Joshua Tyson

(717) 855 - 4564 | joshuaptyson@gmail.com

Objective:

Seeking a Game Design co-op using strong programming skills in C# and Unity. Available May 2022 - December 2022.

Education:

Rochester Institute of Technology (RIT), Rochester, NY   Expected May 2024
Bachelor of Science, Game Design and Development   **GPA: 3.3**

Skills:

Programming Languages: C#, HTML, CSS
Tools: Unity, Maya, Photoshop CC, Visual Studios, Unreal Engine

Projects:

Zombie Janitor: (Academic Project):   May 2021
- Created a C# turn based 2D puzzle game for 1 player.
- Team of 5
- Implemented random spawn validation, movement, movement points
- Worked to ensure coding standards were met throughout the project
- Lead creative designer

Work Experience:

Rutters Gas Station: June 2020-Present
Cashier   York, PA
- Provide consistent, quality customer service and public interactions. Work and communicate with a diverse workforce to ensure a quality experience for the customer, as well as a clean work environment.
- Collaborated with supervisor to train 2 new employees on lottery machines and register duties.