

10. Use-Case Descriptions

10.1. Register

Table 10-1: Use-case description of "Register" use case

Use Case ID: UC-00001	Register	
Goal in Context	A user wants to register to the system	
Extending	Use Case No.	Extension Point
	-	-
Primary Actor	Vendor	
Stakeholder and Interests	Stakeholder	Interests
	Vendor	Register in the system
Preconditions	A user must not be the member in the system before.	
Postconditions	The system must create and record a member account in database.	
Trigger	A user accesses register link.	
Description	Step	Action
	1	The user selects registration method.
	2	The user registration is approved.
	3	The system displays homepage.
Extensions	Step	Branching Action
	1a	If the user wants to link with Facebook. The system displays permission detail to user.
	1a1	The system gets a permission from user. If user not permit, use case is over.
	1a2	Use case link with Facebook is performed.
	1b	If the user wants to register with email. The system displays register form.
	1b1	User fill data in the form.
	1b2	The system verifies username and password.
	1b3	If username or password is incorrect, go to step 1b1.
	1b4	System sent verify email. If user not confirm email, user case is over.
Remarks		

10.2. Login

Table 10-2: Use-case description of "Login" use case

Use Case ID: UC-00002	Login	
Goal in Context	A user wants to login to the system.	
Extending	Use Case No.	Extension Point
	-	-
Primary Actor	Vendor	
Stakeholder and Interests	Stakeholder	Interests
	Vendor	Login to the system
Preconditions	A user must be the member in the system.	
Postconditions	The system must record this user as active user.	
Trigger	A user accesses login link.	
Description	Step	Action
	1	The user selects login method.
	2	The user logins successful.
	3	The system displays homepage.
Extensions	Step	Branching Action
	1a	If the user wants to link with Facebook.
	1a2	Use case link with Facebook is performed.
	1b	If the user wants to login with email. User fills username and password.
	1b1	System verify username and password.
	1b2	If username or password is incorrect, go to step 1b.
Remarks		

10.3. Logout

Table 10-3: Use-case description of “Logout” use case

Use Case ID: UC-00003	Logout	
Goal in Context	A user wants to logout to the system.	
Extending	Use Case No.	Extension Point
	-	-
Primary Actor	Vendor	
Stakeholder and Interests	Stakeholder	Interests
	Vendor	Logout to the system
Preconditions	A user must logout in the system.	
Postconditions	The system must remove this user from active user.	
Trigger	A user accesses logout link.	
Description	Step	Action
	1	The user active logout button.
	2	The system displays homepage.
Extensions	-	
Remarks	-	

10.4. Link with Facebook

Table 10-4: Use-case description of “Link with Facebook” use case

Use Case ID: UC-00004	Link with Facebook	
Goal in Context	A user wants to link with Facebook	
Extending	Use Case No.	Extension Point
	UC-00001	UC-00001-1
	UC-00002	UC-00002-1
Primary Actor	Vendor	
Stakeholder and Interests	Stakeholder	Interests
	Vendor	Link account with Facebook
Preconditions	A user must allow system to access user's Facebook.	
Postconditions	System record data from Facebook.	
Trigger	User select to connect to Facebook.	
Description	Step	Action
	1	The system sends request to Facebook.
	2	The system retrieve data from Facebook.
Extensions	-	
Remarks	-	

10.5. Reset Password

Table 10-5: Use-case description of “Reset Password” use case

Use Case ID: UC-00005	Reset Password	
Goal in Context	A user wants to reset password.	
Extending	Use Case No.	Extension Point
	-	-
Primary Actor	Vendor	
Stakeholder and Interests	Stakeholder	Interests
	Vendor	Reset the password
Preconditions	A user must be the member in the system.	
Postconditions	The system must record new password.	
Trigger	A user accesses reset password link.	
Description	Step	Action
	1	The system displays from.
	2	The user fills registered email.
	3	The system sends reset password link to the email.
	4	The user opens the link.
	5	The user enters new password.
	6	The user enters new password again to confirm.
	7	The system displays homepage.
Extensions	Step	Branching Action
	2a	If the email not register in the system before, go to step 2.
	6a	If user enters the wrong password, go to step 5.
Remarks	-	

