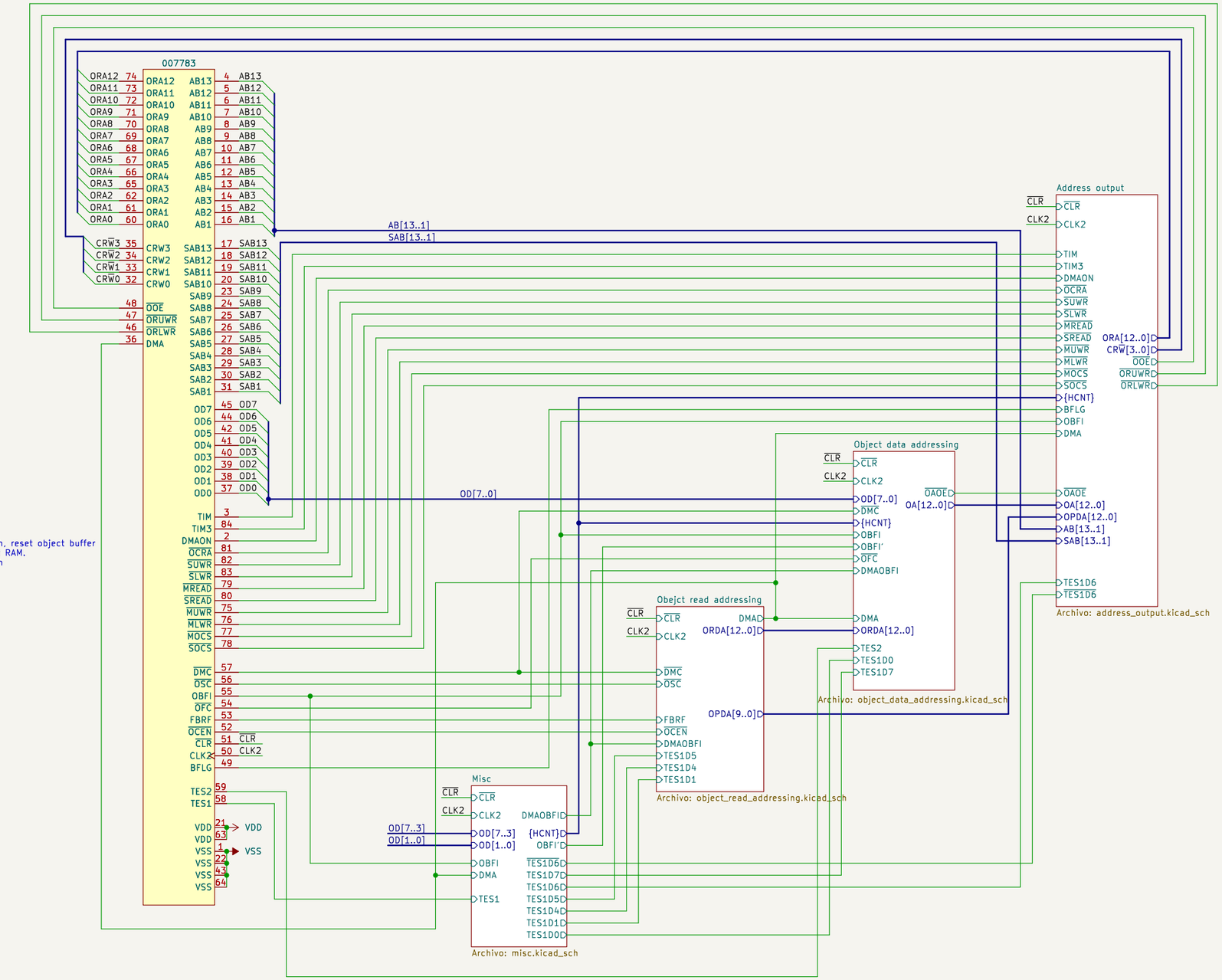
1. OBFI: (OBJBUFINIT) zeros are written to 1800h..1AFFh.
2. DMA: OA[12:0] active.
   a) 8 words are read from addresses 0000h..0007h, 0028h..002Fh,...,17E0h..17E7h
      by the sprite data parser 007784 and if the sprite is enabled with BEFLAG
      they are written to the buffer OBJBUF.

