1. Build the Board UI
2. Build the buttons for the player operations
   1. Add Dice rolling
3. Add player movement
4. Build the pawn holding area
5. Add the shoots and ladders
   1. Add player movement to the ladders
6. Add player switching, can go to next turn
7. Add player signing in dialog
   1. Add multiple player signing in dialog
8. Add 10 sec limit
9. Add populating and inserting to CSV
10. Leaderboard
11. Add undo and EX stuff