10.6. View Feed

Table 10-6: Use-case description of “View Feed” use case

Use Case ID: UC-00006	View Feed	
Goal in Context	A vendor wants to view the currently available markets	
Extending	Use Case No.	Extension Point
	-	-
Primary Actor	Vendor	
Stakeholder and Interests	Stakeholder	Interests
	Lessor	Wants to expose his/her markets
Preconditions	A lessor must be authorized by logging in to the system	
Postconditions	-	
Trigger	A lessor enters feeds page	
Description	Step	Action
	1	The system displays list of currently available markets categorized by their type.
Extensions	-	
Remarks	-	

10.7. View Market Info Page

Table 10-7: Use-case description of “View Market Info Page” use case

Use Case ID: UC-00007	View Market Info Page	
Goal in Context	Vendor or non-member user wants to browse through available events	
Extending	Use Case No.	Extension Point
	-	-
Primary Actor	Vendor or Non-member User	
Stakeholder and Interests	Stakeholder	Interests
	Lessor	Organize an event and want to lease booths to vendors
Preconditions	An authorized vendor or a non-member user arrives on the system	
Postconditions	-	
Trigger	A vendor or non-member user requests a market description from the system	
Description	Step	Action
	1	A vendor or non-member user requests a market description from the system.
	2	The system displays the market's description to the requester.
Extensions	Step	Branching Action
	-	-
Remarks	-	

10.8. Become a Lessor

Table 10-8: Use-case description of “Become a Lessor” use case

Use Case ID: UC-00008	Become a Lessor	
Goal in Context	A vendor wants to become a lessor	
Extending	Use Case No.	Extension Point
	-	-
Primary Actor	Vendor	
Stakeholder and Interests	Stakeholder	Interests
	Vendor	Wants to become a lessor
Preconditions	A vendor must be authorized by logging in to the system	
Postconditions	New lessor must be recorded in the system	
Trigger	A vendor request to become a lessor by pressing “Become a Lessor” button	
Description	Step	Action
	1	The system displays lessor registration form.
	2	A vendor enters lessor name and bank account information.
Extensions	-	
Remarks	-	

10.9. Create Flea Market Event

Table 10-9: Use-case description of “Create Flea Market Event” use case

Use Case ID: UC-00009	Create Flea Market Event	
Goal in Context	Lessor decide to hold a flea market event and want to use online reservation system as means to connect with vendors	
Extending	Use Case No.	Extension Point
	-	-
Primary Actor	Lessor	
Stakeholder and Interests	Stakeholder	Interests
	-	-
Preconditions	User login as lessor with correct username/password	
Postconditions	If lessor provides enough information as required by the system, adds the newly-created event to an event list that available to vendor. Otherwise, discards the event.	
Trigger	Lessor want to organize a new flea market event and want to use web-based online reservation system	
Description	Step	Action
	1	A lessor provides information regarding the event including location, date, opening and closing time and sample photos from the location.
	2	The lessor uploads a market layout and provide a list of available booth location.
	3	The lessor provides market description and optional restrictions.
Extensions	Step	Branching Action
	3a	If there are invalid or missing necessary information, prompt user to fill the information and perform steps 1 - 3 again.
Remarks	-	

10.10. Edit Flea Market Event

Table 10-10: Use-case description of “Edit Flea Market Event” use case

Use Case ID: UC-00010	Edit Flea Market Event	
Goal in Context	Lessor wants to edit event description or add more information	
Extending	Use Case No.	Extension Point
	-	-
Primary Actor	Lessor	
Stakeholder and Interests	Stakeholder	Interests
	Vendor	Want to rent a booth in the market on the event date
Preconditions	An event must be created by the lessor and must not pass the deadline for payment confirmation.	
Postconditions	If the updated information still meets the system requirement, updates new information to the dashboard available to vendors. Otherwise, discards changes.	
Trigger	Lessor wants to edit information on an already created event.	
Description	Step	Action
	1	Lessor provides new information to update to the system in the given template.
	2	The system saves all updated information to market's description.
Extensions	Step	Branching Action
	-	-
Remarks	-	

