In [1]:
```
import time
import numpy as np
import torch
from torch import nn
from d2l import torch as d2l
```

In [2]:
```
def add_to_class(Class):
    """Register functions as methods in created class."""
    def wrapper(obj):
        setattr(Class, obj.__name__, obj)
    return wrapper
```

In [3]:
```
class A:
    def __init__(self):
        self.b = 1

a = A()
```

In [4]:
```
@add_to_class(A)
def do(self):
    print('Class attribute "b" is', self.b)

a.do()
```

```
Class attribute "b" is 1
```

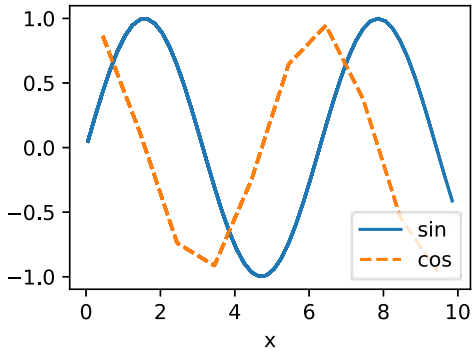
In [5]:
```
class HyperParameters:
    """The base class of hyperparameters."""
    def save_hyperparameters(self, ignore=[]):
        raise NotImplemented
```

In [6]:
```
class B(d2l.HyperParameters):
    def __init__(self, a, b, c):
        self.save_hyperparameters(ignore=['c'])
        print('self.a =', self.a, 'self.b =', self.b)
        print('There is no self.c =', not hasattr(self, 'c'))

b = B(a=1, b=2, c=3)
```

```
self.a = 1 self.b = 2
There is no self.c = True
```

In [7]:
```
class ProgressBoard(d2l.HyperParameters):
    """The board that plots data points in animation."""
    def __init__(self, xlabel=None, ylabel=None, xlim=None,
                 ylim=None, xscale='linear', yscale='linear',
                 ls=['-', '--', '-.', ':'], colors=['C0', 'C1', 'C2', 'C3'],
                 fig=None, axes=None, figsize=(3.5, 2.5), display=True):
        self.save_hyperparameters()

    def draw(self, x, y, label, every_n=1):
        raise NotImplemented
```

In [8]:
```
board = d2l.ProgressBoard('x')
for x in np.arange(0, 10, 0.1):
    board.draw(x, np.sin(x), 'sin', every_n=2)
    board.draw(x, np.cos(x), 'cos', every_n=10)
```



In [9]:
```
class Module(nn.Module, d2l.HyperParameters):
    """The base class of models."""
    def __init__(self, plot_train_per_epoch=2, plot_valid_per_epoch=1):
        super().__init__()
        self.save_hyperparameters()
        self.board = ProgressBoard()

    def loss(self, y_hat, y):
```

```
        raise NotImplementedError

    def forward(self, X):
        assert hasattr(self, 'net'), 'Neural network is defined'
        return self.net(X)

    def plot(self, key, value, train):
        """Plot a point in animation."""
        assert hasattr(self, 'trainer'), 'Trainer is not inited'
        self.board.xlabel = 'epoch'
        if train:
            x = self.trainer.train_batch_idx / \
                self.trainer.num_train_batches
            n = self.trainer.num_train_batches / \
                self.plot_train_per_epoch
        else:
            x = self.trainer.epoch + 1
            n = self.trainer.num_val_batches / \
                self.plot_valid_per_epoch
        self.board.draw(x, value.to(d2l.cpu()).detach().numpy(),
                        ('train_' if train else 'val_') + key,
                        every_n=int(n))

    def training_step(self, batch):
        l = self.loss(self(*batch[:-1]), batch[-1])
        self.plot('loss', l, train=True)
        return l

    def validation_step(self, batch):
        l = self.loss(self(*batch[:-1]), batch[-1])
        self.plot('loss', l, train=False)

    def configure_optimizers(self):
        raise NotImplementedError
```

In [10]:

```
class DataModule(d2l.HyperParameters):
    """The base class of data."""
    def __init__(self, root='../data', num_workers=4):
        self.save_hyperparameters()

    def get_dataloader(self, train):
        raise NotImplementedError

    def train_dataloader(self):
        return self.get_dataloader(train=True)

    def val_dataloader(self):
        return self.get_dataloader(train=False)
```

In [11]:

```
class Trainer(d2l.HyperParameters):
    """The base class for training models with data."""
    def __init__(self, max_epochs, num_gpus=0, gradient_clip_val=0):
        self.save_hyperparameters()
        assert num_gpus == 0, 'No GPU support yet'

    def prepare_data(self, data):
        self.train_dataloader = data.train_dataloader()
        self.val_dataloader = data.val_dataloader()
        self.num_train_batches = len(self.train_dataloader)
        self.num_val_batches = (len(self.val_dataloader)
                                if self.val_dataloader is not None else 0)

    def prepare_model(self, model):
        model.trainer = self
        model.board.xlim = [0, self.max_epochs]
        self.model = model

    def fit(self, model, data):
        self.prepare_data(data)
        self.prepare_model(model)
        self.optim = model.configure_optimizers()
        self.epoch = 0
        self.train_batch_idx = 0
        self.val_batch_idx = 0
        for self.epoch in range(self.max_epochs):
            self.fit_epoch()

    def fit_epoch(self):
        raise NotImplementedError
```

Discussion: This section introduces an object-oriented approach to deep learning, focusing on the modular design of components like 'Module', 'DataModule', and 'Trainer'. By defining reusable classes, the implementation becomes cleaner and more adaptable to various

projects. However, since I am not very familiar with object-oriented programming, I found it a bit challenging to fully understand the code structure and interactions between the classes. Despite the initial difficulty, I can see how these approaches promotes better scalability and maintainability in real projects. And it was personally fascinating that the graph was drawn as if dancing in the sine and cosine functions.