

C++ Competitive Programming Cheatsheet

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Case 1: Single test case, single input, single output

Boilerplate:

```
#include <bits/stdc++.h>
using namespace std;

void solve() {
    // Write your solution here
}

int main() {
    ios::sync_with_stdio(false);
    cin.tie(NULL);
    solve();
    return 0;
}
```

Case 2: Single test case, multiple inputs until EOF

Boilerplate:

```
#include <bits/stdc++.h>
using namespace std;

void solve() {
    int x;
    while (cin >> x) {
        // Process each input
    }
}

int main() {
    ios::sync_with_stdio(false);
    cin.tie(NULL);
    solve();
    return 0;
}
```

Case 3: Multiple test cases with t given

Boilerplate:

```
#include <bits/stdc++.h>
using namespace std;

void solve() {
```

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```
int t;  
cin >> t;  
while (t--) {  
    // Solve for each test case  
}  
}
```

```
int main() {  
    ios::sync_with_stdio(false);  
    cin.tie(NULL);  
    solve();  
    return 0;  
}
```

Case 4: Single test case, multiple lines of input

Boilerplate:

```
#include <bits/stdc++.h>  
using namespace std;
```

```
void solve() {  
    int n;  
    cin >> n;  
    for (int i = 0; i < n; i++) {  
        string s;  
        cin >> s;  
        if (s.length() > 10) {  
            cout << s.front() << s.length() - 2 << s.back() << "\n";  
        } else {  
            cout << s << "\n";  
        }  
    }  
}
```

```
int main() {  
    ios::sync_with_stdio(false);  
    cin.tie(NULL);  
    solve();  
    return 0;  
}
```

Case 5: Grid or matrix input

Boilerplate:

```
#include <bits/stdc++.h>  
using namespace std;
```

```
void solve() {
```

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```
int n, m;
cin >> n >> m;
vector<vector<int>> grid(n, vector<int>(m));
for (int i = 0; i < n; i++) {
    for (int j = 0; j < m; j++) {
        cin >> grid[i][j];
    }
}
// Process grid here
}

int main() {
    ios::sync_with_stdio(false);
    cin.tie(NULL);
    solve();
    return 0;
}
```

Case 6: String manipulation problem

Boilerplate:

```
#include <bits/stdc++.h>
using namespace std;
```

```
void solve() {
    string s;
    cin >> s;
    // Process string
}
```

```
int main() {
    ios::sync_with_stdio(false);
    cin.tie(NULL);
    solve();
    return 0;
}
```