10.11. Cancel Flea Market Event

Table 10-11: Use-case description of “Cancel Flea Market Event” use case

Use Case ID: UC-00011	Cancel Flea Market Event	
Goal in Context	Lessor wants to cancel an event which has not yet passed the reservation deadline due to an unforeseen circumstance.	
Extending	Use Case No.	Extension Point
	-	-
Primary Actor	Lessor	
Stakeholder and Interests	Stakeholder	Interests
	Vendor	Want to rent a booth in the market on the event date
Preconditions	An event must be created by the lessor and must not pass the deadline for payment confirmation.	
Postconditions	All vendors who made a reservation on the event are notified about the cancelation of the event.	
Trigger	Lessor wants to cancel an already created event which has not yet passed the reservation deadline.	
Description	Step	Action
	1	The system displays available event created by the lessor.
	2	The lessor chooses an event to cancel.
	3	The system sends notification regarding the cancelation to all vendors who made a reservation on the event.
Extensions	Step	Branching Action
	-	-
Remarks	-	

10.12. View Received Money

Table 10-12: Use-case description of “View Received Money” use case

Use Case ID: UC-00012	View Received Money	
Goal in Context	A lessor wants to see if he/she got the money from the system	
Extending	Use Case No.	Extension Point
	-	-
Primary Actor	Lessor	
Stakeholder and Interests	Stakeholder	Interests
	-	-
Preconditions	A lessor must be authorized by logging in to the system	
Postconditions	-	
Trigger	A lessor enters view received money page via his/her dashboard	
Description	Step	Action
	1	The system displays a list of all received money from all markets.
Extensions	-	
Remarks	-	

10.13. Verify Receipt

Table 10-13: Use-case description of “Verify Receipt” use case

Use Case ID: UC-00013	Verify Receipt	
Goal in Context	An admin wants to verify a payment receipt	
Extending	Use Case No.	Extension Point
	-	-
Primary Actor	Vendor	
Stakeholder and Interests	Stakeholder	Interests
	Vendor	Wants to become a lessor
Preconditions	An admin must be authorized by logging in to the system	
Postconditions	The system must update payment status of RentalPaymentInfo	
Trigger	An admin request to verify receipt via his/her dashboard	
Description	Step	Action
	1	The system displays all unapproved receipts
	2	An admin selects a receipt to verify.
	3	An admin verifies the receipt
	4	The rental payment info status is set to “approved”
Extensions	Step	Branching Action
	3a	If the receipt is invalid, the rental payment info status is set to “rejected”
Remarks	-	

10.14. Approve Reservation

Table 10-14: Use-case description of "Approve Reservation" use case

Use Case ID: UC-00014	Approve Reservation	
Goal in Context	A lessor wants to approve booth reservations made by vendors	
Extending	Use Case No.	Extension Point
	-	-
Primary Actor	Lessor	
Stakeholder and Interests	Stakeholder	Interests
	Vendor	Wants to rent a booth
Preconditions	A lessor must be authorized by logging in to the system	
Postconditions	The system must save all reservations' status and send an email to each vendor whose reservation is approved	
Trigger	A lessor selects one of the markets available for approving from his/her dashboard	
Description	Step	Action
	1	The system displays all not yet approved booths in the market.
	2	When the lessor selects a booth, the system displays all vendors reserved that booth.
	3	When the lessor selects a vendor to rent that booth, the system removes all reservations of the vendor from the other booths.
	4	The lessor repeats step 2-3 until there are no more booth to be approve.
Extensions	-	
Remarks	-	

10.15. View Vendor's Payment Status

Table 10-15: Use-case description of "View Vendor's Payment Status" use case

Use Case ID: UC-00015	View Vendor's Payment Status	
Goal in Context	A lessor wants to view all vendors' payment status in a market	
Extending	Use Case No.	Extension Point
	-	-
Primary Actor	Lessor	
Stakeholder and Interests	Stakeholder	Interests
	-	-
Preconditions	A lessor must be authorized by logging in to the system	
Postconditions	-	
Trigger	A lessor request to view vendors' payment status	
Description	Step	Action
	1	The system displays a table of vendors' payment status and booths approved by the lessor.
Extensions	-	
Remarks	-	

10.16. Edit Profile

Table 10-16: Use-case description of “Edit Profile” use case

Use Case ID: UC-00016	Edit Profile	
Goal in Context	A vendor wants to edit his/her the profile	
Extending	Use Case No.	Extension Point
	-	-
Primary Actor	Vendor	
Stakeholder and Interests	Stakeholder	Interests
	-	-
Preconditions	A vendor must be authorized by logging in to the system	
Postconditions	The updated profile must be saved to the system	
Trigger	A vendor request to edit profile via the profile page	
Description	Step	Action
	1	The system displays the profile template filled with current profile information.
	2	The user edit profile in the given template.
	3	The system saves all updated information to vendor's profile.
Extensions	Step	Branching Action
	2a	If user want to edit the product or shop information, start use case “Edit Product/Shop”.
	3a	If there are invalid or missing necessary information, prompt user to fill the information and perform steps 1 - 3 again.
Remarks	-	

