CS140e – Embedded Operating Systems

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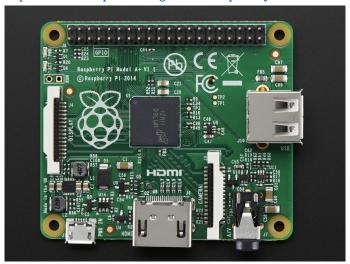
Stanford University

Outline

What, Why

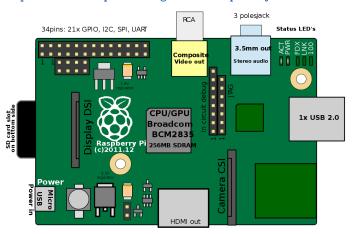
What

- Write a small, clean operating system on the raspberry pi A+.
 - https://en.wikipedia.org/wiki/Raspberry_Pi



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What you will build

- Bootloader.
- Threads.
- Virtual Memory.
- Simple file system on SD card.
- Final project: open ended. Expense account at sparkfun/adafruit.

Why OS

- If you can write a real OS, you can write pretty much anything.
- No abstractions: will understand (a) reality.
 - Once you get this, easy to delta to other examples.
- The real world is not a clean, textbook chapter.
 - Difficult to understand documents.
 - Wrong.
 - Incomplete.
 - Not written to be used.
 - You will learn how to orientate and operate in such a world, without a lot of drama.
 - We chose r/pi A+ because lots of useful blog posts for how to do things. (Later pi's are less helpful).

Why R/pi

- Most OS classes (cs140) use a fake simulator.
 - Alot of work. Not that cool at the end.
- r/pi = real computer for about \$20.
 - HDMI, SD card, memory: can put mouse, display, keyboard, have alot of control.
- Unlike most machiness: Makes interacting with the real world very easy.
 - Can build many interesting systems because can use weird hardware.
 - motion sensor, ir sensor, accelerometer, gyroscope, light sensor, etc.
- Since bare metal: Very easy to build cool tools that are hard otherwise (gprof, eraser).

You will develop two super-powers

Differential debugging. You write code, it doesn't work. Error could be:

- The code you wrote;
- Hardware fault (smoked something);
- Wiring mistake;
- Subtle cache issue;
- Compiler problem;
- ..
- You will get good at breaking down problems to isolate.

Epsilon-steps.

- Engler's theorem: Given a working system W_k and a change c, then as $c \to \epsilon$ then the time T it takes to figure out why $W_n + C$ doesn't work goes to $0 \ (T \to 0)$.
- For a fixed amount of IQ, the smaller the step you can take from a working system, the faster you can debug when it doesn't work.

Outline

What, Why

- Class web page: http://web.stanford.edu/class/cs140e/
- Textbook: Operating Systems: Three Easy Pieces,
 Remzi H. Arpaci-Dusseau and Andrea C. Arpaci-Dusseau
 - Is online: http://pages.cs.wisc.edu/~remzi/OSTEP/.
 - Also is cheap on amazon.
- The main novelty: lectures will be blended with CS140 (Mazieres). Labs will be ours.
 - Long-term goal is replace their labs with ours.
 - David's lectures give a good basis for the underlying principles.
 - Will give class credit for improvements you do for cs140e. (FAQs, useful documents, etc)

Blending mechanics

- Most lectures during this time will meet in the CS140 classroom (Skilling 153). I will be at each one.
- We will then have labs after those lectures. We'll provide food often.
- *Tentative* schedule:
 - Monday: 3-4:20 Skilling for cs140. 5:30-7:30 mandatory lab.
 - Wednesday: 3-4:20 Skilling for cs140. 5:30-7:30 will go over all slides for the week, then lab time.
 - Thursday (optional): additional lab hours to help you.
- Do not panic about workload: more in-class hours = less outside class hours.
 - I expect your workload to be comparable to cs140.
 - But I expect the cs140e HWs will be more valuable:)
 - Can look at lab section as a review each week.
 - (Hopefully) guarantees you will not fall behind.

- Google group, TBA. Is main discussion forum
- Staff mailing list: cs140e-staff@stanford.edu
 - Please use google group for questions other people might have
 - Otherwise, please mail staff list, not individual instructors
- Key dates:
 - Midterm exam: Wednesday, February 13, 3:00-4:20pm (in class)
 - Final exam: Monday, March 18th, 3:30pm-6:30pm
- Exams open note, but not open book
 - Bring notes, slides, any printed materials except textbook
 - No electronic devices permitted

Grading

- No incompletes
 - Talk to instructor ASAP if you run into real problems
- Final grades posted March 26
- 60% of grade from projects
 - For each project, 50% of score based on passing test cases
 - Remaining 50% based on design and style
- 25% of grade based on exams using this quantity: max (midterm > 0? final : $0, \frac{1}{2}$ (midterm + final))
- 20% participation.
- If you do extra, will get extra. Projects will be open-ended.
 Class is open-ended.
- Most people's projects pass most test cases
 - Please, please, please turn in working code, or **no credit** here
- Means design and style matter a lot
 - Software systems not just about producing working code

Lecture videos

- CS140 lectures will be televised.
- Go to lecture anyway.
 - I will!
 - I will stay as long as needed to answer any questions you have after each class.

CS140 Course topics

- Threads & Processes
- Concurrency & Synchronization
- Scheduling
- Virtual Memory
- I/O
- Disks, File systems
- Protection & Security
- Virtual machines
- Note: Lectures will often take Unix as an example
 - Most current and future OSes heavily influenced by Unix
 - Won't talk much about Windows