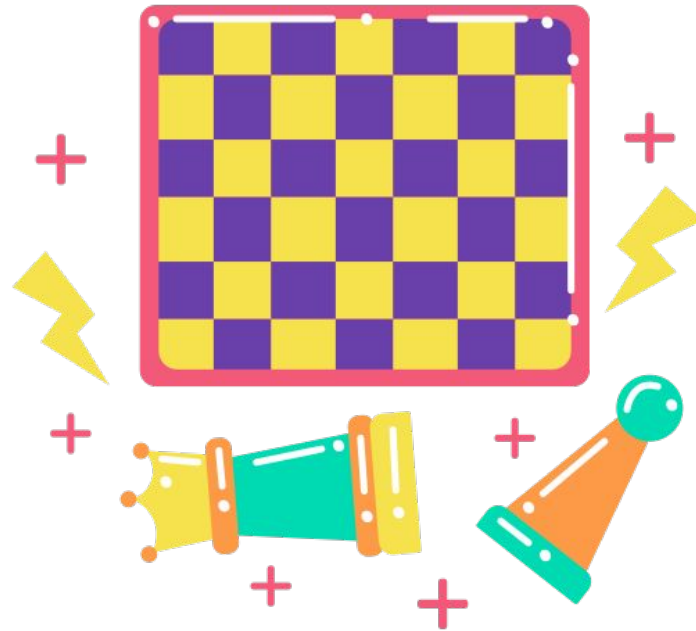


GRADE 6 - GRADE 7 - GRADE 8

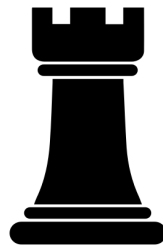
MY CHESS ACTIVITIES #2

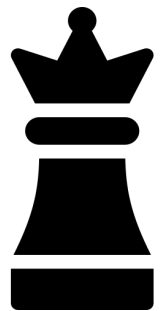


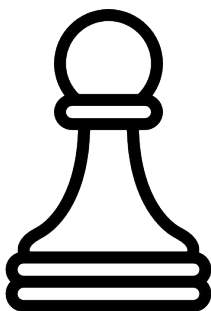
GAME #1

Indicates the correct name.

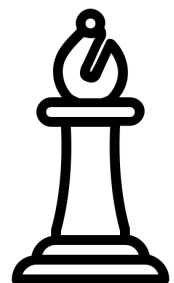










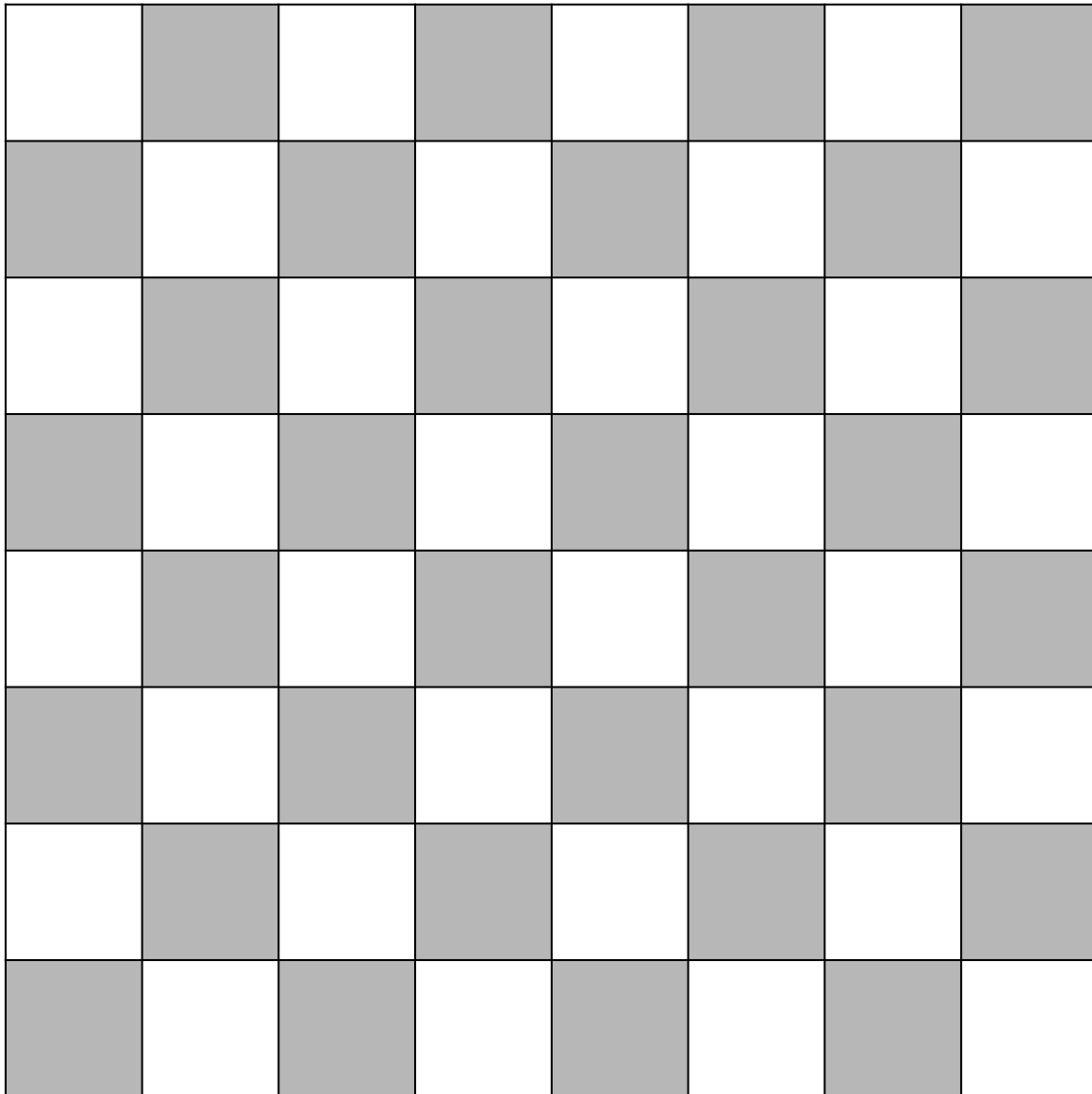


GAME #2



Color the required boxes :

g1, f1, e1, d1, c1, f2, e2, d2, f3, d3, f4, d4, f6, e6,
d6, g6, f5, e5, d5, c6, g7, e7, c7

