

# Jordan Pearson

(253) 224-0219

jsantipearson@gmail.com

github.com/JSantiPearson

jsantipearson/github.io/landing

Software Developer

I am a high potential entry level software developer with a passion for making slick mobile and web applications and developing videogames on platforms like PlayStation 4, PC, and mobile. I enjoy building impactful applications that can make tedious tasks efficient and stylish.

## EXPERIENCE

### Front End Developer — TheatreBot

May 2017 - December 2018, March 2021 - Present

*TheatreBot is a web application that simplifies the theatre callback process using a scheduling algorithm and intuitive UI*

- TheatreBot automatically schedules actor auditions and callbacks for theatrical productions
- Utilized the MEAN stack (Node, Express, Angular, and MongoDB) to create a crisp front end

### Founder — Strange Frontier

May 2020 - Present

*Strange Frontier is an Android and iOS app that allows the user to create and use player character sheets for Tabletop RPGs.*

- Utilized the React Native JavaScript framework and Google's Firebase platform
- Integrated multiple React Native modules such as react-navigation, react-native-firebase

### Intern — Camouflaj Games

May 2019 - September 2019

*Camouflaj is a videogame studio based in Bellevue that utilizes VR technology to create groundbreaking AAA titles.*

- Streamlined Camouflaj's QA bug reporting workflow through a Python script
- Increased Unity C# script bug fixes by nearly 150% in development of "Iron Man VR", a PlayStation 4 Virtual Reality videogame title

### Director — Avarice Island

January 2020 - May 2020

*Avarice Island was my undergraduate senior capstone in Computer Science, a project lead by myself.*

- Pitched, directed, and developed an impressive videogame demo utilizing the Unity game engine
- Implemented over 10 enemies with adaptive AI, three full levels with unique boss fights, and an animation state machine.
- Wrote over 50 scripts in C#, created a responsive UI and an intuitive UX

## EDUCATION

University of Puget Sound, Tacoma —  
Year of 2020

3.5 Cumulative GPA

B.S Computer Science

September 2016 - June 2020

Minor in Spanish

## SKILLS

### Languages and Technologies

Mongo/ Express / Angular / Node

Java / C / Python

Unity / C#

JavaScript / React.js

HTML / CSS

React Native

Linux Command Line

### Software Skills

Version Control (GIT)

Jira

Video Editing (Premiere Pro/Windows)

Office Suite

### Soft Skills

Eye for Detail

Self Motivated

Fast Learner

## AWARDS

Dean's List, Spring 2016

Emergency Food Network Volunteer of the  
Month: July 2015

Beta Theta Pi - Man of Principle Award

Phi Eta Sigma Honor Society

## FUN FACTS

Fluent in Spanish

2 Year Captain of Improv Comedy Team

Sketch Comedy Writer/Performer

Shakespearean Actor