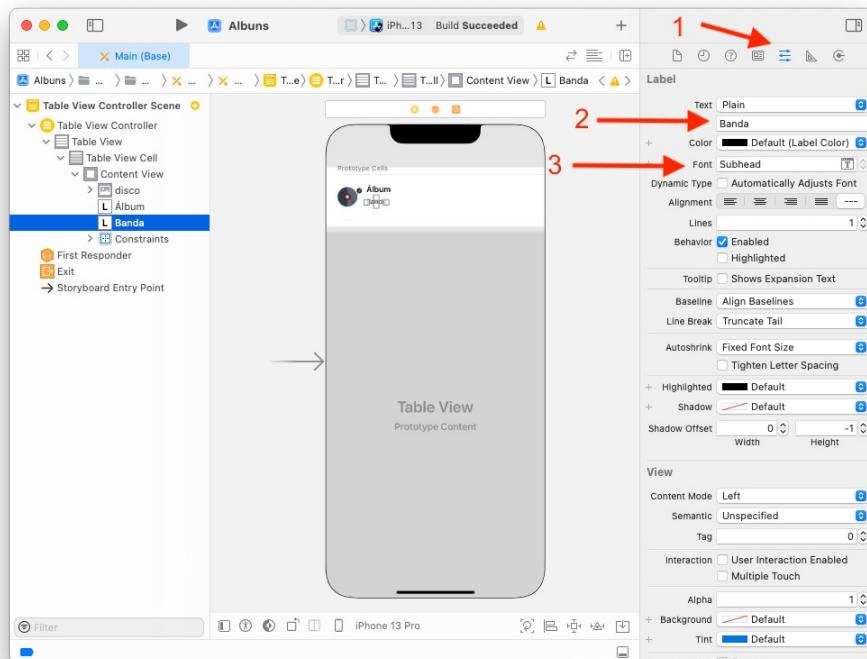
19. Acrescente as regras de alinhamento laterais e superior, desmarcando Constrain to margins.



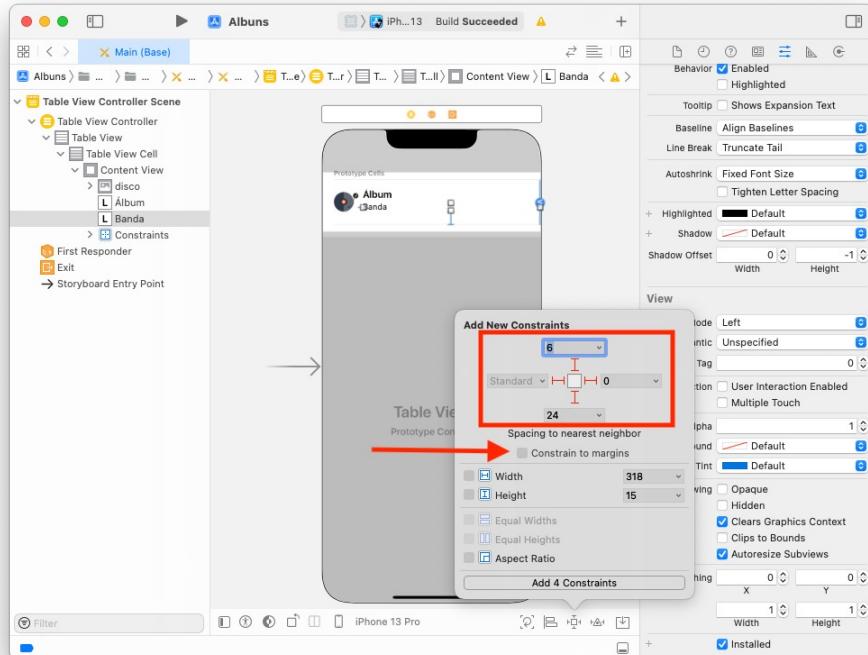
## 20. Ajuste a distância para a margem direita do Label.