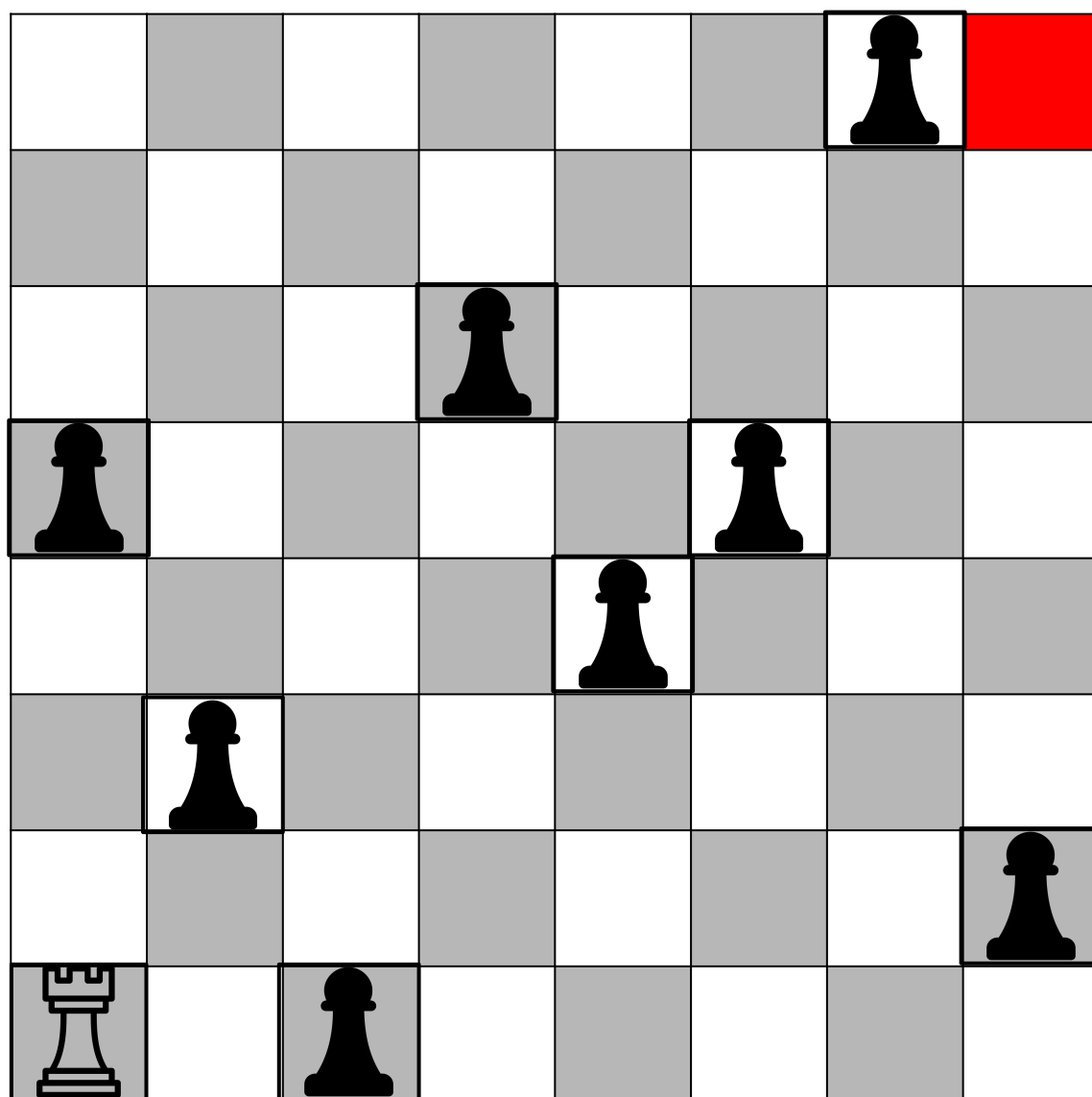


What piece did you find ?

GAME #3

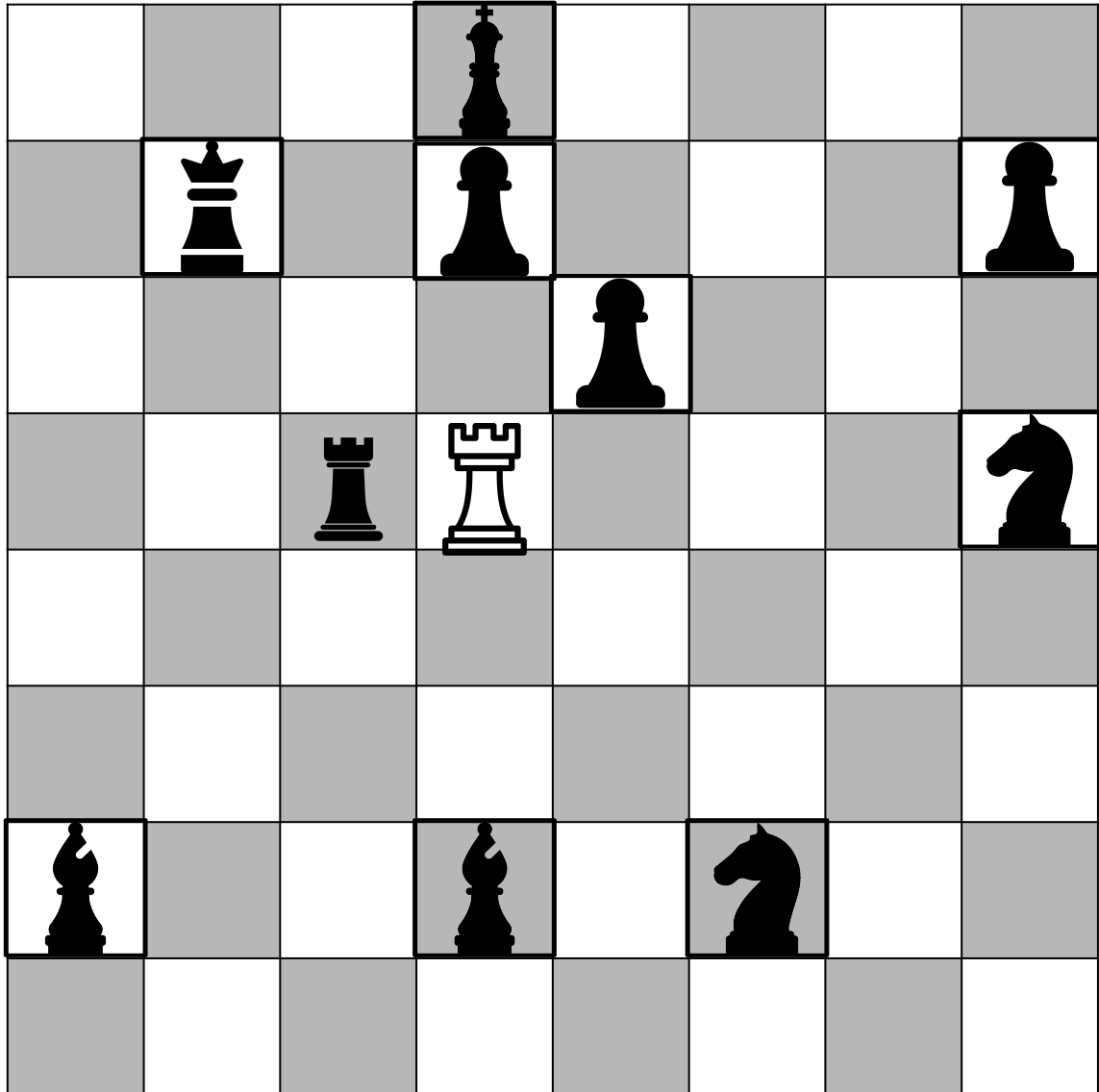
The rook must reach the red square, bypassing the black pawns. It moves along vertical or horizontal lines. She must not make more than five moves.

Find a possible path and draw it on each chessboard.



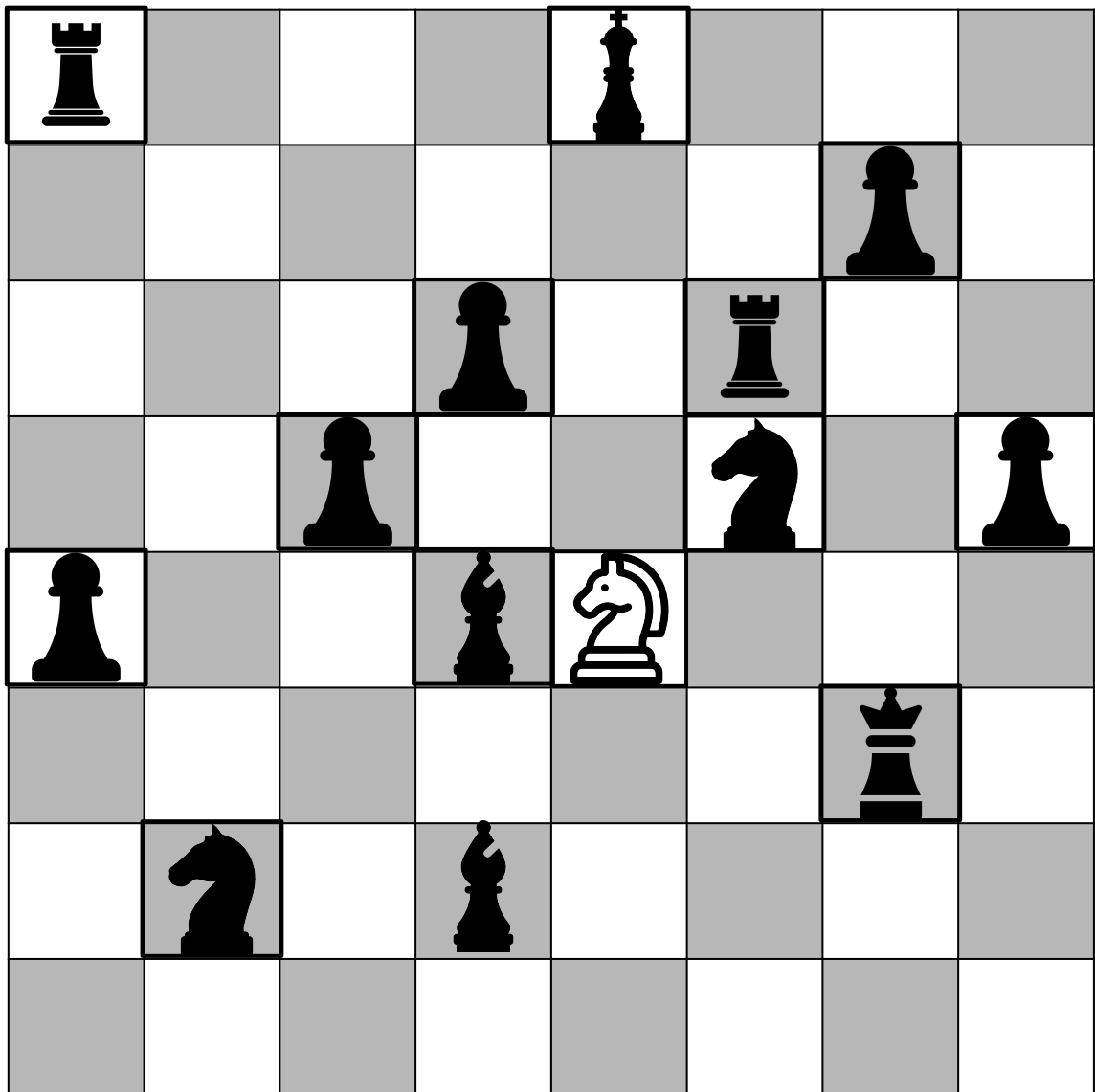
GAME #4

On the chessboard, circle all the black pieces that the white piece can take in one move.