OBJRAM
0000h..17E7h Unprocessed data
1800h..1BFFh Processed data

WD0	WD1	WD2	WD3	WD4	WD5	WD6	WD7	WD0	WD1	WD2	WD3
0000	0001	0002	0003	0004	0005	0006	0007	BA1	BA2	BA3	BA4

OBJBUF, Buffer Address
BA1 : OA[12:0] = 1800h + OD''[7:0] << 2
BA2 : OA[12:0] = BA1 + 1
BA3 : OA[12:0] = BA1 + 2
BA4 : OA[12:0] = BA1 + 3

OBFI	H8	OA	OAOE	
1	X	{3'b110,OWRA[9:0]}	1	Writes to 1800h..1BFFh, reset object buffer
0	0	ORDA[12:0]	0	Read data from object RAM.
0	1	{3'b110,OD''[7:0],OWRA[2:1]}	1	Writes to 1800h..1BFFh



Ulf Skutnabba, twitter: @skutis77

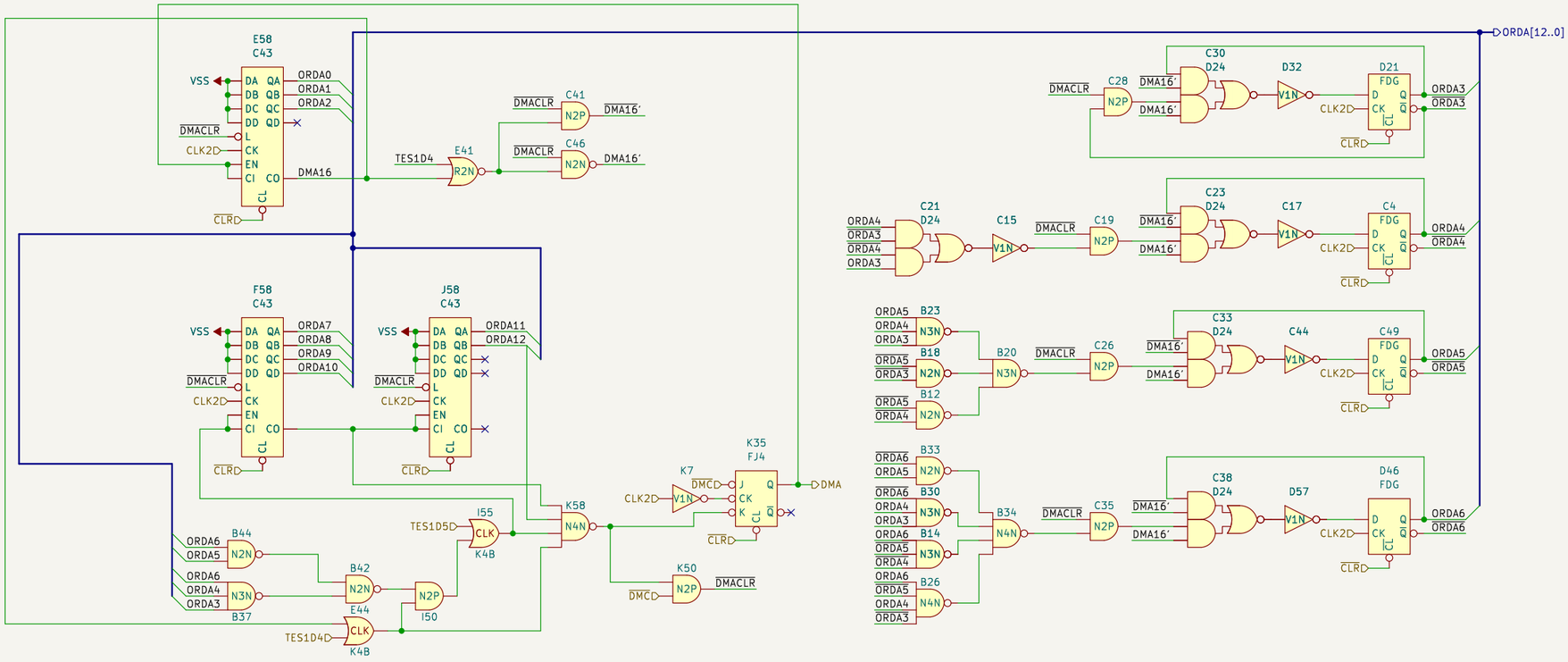
Sheet: /		
File: 007783.kicad_sch		
Title: Konami 007783		
Size: A3	Date: 2023-10-10	**Rev:**
KiCad E.D.A. kicad-cli 7.0.10-7.0.10~ubuntu20.04.1		Id: 1/5

