

Jason Shim

4A Computer Engineering

github.com/JShimmm
jshimmm.github.io
jasonshim21@gmail.com

Skills

Languages

Java, C#, SQL, JavaScript

Frameworks and Libraries

Android, WPF, Bootstrap,
React Native

Tools

Git, Unix, Sublime, Android
Studio, Gradle, Visual Studio

Experience



CONNECTED LAB

Software Engineer

Jan '16 – April '16
Toronto, ON

- Core engineer on Android music streaming aggregation service
- Re-architected existing implementation to improve performance and memory usage
- Fixed memory leaks using Eclipse MAT (Memory Analyzer Tool)
- Implemented custom Android drag and drop user experience



MITSUBISHI
HEAVY INDUSTRIES, LTD.

Software Developer

May '15 – Aug '15
Mississauga, ON

- Built desktop application for daily QA inspections, replacing existing handwritten method
- Created SQL database to allow for storage and retrieval of previous reports
- Reduced inspection process time by 25%



Software Developer

Sept '14 – Dec '14
Toronto, ON

- Worked on migrating existing tax application from VBA to the .NET framework
- Implemented new features based on user feedback



Software Developer

Jan '14 – Apr '14
Waterloo, ON

- Developed a tool in C++ for automated testing of I/O devices

Projects

Multiple

2016

- Android game that tests the user's multiplication skills

SmartShopper

2015

- Won the Walmart Labs API prize at HackPrinceton
- Allows the user to input multiple items and a budget to generate best options for purchase
- Role: Front-end development using JavaScript and Bootstrap

Conway's Game of Life

2015

- My version of Conway's Game of Life created with JavaScript

Quickie

2015

- Food delivery service where users can submit an order and someone nearby can deliver
- Android app created at Hack the North

Education

University of Waterloo

Candidate for Bachelor of Applied Science

Expected 2017