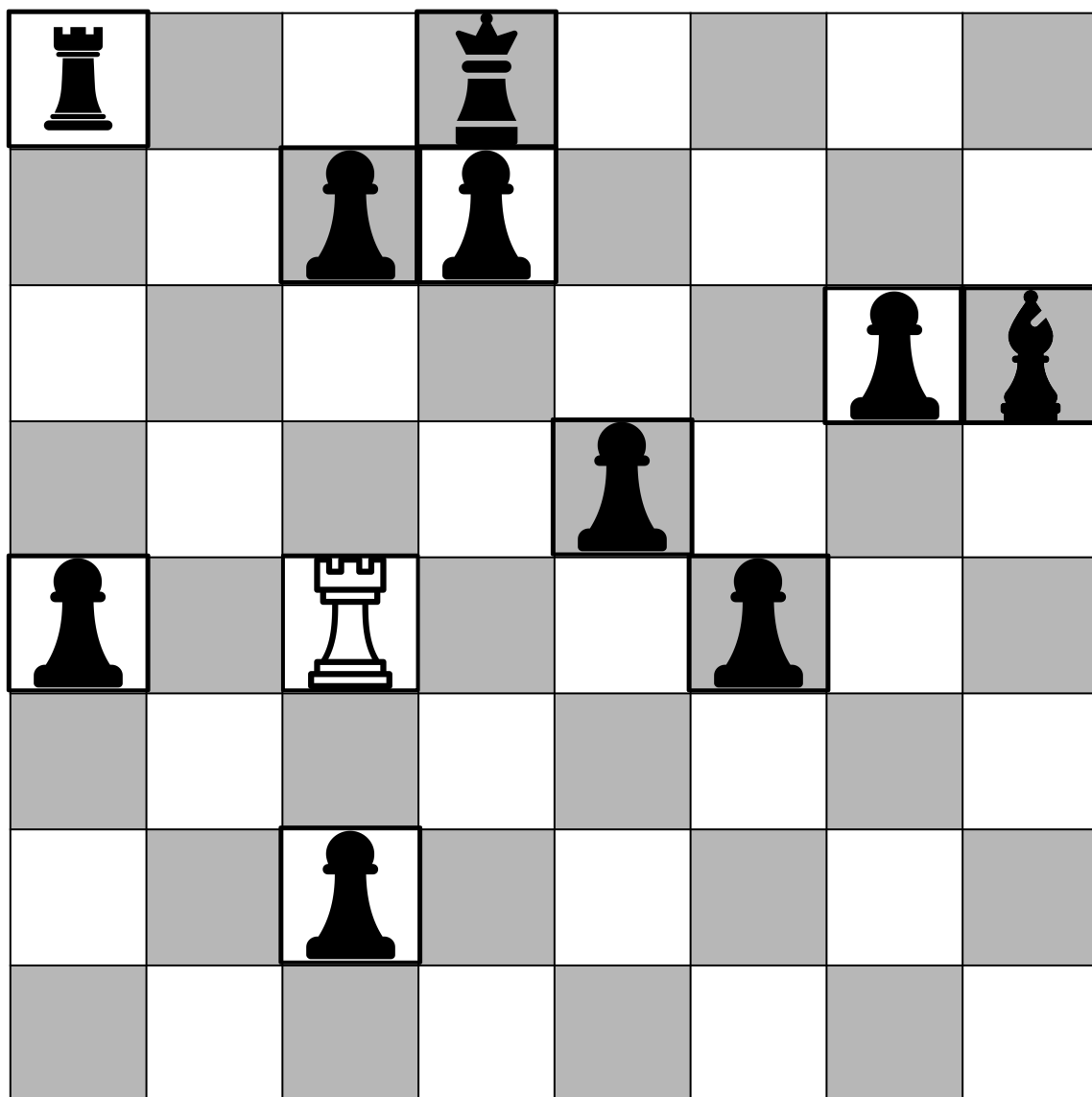
GAME #5

On the chessboard, circle all the black pieces that the white knight can take in one move.



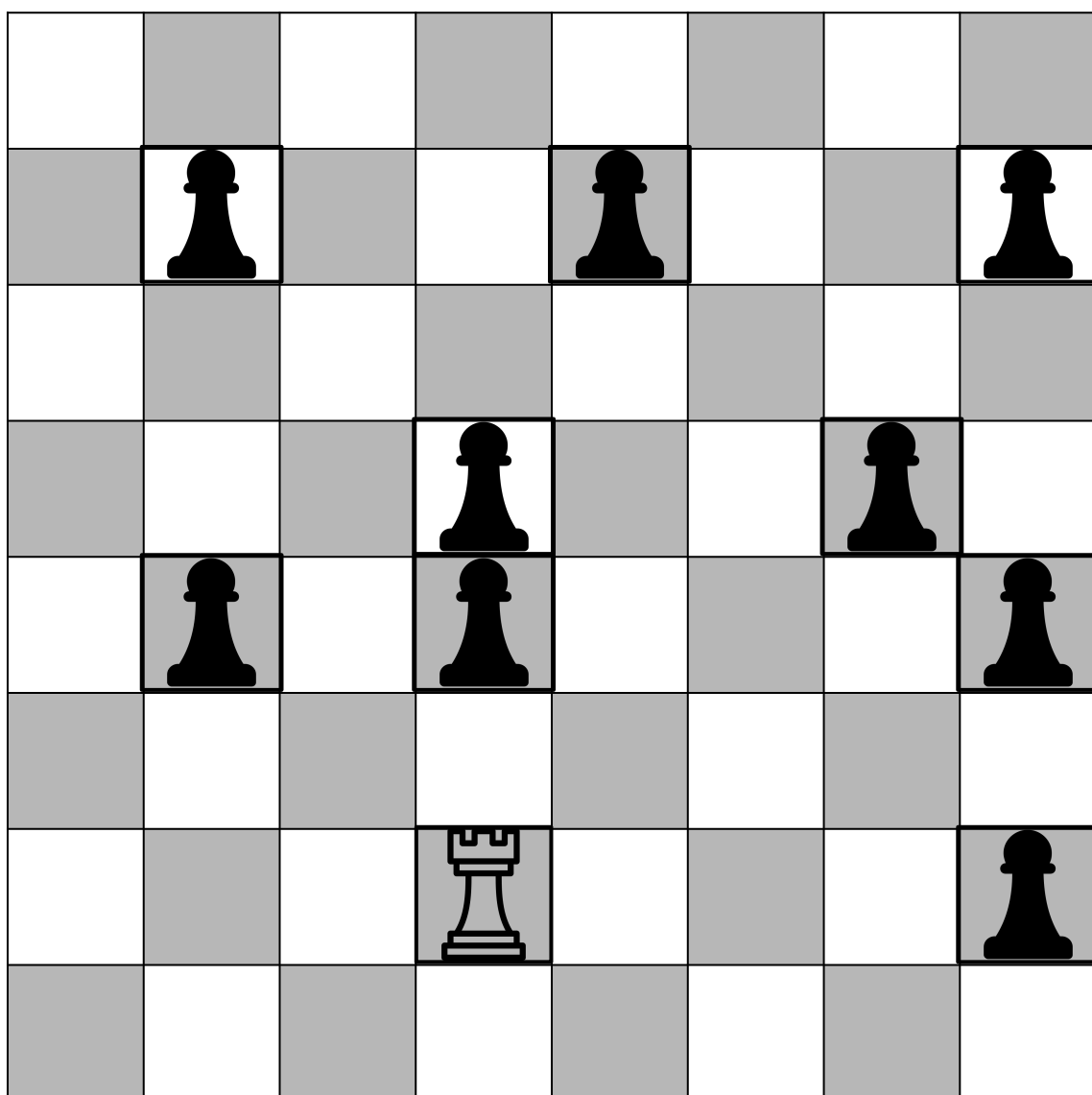
GAME #6

On the chessboard, surround the unprotected pawn that the white piece can take without risking being taken by a black piece on the next move.