10.17. Edit Product/Shop

Table 10-17: Use-case description of “Edit Product/Shop” use case

Use Case ID: UC-00017	Edit Product/Shop	
Goal in Context	A vendor wants to edit his/her the products/shop	
Extending	Use Case No.	Extension Point
	UC-00016	UC-00016-1
Primary Actor	Vendor	
Stakeholder and Interests	Stakeholder	Interests
	Vendor	Wants to become a lessor
Preconditions	A vendor must be authorized by logging in to the system	
Postconditions	The updated products/shop must be saved to the system	
Trigger	A vendor request to edit profile via the profile page	
Description	Step	Action
	1	The system displays the template filled with current products/shop information.
	2	A vendor edits products/shop in the given template.
	3	The system saves all updated products/shop information.
Extensions	Step	Branching Action
	3a	If there are invalid or missing necessary information, prompt user to fill the information and perform steps 1 - 3 again.
Remarks	-	

10.18. Confirm Money Transfer

Table 10-18: Use-case description of “Confirm Money Transfer” use case

Use Case ID: UC-00018	Confirm Money Transfer	
Goal in Context	An administrator wants to confirm the money transfer for the lessors	
Primary Actor	Administrator	
Stakeholder and Interests	Stakeholder	Interests
	Market Lessor	Wants to get reservation deposit and rental fee from the vendors
Preconditions	An administrator must log in the system with correct username and password	
Postconditions	The system must send email to the vendor	
Trigger	An administrator requests to get in the money transfer confirmation page	
Description	Step	Action
	1	Display Transferred List
	2	Select transactions to confirm
	3	Confirm request
	4	Notify Lessors who get the confirmation
Extensions	Step	Branching Action
	-	-
Remarks	-	

10.19. Propose Booth Reservation

Table 10-19: Use-case description of “Propose Booth Reservation” use case

Use Case ID: UC-00019	Propose Booth Reservation	
Goal in Context	A vendor wants to propose reservation for available booths area using the system	
Primary Actor	Vendor	
Stakeholder and Interests	Stakeholder	Interests
	Market lessor	Provides available booths area for renting
	Whalemart Platform	Provides a service that enable Market lessors to rent their available booth areas and provide a service for a vendor to make a reservation and pay into the system
Preconditions	A vendor must be authorized by logging in to the system	
Postconditions	The reservation must be saved to the database and must be available for a lessor to approve	
Trigger	A vendor request to reserve booths via market detail page	
Description	Step	Action
	1	The system displays the booth layout for a vendor to choose
	2	The vendor select booth that they want to make a reservation by specifying zone and booth number
	3	Display the default shop name of the vendor
	4	The system uses the existing name by default
	5	The system displays selected products
	6	If the vendors want to select more products, go to step5. If not then go to step 7
	7	Confirm the reservation request
Extensions	Step	Branching Action
	3a	If the vendor wants to select more booth for reservation and the selected booth is less than 10 go to step2
	4a	If the vendor wants to want to use new shop name, the vendor can enter new shop name
	6a1	The vendor selects product from existing list
	6b1	If the vendor chooses to create new product, the vendor can enter new product
	6b2	The vendor must upload images for the recently added product
Remarks	The system might not display anything if there is no selected product.	

10.20. Confirm Approved Booth

Table 10-20: Use-case description of “Confirm Approved Booth” use case

Use Case ID: UC-00020	Confirm Approved Booth	
Goal in Context	A vendor wants to confirm a reservation approved by a lessor by paying 30% deposit fee	
Primary Actor	Vendor	
Stakeholder and Interests	Stakeholder	Interests
	Whalemart Platform	Provides a service that enable Market lessors to rent their available booth areas and provide a service for a vendor to make a reservation and pay into the system
Preconditions	A vendor must be authorized by logging in to the system. A vendor's reservation must be approved by the lessor	
Postconditions	If the confirmation is successfully done, the system must send a notifying email to the vendor and the system	
Trigger	The vendor request to confirm the booth approved by the lessor	
Description	Step	Action
	1	The system displays the approved booth detail
	2	If the vendor confirms the reservation approval, then the vendor has to pay the rental fee using use case xxx
	3	The system displays paid bill for the vendor
Extensions	Step	Branching Action
	2a	If the vendor cancels the process, then end the use case
Remarks	-	