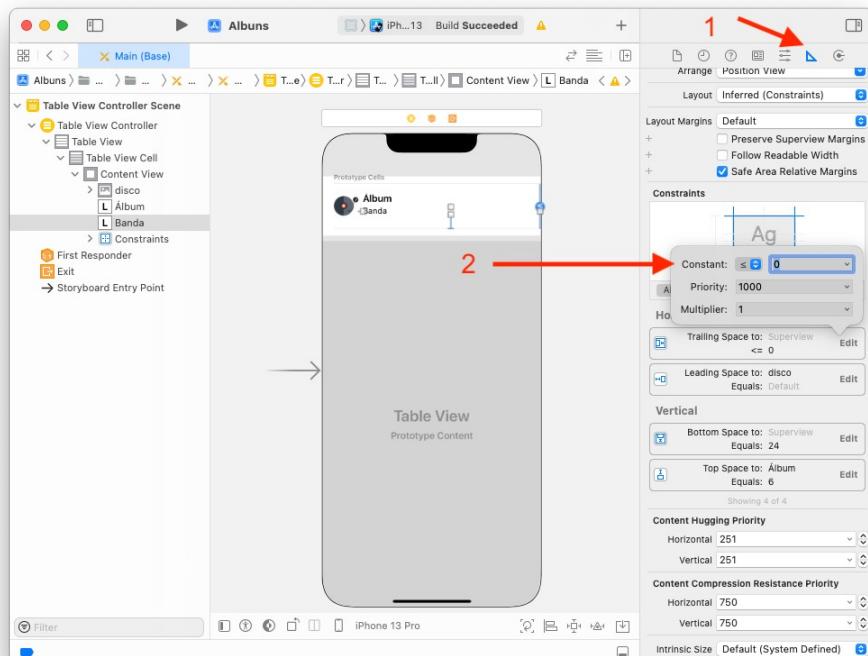
## 21. Adicione outro Label atribuindo texto e ajustando a Font para o tipo Subheadline.



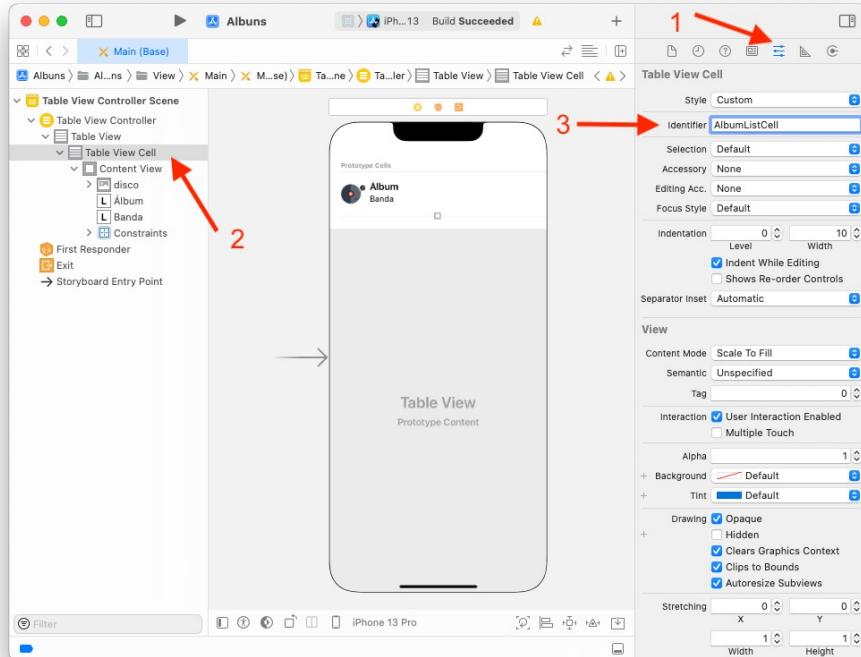
22. Adicione as regras para todas as direções desmarcando Constraint to margins.