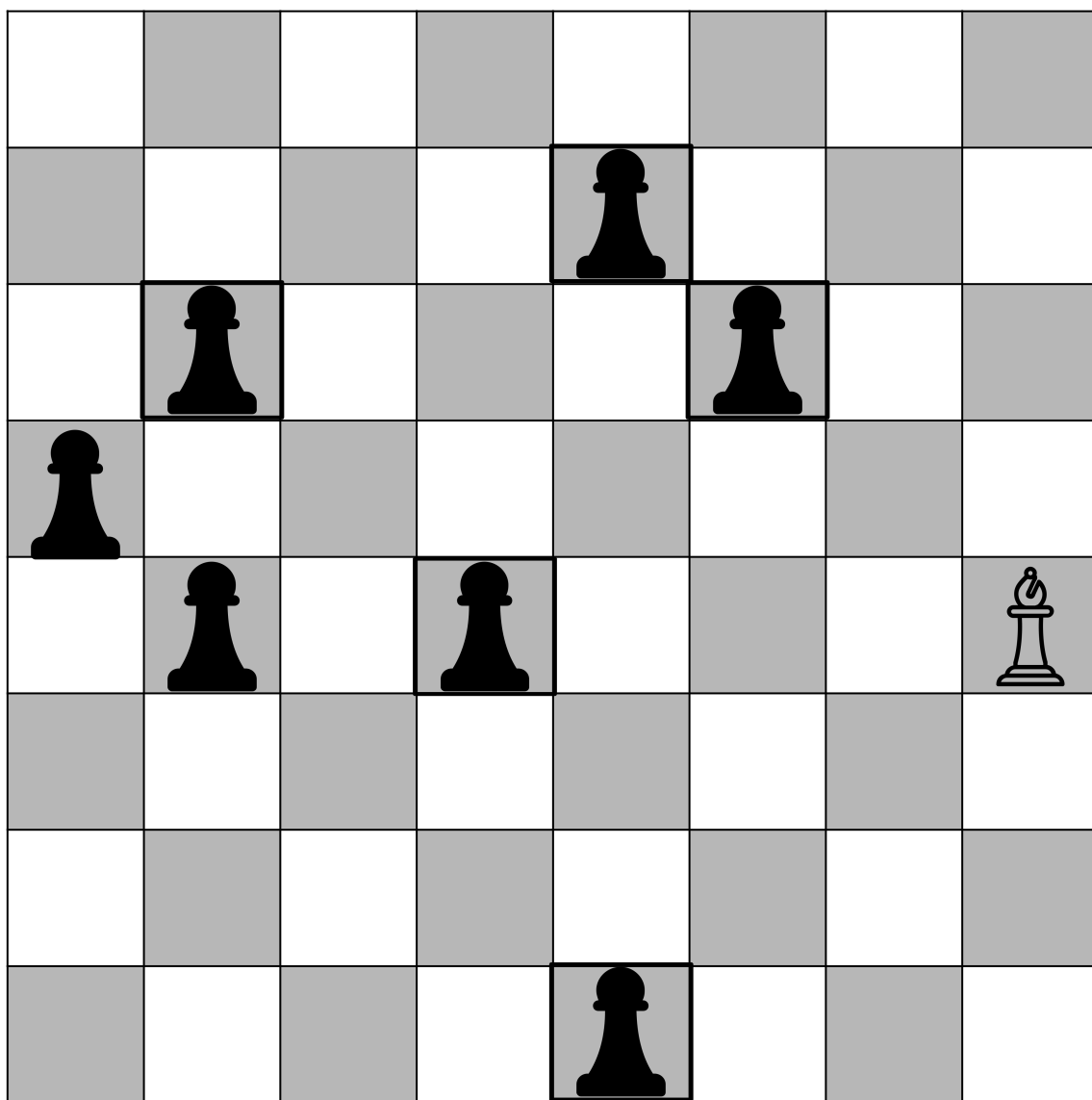
GAME #7

On the chessboard, find out how to take all the black pawns with the white piece by making as few moves as possible. Trace the movements of the white piece. You must succeed in 9 moves.



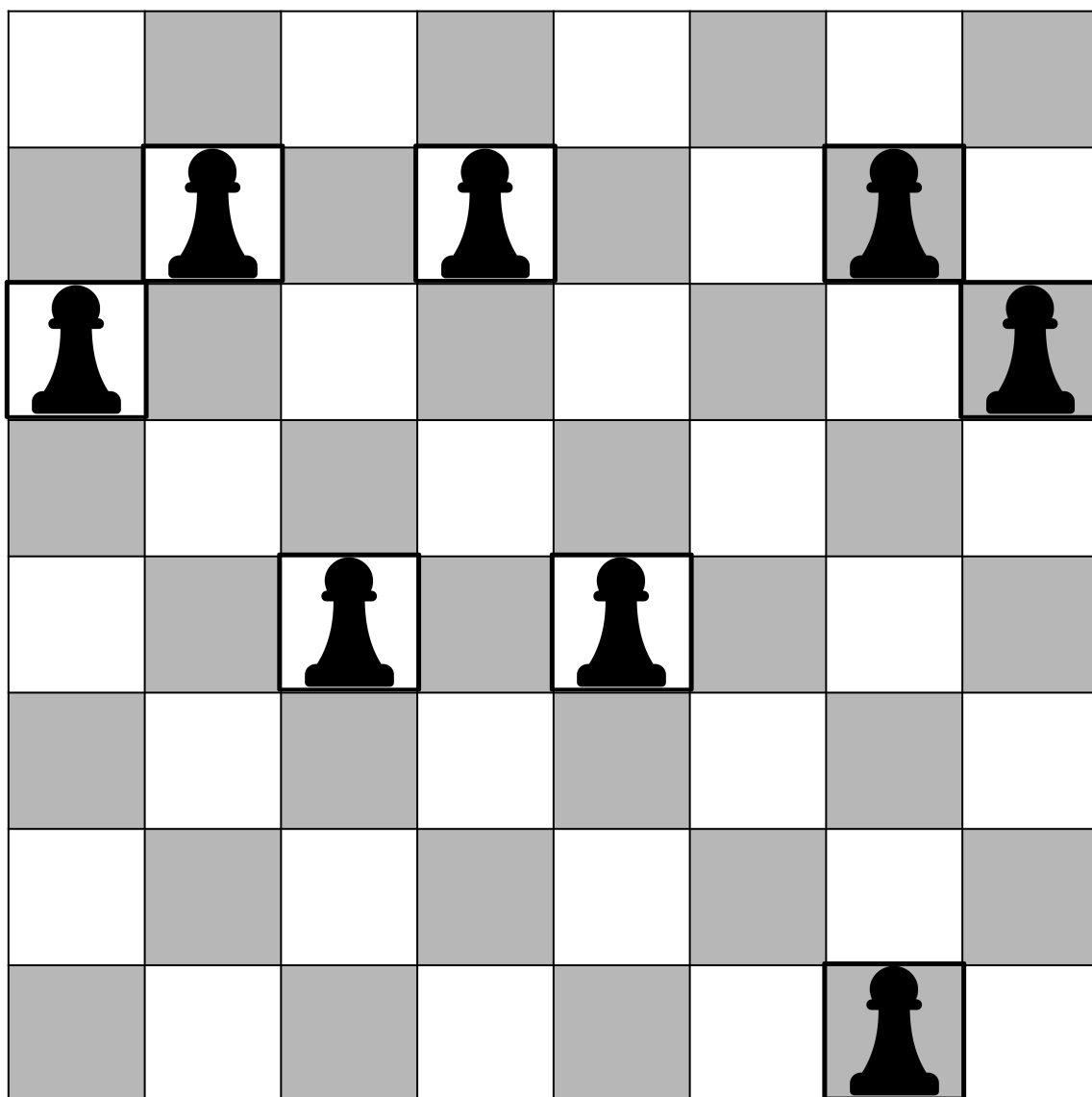
GAME #8

On the chessboard, find out how to take all the black pawns with the white piece by making as few moves as possible. Trace the movements of the white piece. You must succeed in 7 moves.