10.21. Confirm Rental

Table 10-21: Use-case description of “Confirm Rental” use case

Use Case ID: UC-00021	Confirm Rental	
Goal in Context	A vendor wants to confirm a reservation to sell his/her products in the flea market	
Primary Actor	Vendor	
Stakeholder and Interests	Stakeholder	Interests
	Whalemart Platform	Provides a service that enable Market lessors to rent their available booth areas and provide a service for a vendor to make a reservation and pay into the system
Preconditions	A vendor must be authorized by logging in to the system. A vendor must confirm the reservation and pay the deposit fee before	
Postconditions	If the confirmation is successfully done, the system must send a notifying email to the vendor and the system	
Trigger	The vendor request to confirm the booth approved by the lessor	
Description	Step	Action
	1	The system displays the approved booth detail
	2	If the vendor confirms the reservation approval, then the vendor has to pay the rental fee using use case xxx
	3	The system displays paid bill for the vendor
Extensions	Step	Branching Action
	2a	If the vendor cancel the process, then end the use case
Remarks		

10.22. Make Full Payment

Table 10-22: Use-case description of “Make Full Payment” use case

Use Case ID: UC-00022	Make Full Payment	
Goal in Context	A vendor wants to pay a rental fee to sell his/her products in the flea market	
Primary Actor	Vendor	
Stakeholder and Interests	Stakeholder	Interests
	Whalemart Platform	Provides a service that enable Market lessors to rent their available booth areas and provide a service for a vendor to make a reservation and pay into the system
Preconditions	A vendor must be authorized by logging in to the system. A vendor's reservation must be approved by the lessor	
Postconditions	If the confirmation is successfully done, the system must send a notifying email to the vendor and the system	
Trigger	The vendor request to confirm the booth approved by the lessor	
Description	Step	Action
	1	The system displays the approved booth detail
	2	If the vendor confirms the reservation approval, then the vendor has to pay the rental fee using use case xxx
	3	The system displays paid bill for the vendor
Extensions	Step	Branching Action
	2a	If the vendor cancels the process, then end the use case
Remarks		

10.23. Pay Rental Fee

Table 10-23: Use-case description of “Pay Rental Fee” use case

Use Case ID: UC-00023	Pay Rental Fee	
Goal in Context	A vendor wants to pay the money into the system	
Primary Actor	Vendor	
Stakeholder and Interests	Stakeholder	Interests
	Whalemart Platform	Provides a service that enable Market lessors to rent their available booth areas and provide a service for a vendor to make a reservation and pay into the system
Preconditions	A vendor must be authorized by logging in to the system. A vendor must agree to pay rental fee into the system at the agreed price	
Postconditions	If the payment is successfully done, the system must send a notifying email to the vendor and the system administration team must transfer money to the lessor at the due date	
Trigger	A vendor request to pay a deposit, pay the pending rental fee or pay full amount of rental fee	
Description	Step	Action
	1	The system displays Payment amount to the vendor
	2	The system displays Payment method for the vendor to choose
	3	The vendor selects payment method
Extensions	Step	Branching Action
	4a1	If the vendor chooses to pay via bank transfer, the user must confirm the payment method
	4a2	The system displays the bank account to which the vendor can transfer
	4a3	The vendor upload transfer receipt into the system
	4b1	The vendor enters credit card information which include credit card number, name on the card, expiry date and CVV number
	3b2	The vendor confirms credit card payment
Remarks	By default, the chosen payment method is credit card CVV number is the secret three-digit number behind the credit card	

10.24. Upload Receipt

Table 10-24: Use-case description of “Upload Receipt” use case

Use Case ID: UC-00024	Upload Receipt	
Goal in Context	A vendor wants to upload a receipt as a proof of payment.	
Extending	Use Case No.	Extension Point
	-	-
Primary Actor	Vendor	
Stakeholder and Interests	Stakeholder	Interests
	-	-
Preconditions	A vendor must be authorized by logging in to the system	
Postconditions	-	
Trigger	A vendor requests to upload a receipt.	
Description	Step	Action
	1	A user visit on vendor profile.
	2	The system displays a control for a user to upload the receipt.
	3	A user selects a photo on his/her device to upload.
	4	The system automatically uploads the photo, creating a Receipt entity.
Extensions	-	
Remarks		

