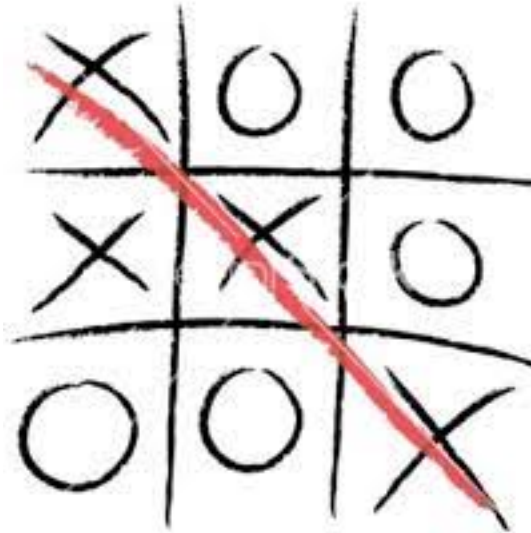


Final Project CS 412

Your team's final project is to implement a two-player **Tic Tac Toe**¹ game in Java. Your software system must be both **graphical** and **networked**; that is, you should be able to play the game using a *graphical user interface* and play against another player on a *shared network*.



As is often found within software development contracts, here's a breakdown of your "payment" for meeting certain functional objectives by the deadline:

- **A:** networked; graphical; two-player
- **B:** networked; console based; two-player
- **C:** graphical; two-player (single GUI)
- **D:** console based; two-player

¹ <https://en.wikipedia.org/wiki/Tic-tac-toe>