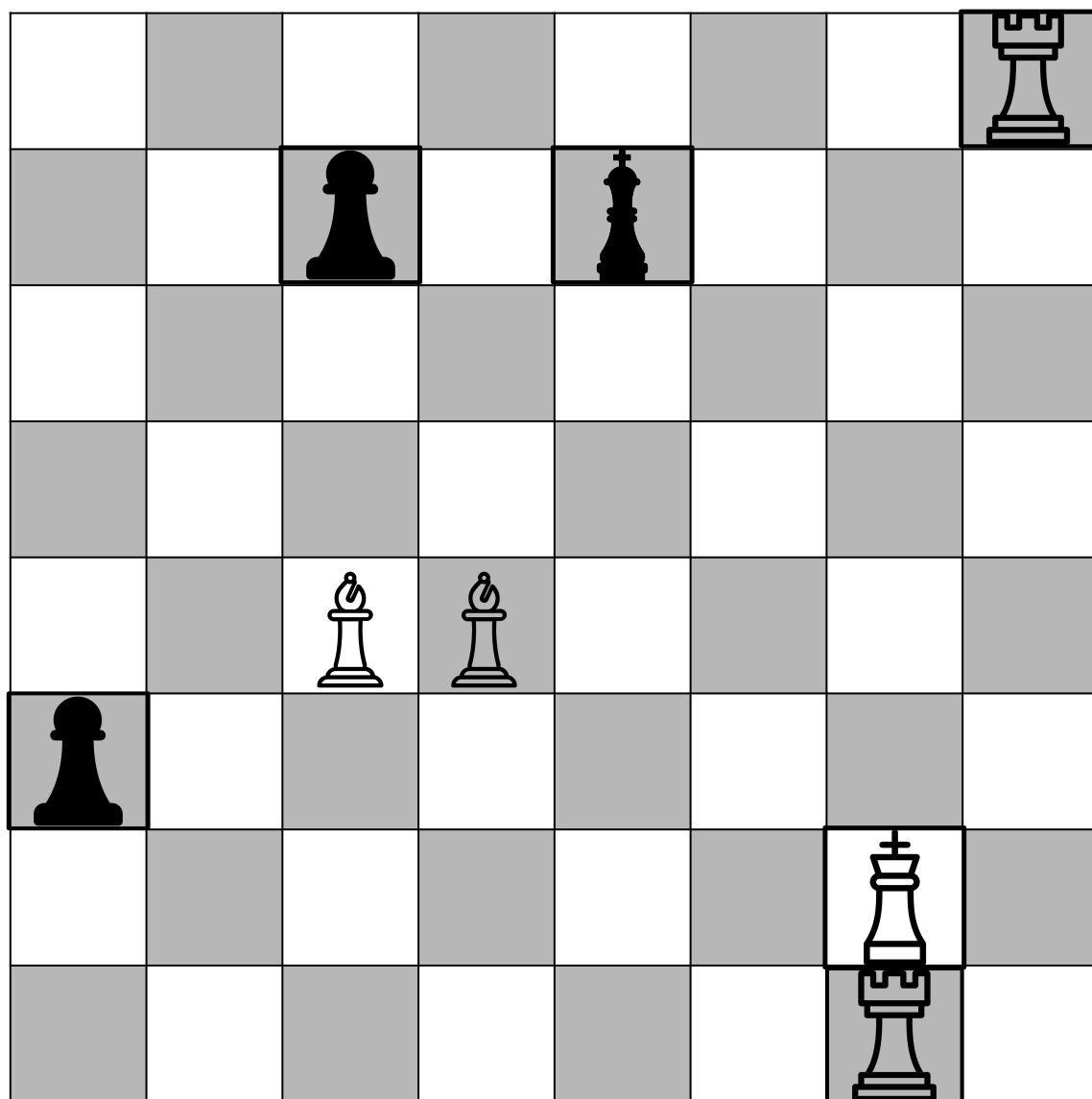
GAME #9

Where to place the white rook so that it threatens the most black pawns at the same time. When you have found it, draw the tower on the square and circle the threatened pawns.



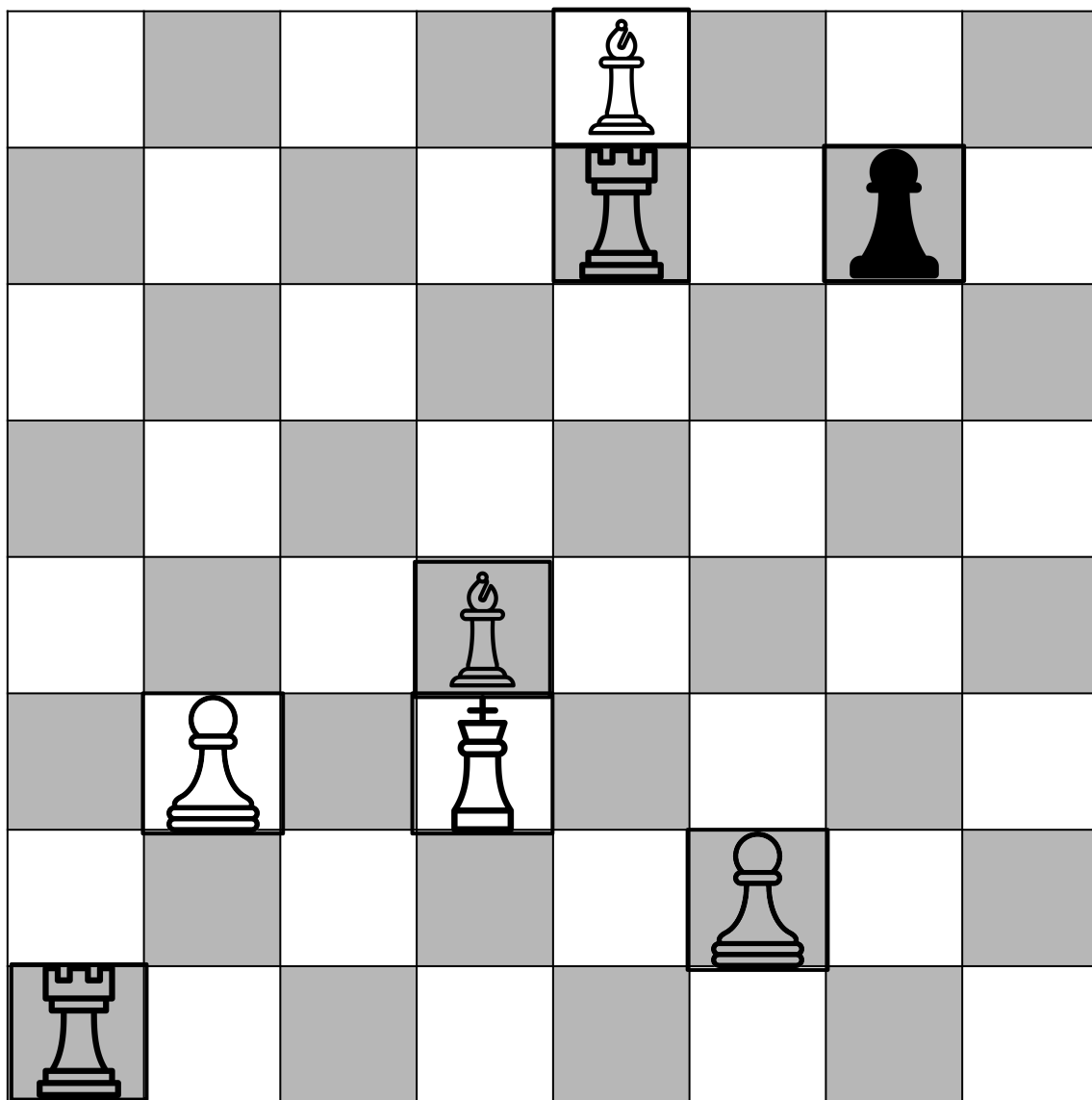
GAME #10

The board was jostled and a white piece fell as the black king was checkmated. Find the position occupied by this piece and mark it with a cross. The white queen has fallen.