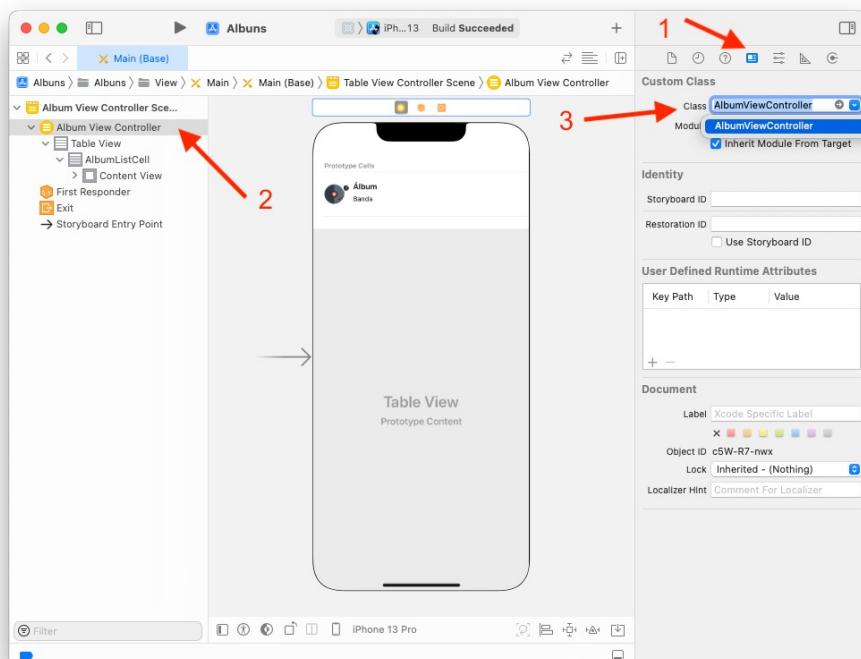
23. Ajuste a distância para a margem direita do Label.



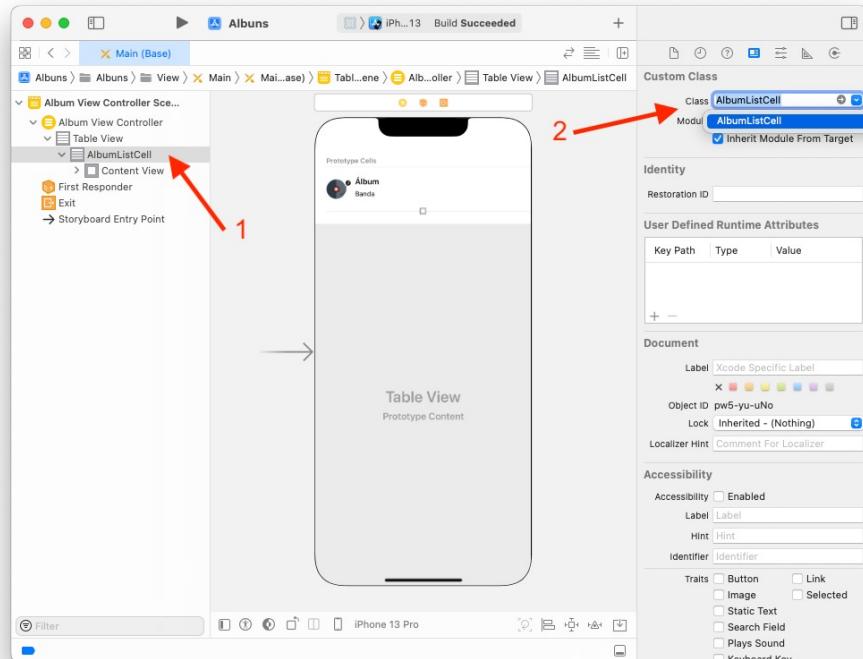
## 24. Adicione o identificador no Table View Cell.



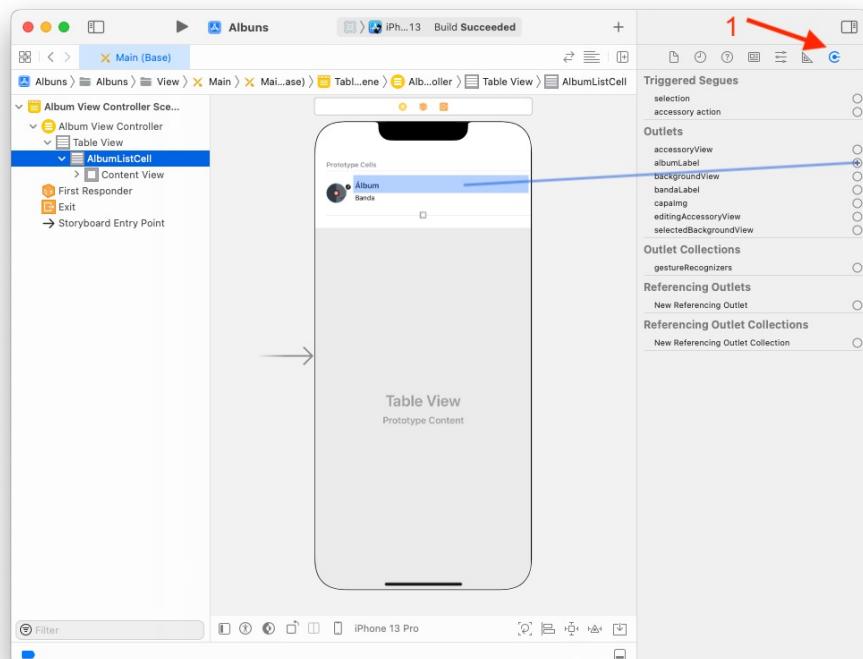
## 25. Associe o Table View Controller com a classe Swift correspondente.



