Justin V. Scott

#101 – 3382 Viewmount Dr
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Portfolio @ www.jvscott.net

Skills

- End-to-end architecture and development in Scrum teams
- Technical expertise in a variety of web technologies
- Independence and passionate ownership
- Leadership and communication with varied audiences

Education

Simon Fraser University
2005 - 2010

BSc in Computing Science with a focus in computational graphics

Employment

Systems Analyst - TELUS
December 2013 – Present

- Researching and building telus.com's automated testing technology from scratch
- Automating UX testing through Ruby, Cucumber, Selenium, and pdiff logging
- Implementing PHP code quality frameworks which have reduced technical debt
- Collecting and showcasing meaningful automation data to drive decisions
- Sharing TDD and Scrum experience with team members to improve productivity

Developer Analyst - TELUS
July 2011 – December 2013

- Planned and executed a 6 month UX redesign of telus.com's search
- Improved the user experience and results of over 5.4mil queries annually
- Designed and coded a Java/HTML5/CSS3/REST solution in a large codebase
- Communicated with users and designers to define requirements and prototype
- Reported directly to our VP and Directors on timelines and recommendations

Game Developer - Self Employed
December 2010 – June 2011

- Designed and finished a commercial game, Icarus (icarus.jvscott.net)
- Developed from a prototype procedural terrain engine with C# and XNA
- Collaborated with an artist to deliver my idea end-to-end in 7 months

And more, including personal experiments @ github.com/JScott