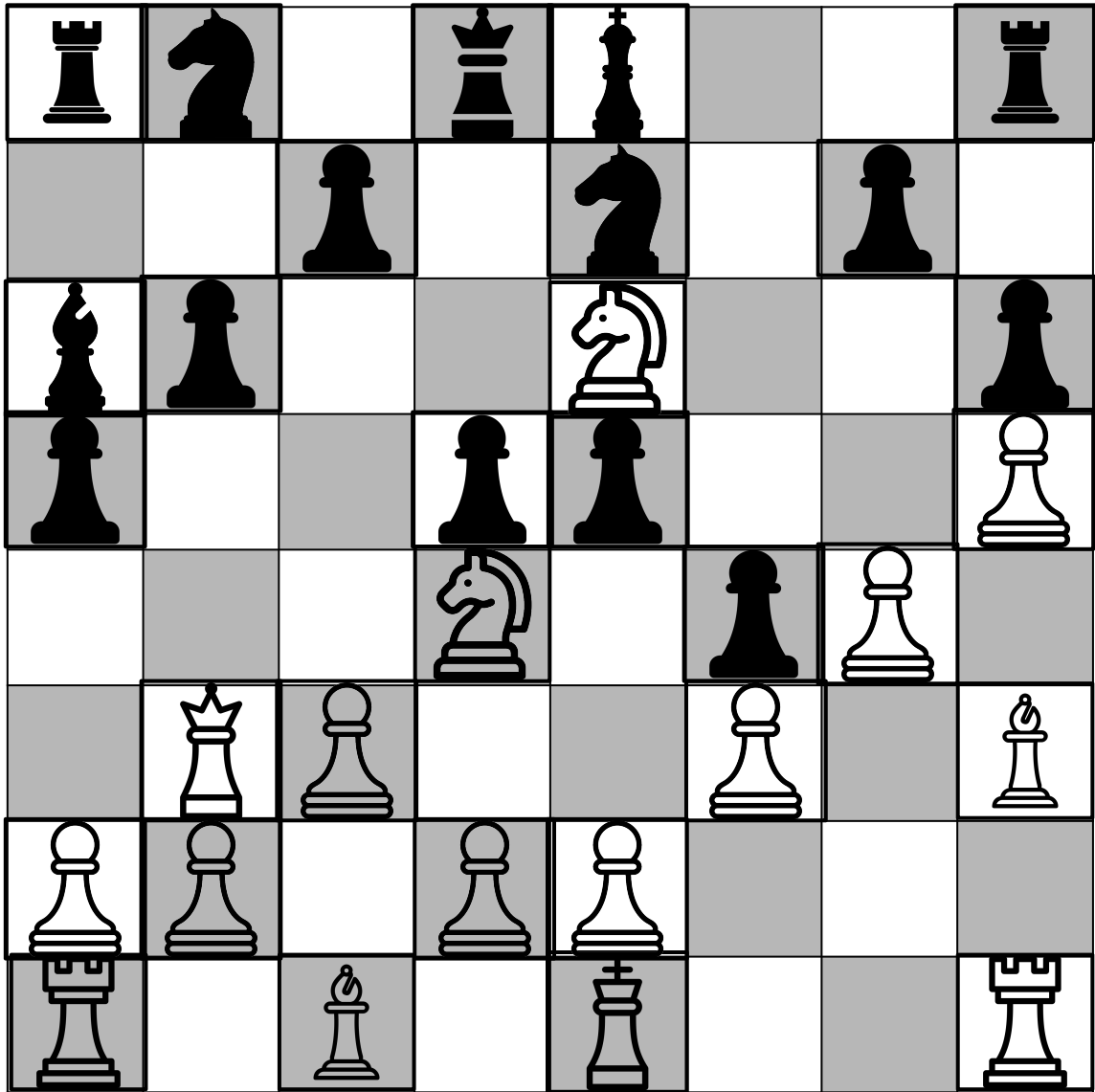
GAME #11

The board was jostled and the black king fell out of play while in checkmate. Find the position he occupied and draw the black king.



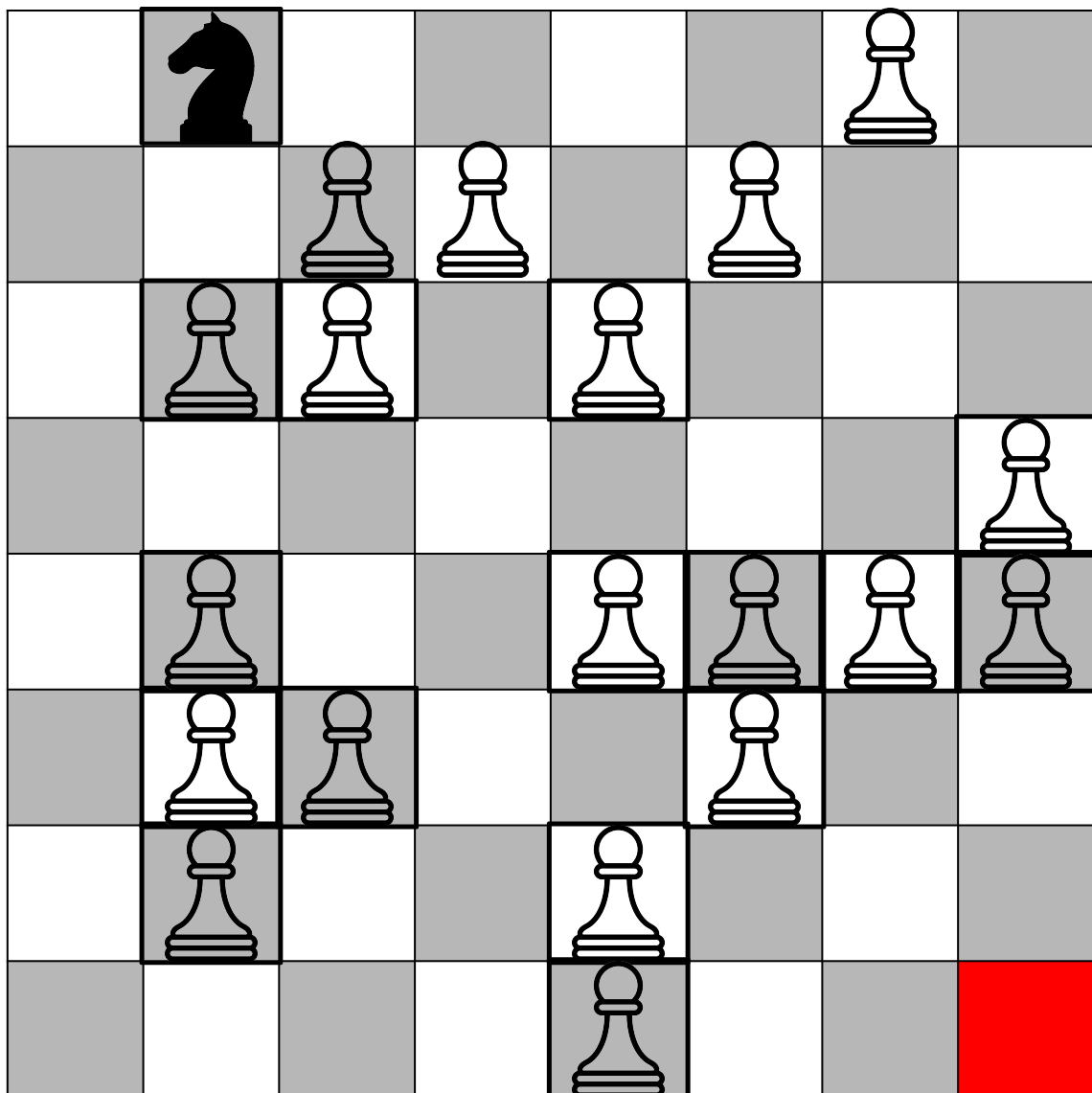
GAME #12

White people are really not paying attention. They moved their pieces without thinking that a pawn can take another piece. On each chessboard, color in red the white piece that will be taken. Circle the black pawn that takes this white piece.



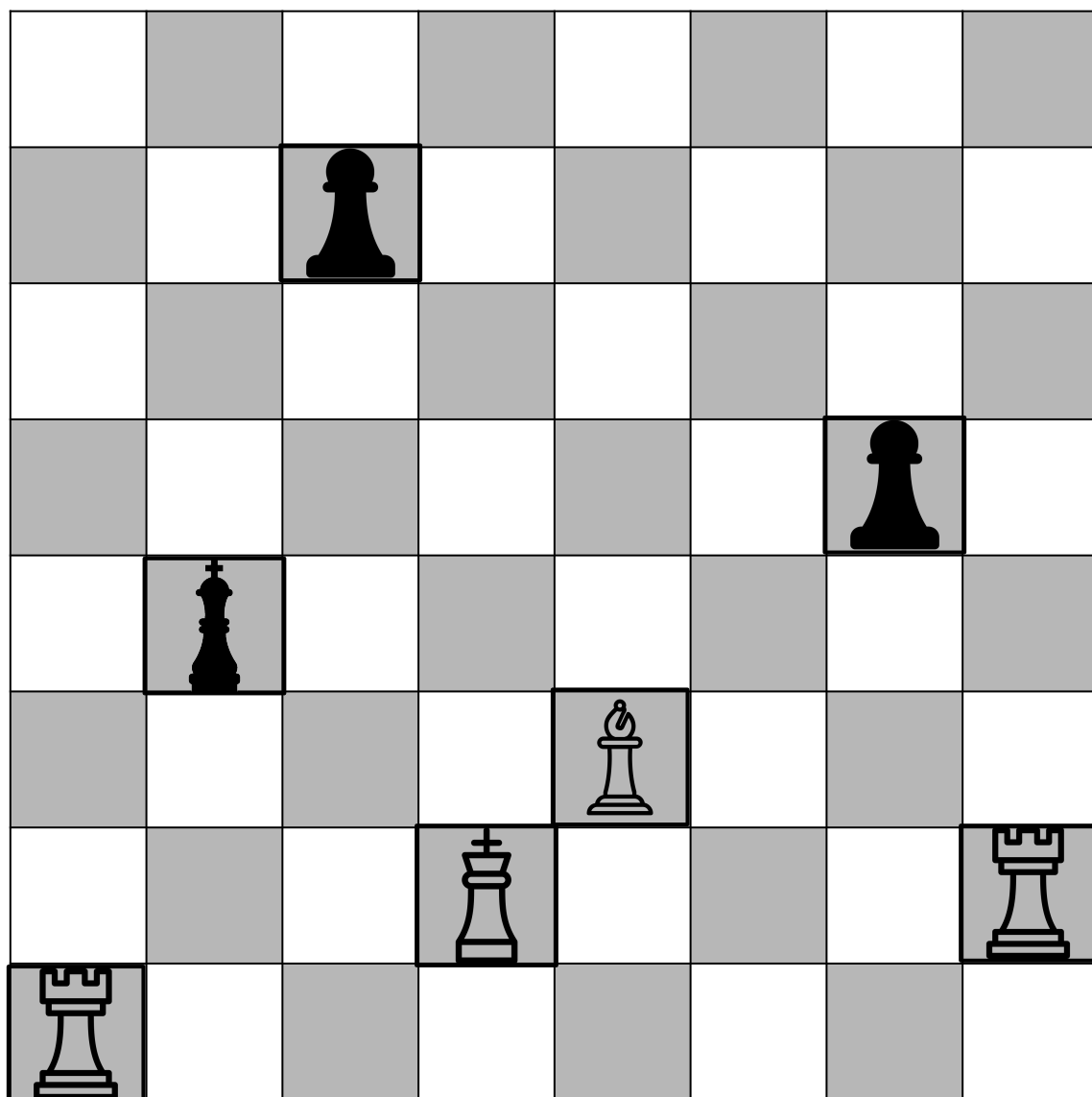
GAME #13

The black knight must go to the red square without passing through the squares occupied by the white pawns. Color in green the squares through which he must pass. Beware of wrong paths. Remember that the knight is the only piece that can jump over other pieces.



GAME #14

The board was jostled and a white piece fell as the black king was checkmated. Find the position occupied by this piece and mark it with a cross.



ANSWERS

Game #1 :



Black knight



Black rook



Black queen



White pawn

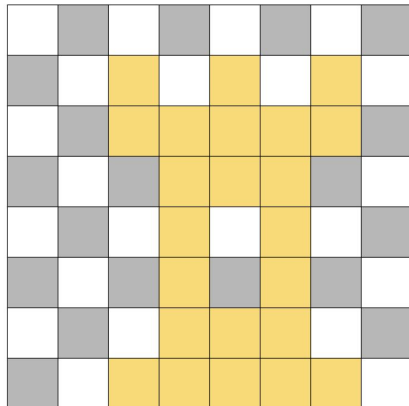


White king

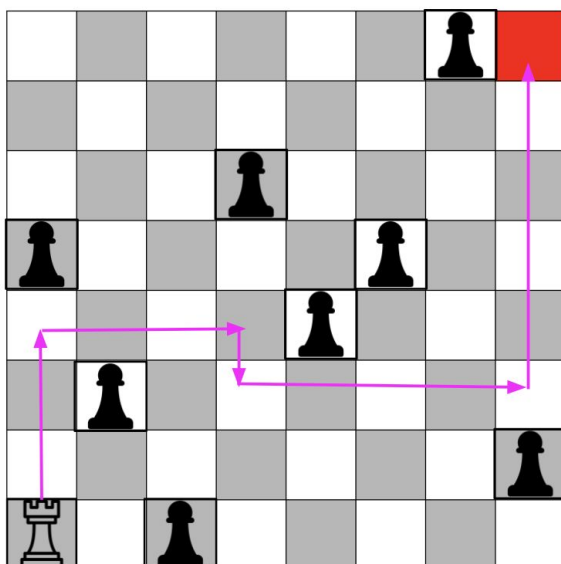


White bishop

Game #2 : The Rook

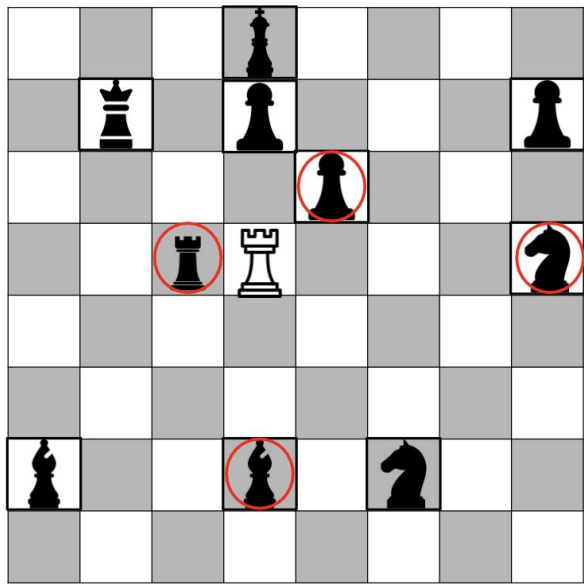


Game #3 :

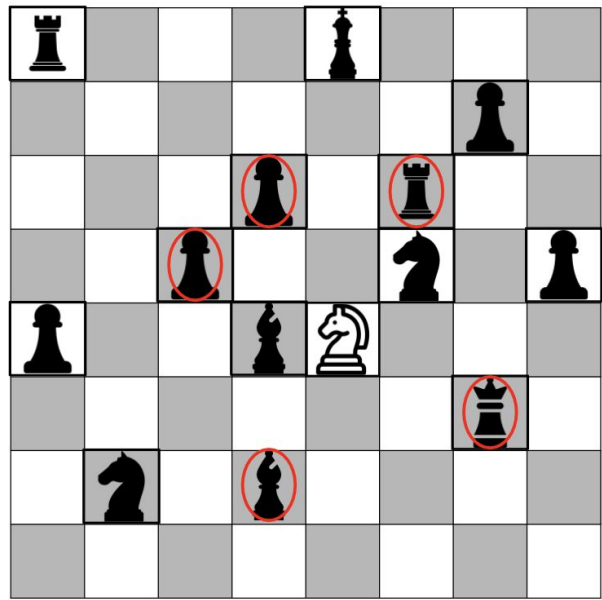


ANSWERS

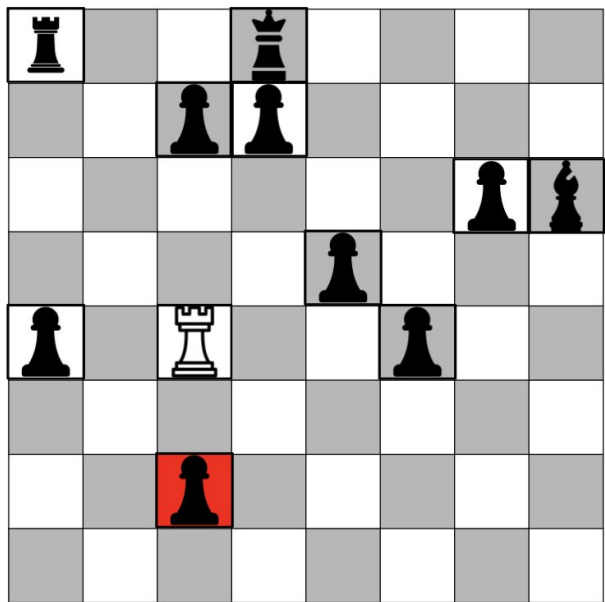
Game #4 :



Game #5 :