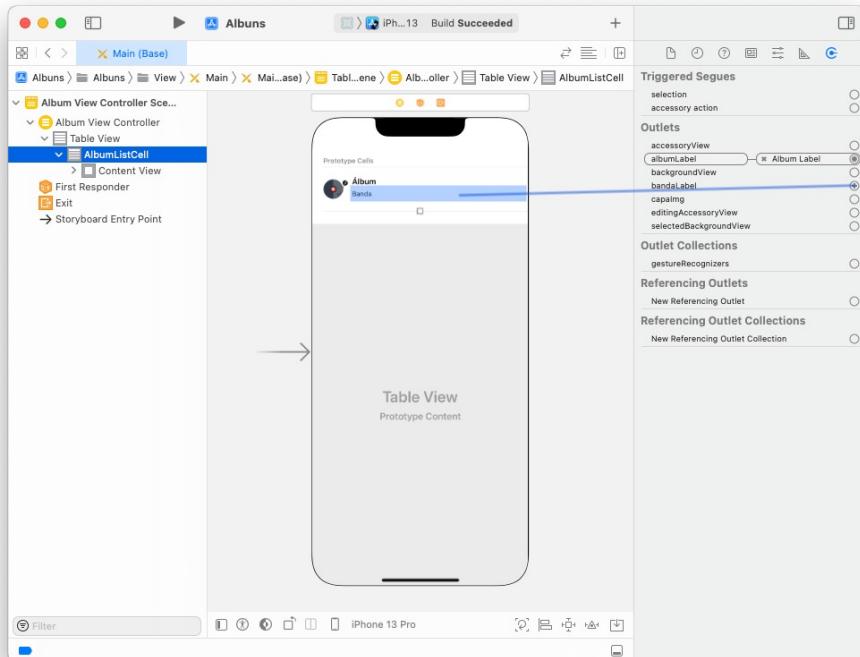
26. Associe o Table View Cell com a classe Swift correspondente.



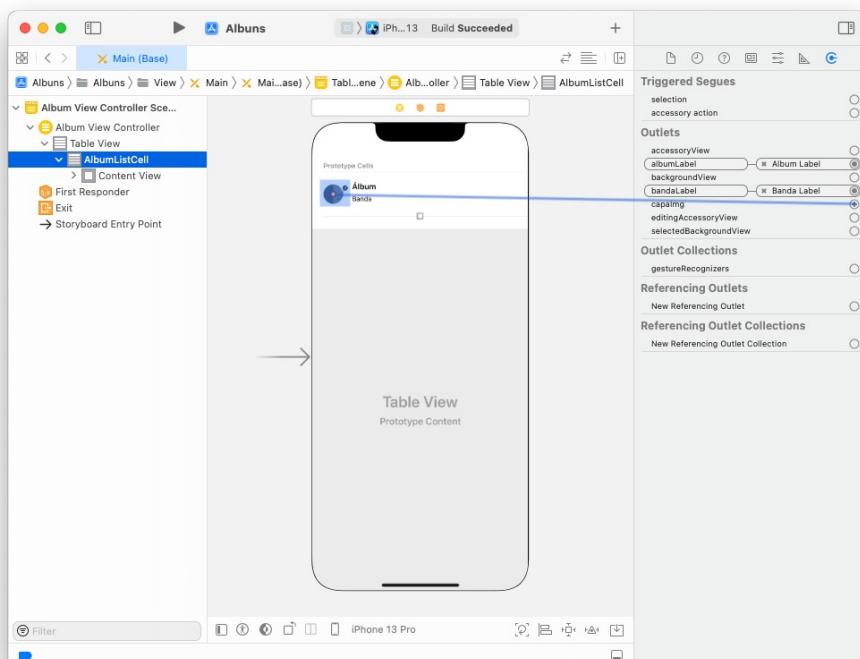
27. Abra o inspetor de conexões, selecione albumLabel, clique e arraste para o primeiro Label do Table View Cell.