10.25. View Vendor Profile

Table 10-25: Use-case description of “View Vendor Profile” use case

Use Case ID: UC-00025	View Vendor Profile	
Goal in Context	A vendor/lessor wants to view vendor profile.	
Extending	Use Case No.	Extension Point
	-	-
Primary Actor	Vendor and Lessor	
Stakeholder and Interests	Stakeholder	Interests
	-	-
Preconditions	A vendor/lessor must be authorized by logging in to the system	
Postconditions	-	
Trigger	A vendor/lessor requests to view vendor profile.	
Description	Step	Action
	1	A user visit on vendor profile.
	2	The system displays information of vendor.
Extensions	-	

Remarks	
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10.26. View Lessor Profile

Table 10-26: Use-case description of “View Lessor Profile” use case

Use Case ID: UC-00026	View Lessor Profile	
Goal in Context	A user wants to view lessor profile.	
Extending	Use Case No.	Extension Point
	-	-
Primary Actor	User	
Stakeholder and Interests	Stakeholder	Interests
	-	-
Preconditions	-	
Postconditions	-	
Trigger	A user requests to view lessor profile.	
Description	Step	Action
	1	A user visit on lessor profile.
	2	The system displays information of lessor.
Extensions	-	
Remarks		

10.27. View Reservation

Table 10-27: Use-case description of “View Reservation” use case

Use Case ID: UC-00027	View Reservation	
Goal in Context	A vendor wants to view him/her reservation history which vendor have reserved.	
Extending	Use Case No.	Extension Point
	-	-
Primary Actor	Vendor	
Stakeholder and Interests	Stakeholder	Interests
	-	-
Preconditions	A vendor must be authorized by logging in to the system and vendor must be owner of reservation which vendor can see.	
Postconditions	-	
Trigger	A vendor enters to vendor profile.	
Description	Step	Action
	1	A vendor visits on vendor profile.
	2	The system displays reservation information which vendor have reserved.
Extensions	-	

Remarks	
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10.28. Rate Lessor

Table 10-28: Use-case description of "Rate Lessor" use case

Use Case ID: UC-00028	Rate Lessor	
Goal in Context	A vendor wants to rate lessor. These ratings will be shown in lessor profile.	
Extending	Use Case No.	Extension Point
	-	-
Primary Actor	Vendor	
Stakeholder and Interests	Stakeholder	Interests
	Lessor	Receive rating
Preconditions	A vendor must be authorized by logging in to the system. Before rating, a vendor must have experienced reserve booth, which owned by a lessor, at least one times.	
Postconditions	Rating information must be saved to the system.	
Trigger	A vendor rates to lessor.	
Description	Step	Action
	1	A vendor rates to lessor.
	2	The system creates rating information and save to the system.
Extensions	-	
Remarks		

10.29. Report Vendor

Table 10-29: Use-case description of “Report Vendor” use case

Use Case ID: UC-00029	Report Vendor	
Goal in Context	A lessor wants to report vendor.	
Extending	Use Case No.	Extension Point
	-	-
Primary Actor	Lessor	
Stakeholder and Interests	Stakeholder	Interests
	-	-
Preconditions	A lessor must be authorized by logging in to the system, and lessor can only report to vendor if vendor has reserved booth that organized by lessor.	
Postconditions	Report information must be saved to the system.	
Trigger	A lessor reports to vendor.	
Description	Step	Action
	1	A lessor provides report information which required by the system.
	2	The system saves report information to the system.
Extensions	-	
Remarks		

10.30. Send Email

Table 10-30: Use-case description of “Send Email” use case

Use Case ID: UC-00030	Send Email	
Goal in Context	A member wants to get notification from the system.	
Extending	Use Case No.	Extension Point
	UC-00001	UC-00001-1
Primary Actor	Member	
Stakeholder and Interests	Stakeholder	Interests
	Whalemart Platform	Provides a notification service to system member
Preconditions	The member must be correctly logged in.	
Postconditions	Save notification into the system database.	
Trigger	An important action has been successfully done.	
Description	Step	Action
	1	Receive content and email address.
	2	Send an email to a user
Extensions	-	
Remarks		