Object Buffer Write Address

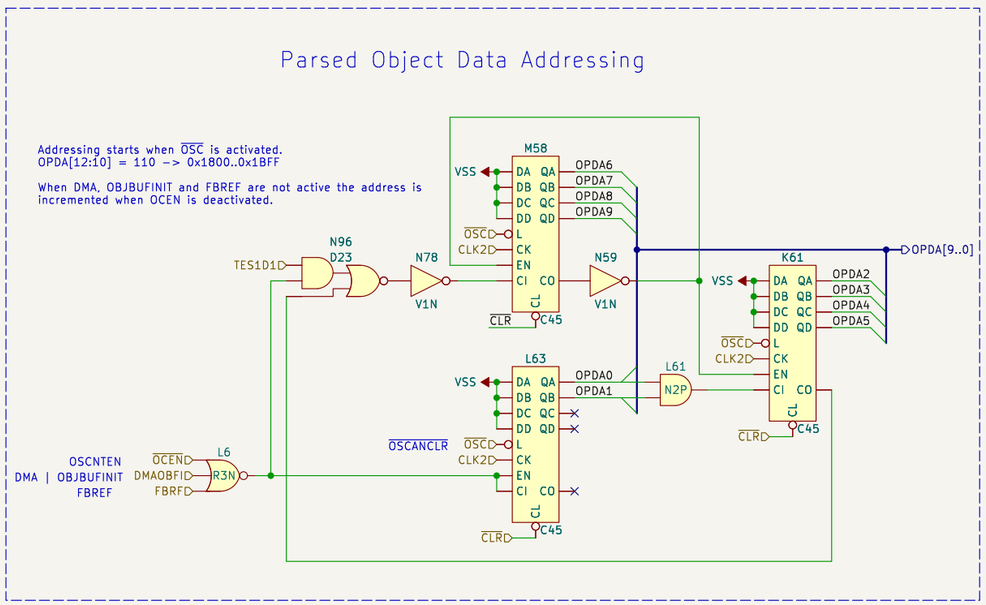
OBFI = 1–> H8OBFI = 1, $\overline{H8OBFI}$ = 0, $\overline{OAOE}$ = 1, Only writes.
OBFI = 0 –> H8OBFI = H8, $\overline{H8OBFI}$ = H8, $\overline{OAOE}$ = H8

Sheet: /Object data addressing/		
File: object_data_addressing.kicad_sch		
Title: Konami 007783		
Size: A3	Date: 2023-10-10	**Rev:**
KiCad E.D.A. kicad-cli 7.0.10-7.0.10-ubuntu20.04.1		Id: 2/5

Object Read Addressing

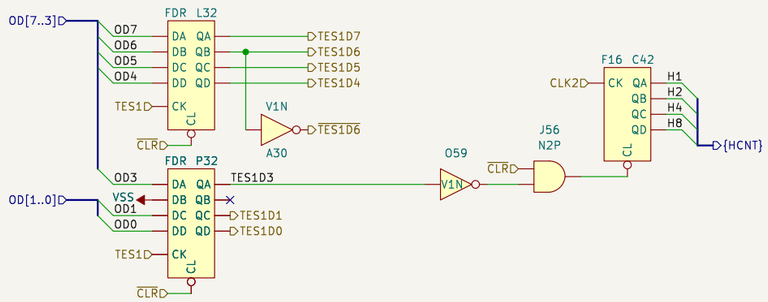


Parsed Object Data Addressing



Sheet: /Obejct read addressing/		
File: object_read_addressing.kicad_sch		
Title: Konami 007783		
Size: A3	Date: 2023-10-10	**Rev:**
KiCad E.D.A. kicad-cli 7.0.10-7.0.10~ubuntu20.04.1		Id: 3/5