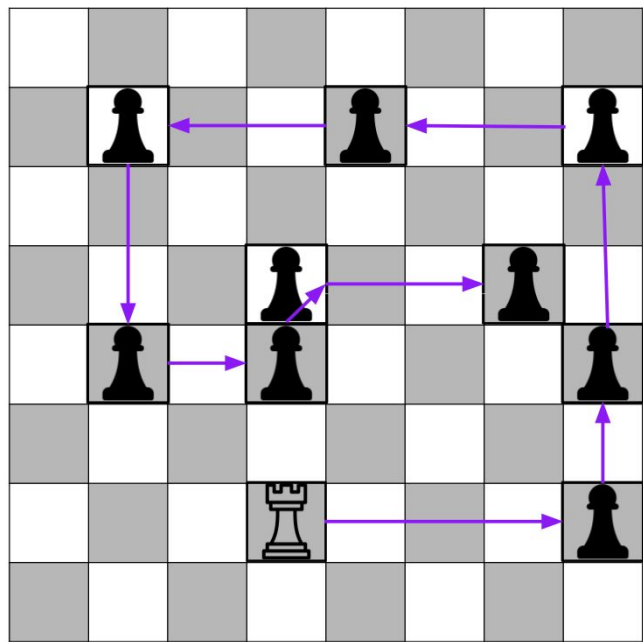


Game #6 :

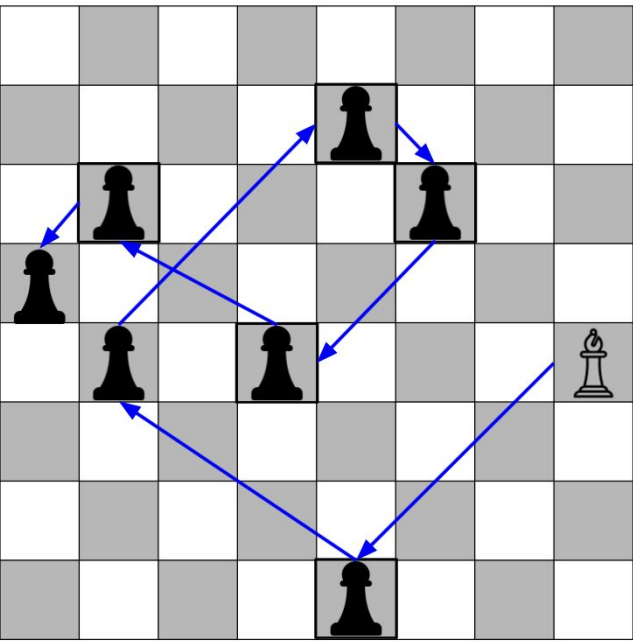


ANSWERS

Game #7 :

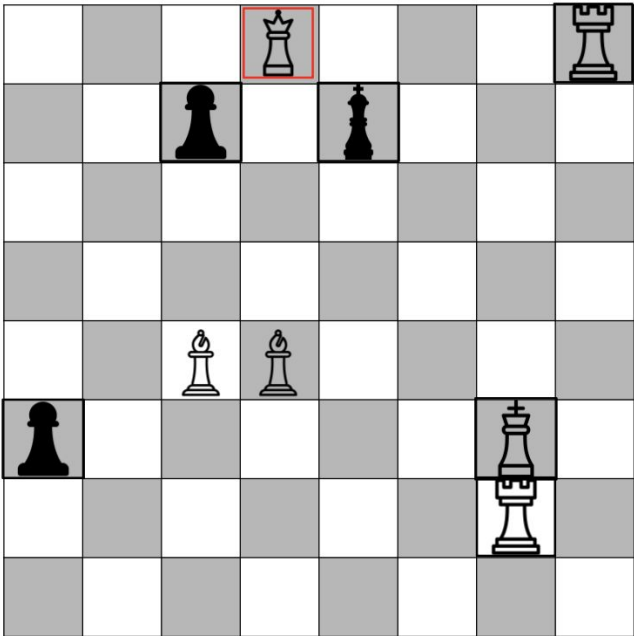


Game #8 :

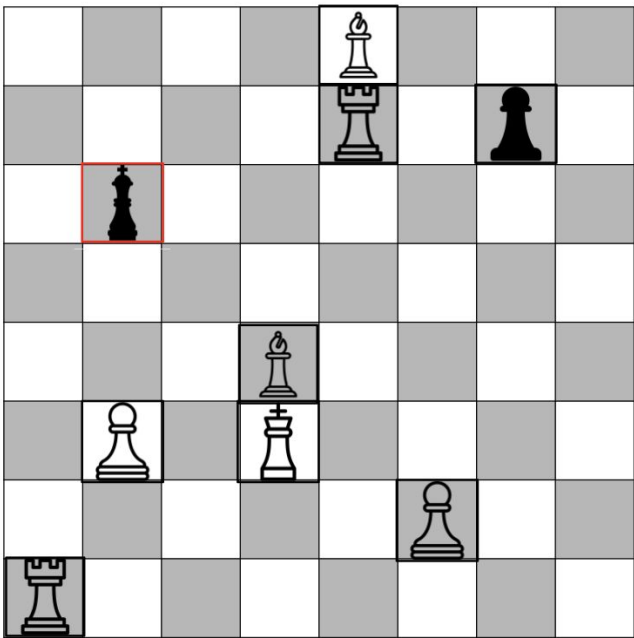


ANSWERS

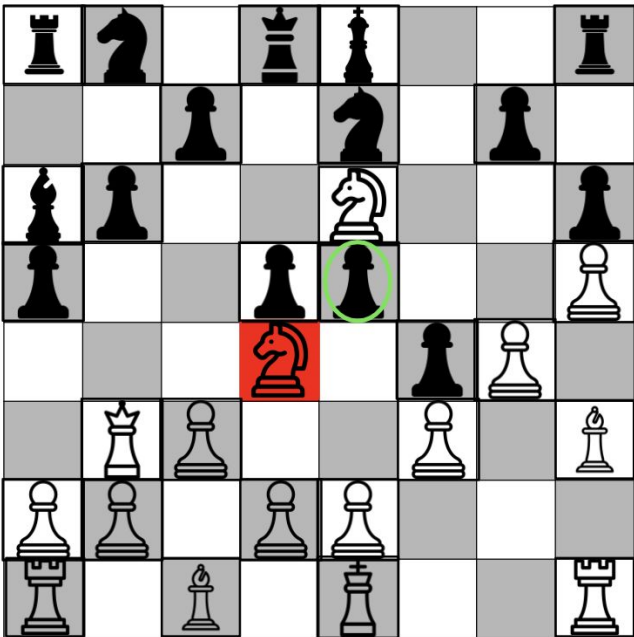
Game #10 :



Game #11 :

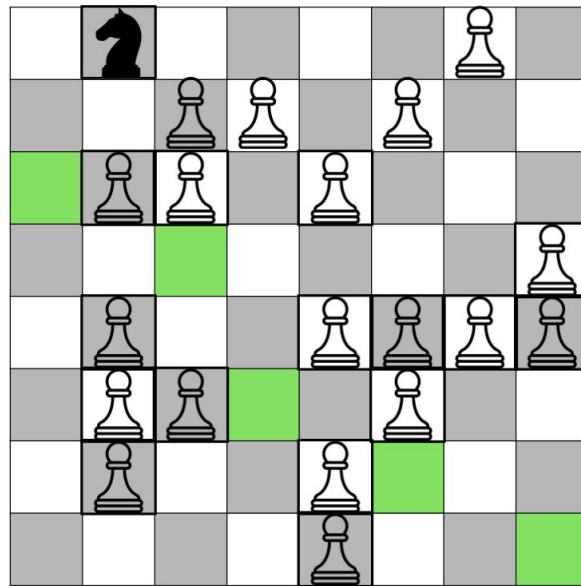


Game #12 :

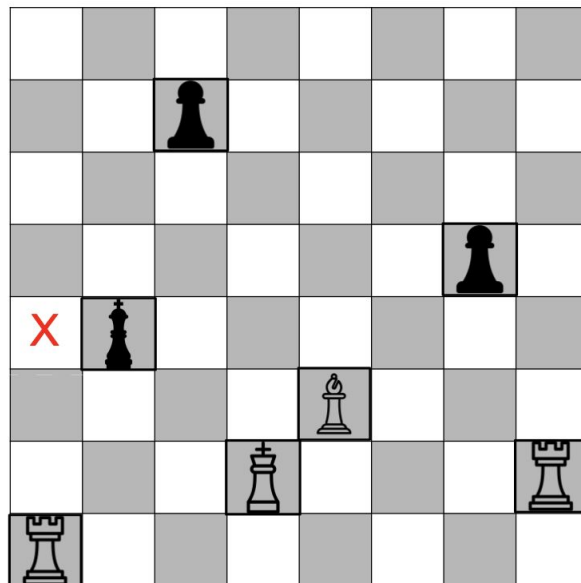


ANSWERS

Game #13 :



Game #14 :



You are ready to play chess !