CPSC 223: Homework 5

Due: Wednesday, Mar. 16th

## 1 Goals

- Develop an understanding of the map (key-value pair collection) interface/ADT;
- Implement two versions of map using our array and linked sequences;
- More practice with unit tests and running and analyzing performance tests.

Note that you may use whatever environment you like for this class, but your programs must be able to compile and run using g++ (or clang++), cmake, and make. For this assignment, you will also need valgrind to check for memory errors and leaks as well as gnuplot for generating performance graphs. You may also find it helpful to have gdb for helping to debug segmentation faults. The department provides a remote development server (ada.gonzaga.edu) running Ubuntu that can be accessed using an ssh remote connection from within VS Code on your own computer. The remote server contains all of the tools you need for assignments in this class. Depending on your computer's configuration, you may be able to install the tools you need locally to complete the homework assignments. It is important that you start assignments early in this class so that if you have questions you can ask them and get them answered with enough time before the homework deadline (to avoid late penalties).

## 2 Instructions

- 1. Use git clone to clone the classroom repository created for you and to obtain the starter code (either onto the remote development server if using ada or locally if you are using your own machine). Be sure to frequently add, commit, and push your updated files back to your GitHub repository (via git add, git commit, and git push).
- 2. Copy your sequence.h, arrayseq.h, and linkedseq.h files (implementations) from HW-4 into your HW-5 repository. These must be present in your repository for me to grade your submission.
- 3. Implement the functions decleare in arraymap.h and linkedmap.h. See the comments and lecture notes for details.
- 4. Make sure your implementations pass the basic tests provided in hw5\_test.cpp. You do not need to write any additional unit tests for this assignment (however, you are encouraged to write additional tests as you see fit). Note the tests provided are in no way comprehensive.
- 5. You must run valgrind on the hw5\_test program to ensure it does not detect any memory issues in your implementations. You should run valgrind once you get the unit tests to pass.
- 6. Once your code is completed, all of the unit tests pass (including your new tests), and you do not have memory issues as reported by valgrind, run the provided performance tests in hw5\_perf. The performance tests will generate a data file with testing results, which you will then graph using gnuplot. You will need to add the corresponding graphs to your assignment write up (next step). Note that running hw5\_perf to completion should take around 30 seconds to complete. If it takes longer than this for you, there is likely something wrong with your implementation.

7. Create your assignment write up and add it as a PDF file to your assignment (GitHub) repository. You must save your writeup as a PDF file and name it hw5-writeup.pdf. (Note no capital letters, no spaces, etc.) Be sure to push all of your source code and your write up by the due date so it can be graded. (Note that you can check that everything is in your repo from the GitHub website and/or using the git status command.) See below for expectations concerning your assignment writeup. Once you have submitted your files to your GitHub repository and are ready to submit your assignment for grading, you must fill out the grading submission form. A link to the form will be provided in piazza (in the same post as the GitHub classroom link).

## 3 Additional Requirements

Note that a number of details for HW-5 were discussed in class and are provided in the lecture notes. Additional information is provided below regarding suggestions and requirements.

Implementing ArrayMap and LinkedMap. As described in class, both the ArrayMap and LinkedMap implementations are straightforward. It is recommended to stub out all function implementations in each (so you can compile the project), and then start on ArrayMap. Once you have ArrayMap completed, LinkedMap should be straightforward as well. Each function implementation for LinkedMap should be identical to those in ArrayMap, including the sorted\_keys() function.

**Insert function.** In both implementations, you must insert new key-value pairs at the end of the sequence. Note that this will result in O(1) performance for insert. If your performance tests are taking longer than 30 seconds or so, you likely aren't implementing one or more of the map functions correctly.

Homework writeup. Your homework write up must contain each of the graphs produced by the performance tests together with an explanation as to why you think the performance tests came out the way they did based on what you know about the implementations. Note that for this assignment, all of the graphs should look very similar, except for the insert graph. Your job is to identify (a) why the graphs look so similar; and (b) why the graphs look the way they do (based on the function implementations). Finally, briefly describe any challenges or issues you faced in completing the assignment.