Test register 1



Sheet: /Misc/		
File: misc.kicad_sch		
Title: Konami 007783		
Size: A3	Date: 2023-10-10	**Rev:**
KiCad E.D.A. kicad-cli 7.0.10-7.0.10~ubuntu20.04.1		Id: 5/5

Four time slots available all the time for addressing.
0: – OBJBUFINIT high: Writing zeros to all data in the Object Data Buffer.
    – DMA high: Data copying from Object RAM to Object Buffer RAM.
1: Parsed object data copy to the frame buffers.
2: Master CPU access
3: Slave CPU access

OBFI	DMA	OH2	$\overline{OH2}$	OH4	$\overline{OH4}$
1	X	0	1	0	1
X	1	0	1	0	1

OA[12..0]
OPDA[12..0]
AB[13..1]
SAB[13..1]

C79 F38 ORA0
B70 D72 ORA1
C91 E57 ORA2
B58 G19 ORA3
B106 C70 ORA4
B97 D94 ORA5
B88 C65 ORA6
B79 D81 ORA7
C105 C62 ORA8
A86 A83 ORA9
A106 A14 ORA10
A96 A8 ORA11
A70 A55 ORA12
A58 E55 $\overline{OOE}$

ORA[12..0]

CPU Read/Write logic

A50 $\overline{SLWR}$ → SLWR
A52 $\overline{SUWR}$ → SUWR
A11 $\overline{MOCS}$ → MOCS
A16 $\overline{SOCS}$ → SOCS
V1N

Object Character RAM Read/Write logic

R87 SLWR SAB1 → $CR\overline{W}0$
R58 SUWR SAB1 → $CR\overline{W}1$
A57 R2N TIM3 $\overline{OCRA}$ → $CR\overline{W}[3..0]$
Q80 SLWR → $CR\overline{W}2$
Q58 SUWR → $CR\overline{W}3$
Q84 SAB1

Object RAM Read/Write logic

B68 SOCS SLWR OH4 OH2
A6 $\overline{MLWR}$ V1N
B2 MOCS OH4 $\overline{OH2}$
B55 N2N
B50 CLK TIM K3B
D40 R2N → $\overline{ORLWR}$

BEFLAG & DMA & DMAON
BFLG H8 H2
E11 N8B DMA $\overline{OH4}$ $\overline{OH2}$
E20 FDG DMAON OBFI CLR
VDD
E3 N2N
D4 CLK K3B
D10 BD3 CLK2
E5 D24 OBFI $\overline{OH4}$ $\overline{OH2}$
OBFI & DMAON

A68 SOCS SUWR OH4 OH2
A3 $\overline{MUWR}$ V1N
B5 MOCS OH4 $\overline{OH2}$
B57 N2N
B46 CLK TIM K3B
D36 R2N → $\overline{ORUWR}$

OH2 / OH4 generation

E30 R2N OBFI DMA
A25 N2B H2
A31 CLK K3B $\overline{TES1D6}$ → $\overline{OH2}$
A35 N2P H2
A45 CLK K4B $\overline{TES1D6}$
V1N B9 → OH2 $\overline{OH2}$
A38 N2B H4
A42 CLK K4B $\overline{TES1D6}$ → $\overline{OH4}$
A22 N2P H4
A19 CLK K3B $\overline{TES1D6}$
E8 V1N → OH4 $\overline{OH4}$
{HCNT}

Sheet: /Address output/	
File: address_output.kicad_sch	
Title: Konami 007783	
Size: A3	Date: 2023-10-10
KiCad E.D.A. kicad-cli 7.0.10-7.0.10-ubuntu20.04.1	Id: 6/5
	Rev: