

Syntaxe	Action	nzp	Codage															
			Op-code				Arguments											
			15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
NOT DR,SR	DR ← not SR	*	1	0	0	1	DR			SR			1 1 1 1 1 1					
ADD DR,SR1,SR2	DR ← SR1 + SR2	*	0	0	0	1	DR			SR1			0	0 0		SR2		
ADD DR,SR1,Imm5	DR ← SR1 + SEXT(Imm5)	*	0	0	0	1	DR			SR1			1	Imm5				
AND DR,SR1,SR2	DR ← SR1 and SR2	*	0	1	0	1	DR			SR1			0	0 0		SR2		
AND DR,SR1,Imm5	DR ← SR1 and SEXT(Imm5)	*	0	1	0	1	DR			SR1			1	Imm5				
LEA DR,label	DR ← PC + SEXT(PCOffset9)	*	1	1	1	0	DR			PCOffset9								
LD DR,label	DR ← mem[PC + SEXT(PCOffset9)]	*	0	0	1	0	DR			PCOffset9								
ST SR,label	mem[PC + SEXT(PCOffset9)] ← SR		0	0	1	1	SR			PCOffset9								
LDR DR,BaseR,Offset6	DR ← mem[BaseR + SEXT(Offset6)]	*	0	1	1	0	DR			BaseR			Offset6					
STR SR,BaseR,Offset6	mem[BaseR + SEXT(Offset6)] ← SR		0	1	1	1	SR			BaseR			Offset6					
LDI DR,label	DR ← mem[mem[PC + SEXT(PCOffset9)]]	*	1	0	1	0	DR			PCOffset9								
STI SR,label	mem[mem[PC + SEXT(PCOffset9)]] ← SR		1	0	1	1	SR			PCOffset9								
BR[n][z][p] label	Si (cond) PC ← PC + SEXT(PCOffset9)		0 0 0 0				n	z	p	PCOffset9								
NOP	No Operation		0 0 0 0				0	0	0	0 0 0 0 0 0 0 0 0								
JMP BaseR	PC ← BaseR		1 1 0 0				0 0 0			BaseR			0 0 0 0 0 0					
RET (≡ JMP R7)	PC ← R7		1 1 0 0				0 0 0			1 1 1			0 0 0 0 0 0					
JSR label	R7 ← PC; PC ← PC + SEXT(PCOffset11)		0 1 0 0				1	PCOffset11										
JSRR BaseR	R7 ← PC; PC ← BaseR		0 1 0 0				0	0 0		BaseR			0 0 0 0 0 0					
RTI	cf. interruptions		1 0 0 0				0 0 0 0 0 0 0 0 0 0 0 0											
TRAP Trapvect8	R7 ← PC; PC ← mem[Trapvect8]		1 1 1 1				0 0 0 0				Trapvect8							
Réservé			1 1 0 1															