|  |
| --- |
| *Vehicle* |
| Name  MaxPassanger  MaxSpeed |
|  |

|  |
| --- |
| *LandVehicle* |
| numWheels |
| drive*()* |

|  |
| --- |
| *SeaVessel* |
| displacement |
| launch() |

|  |
| --- |
| *SeaLand* |
| displacement; |
| launch*()* |

|  |
| --- |
| Jeep |
|  |
| soundHorn() |

|  |
| --- |
| Frigate |
|  |
| frigate() |

|  |
| --- |
| Hovercraft |
|  |
| enterLand()  enterSea() |

|  |
| --- |
| IsEmergency |
| Police |
| soundSiren() |

|  |
| --- |
| Police |
| name  age |
|  |

|  |
| --- |
| PoliceCar |
| Police |
| soundSiren()  toString() |