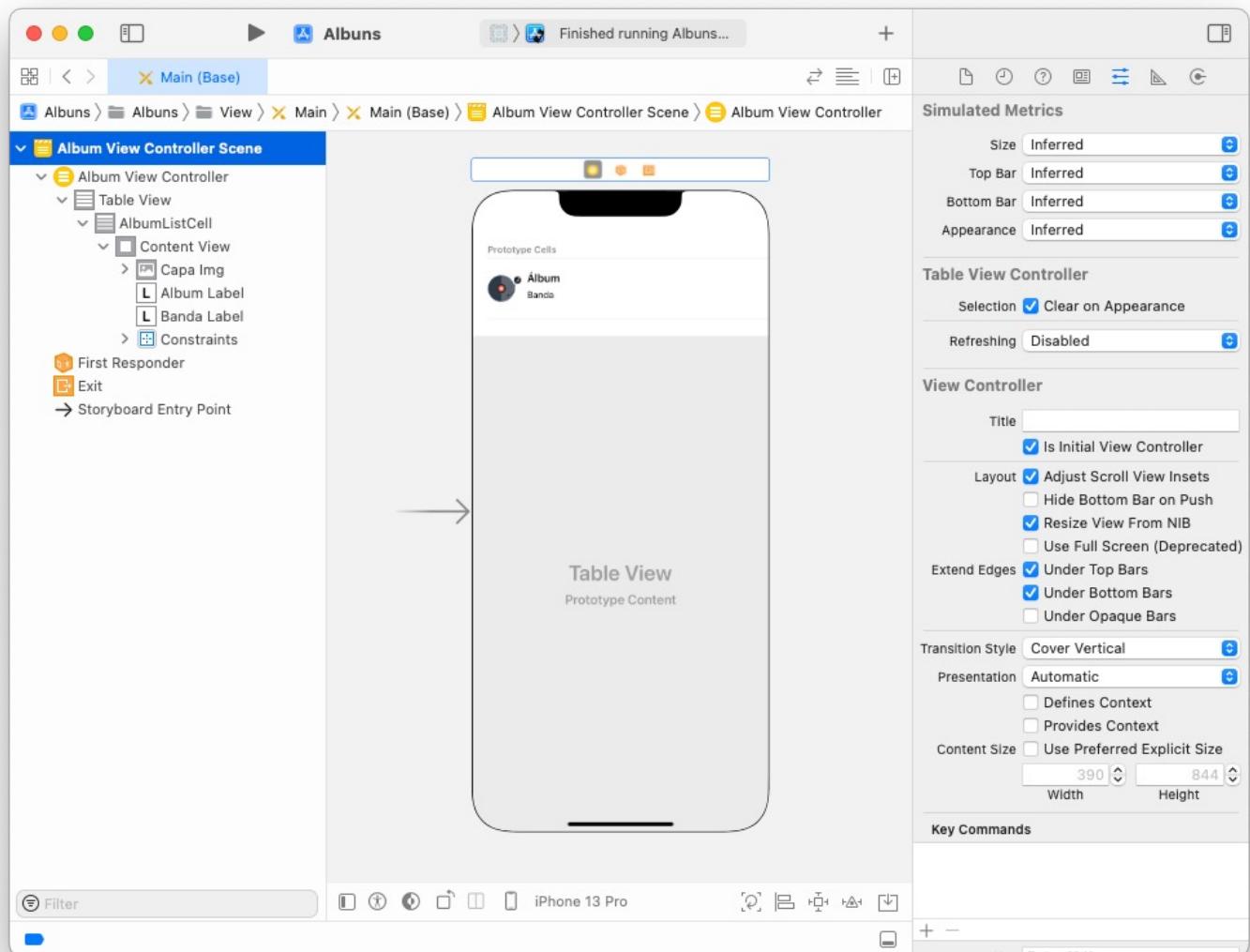
28. Clique no bandaLabel e arraste para o segundo label do Table View Cell.



29. Clique no capamg e arraste para o Image View do Table View Cell.



30. A construção da Tabela que apresenta a lista de álbuns está finalizada.



Com o código associado a execução do aplicativo apresentará a lista de álbuns semelhante ao nosso exemplo.

