

Code

Use code snippets and get the highlighting directly!

```
<script setup>
import { TresCanvas } from "@tresjs/core";
</script>

<template>
  <TresCanvas clear-color=""#82DBC5"" window-size>
    <TresPerspectiveCamera />
    <TresMesh @click="onClick">
      <TresBoxGeometry :args="[1, 1, 1]" />
      <TresMeshNormalMaterial />
    </TresMesh>
  </TresCanvas>
</template>
```