James William Hennessey

Computer Vision Research Engineer

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Information website: jwhennessey.com github: github.com/JWHennessey

EDUCATION University College London, London

EngD Virtual Environments, Imaging and Visualisation 09/2013 - 03/2018

University College London, London

Distinction, MSc Computer Science 09/2011 - 09/2012

University of Leeds, Leeds

 1^{st} , BA New Media 09/2008 - 06/2011

Honours and Awards Rabin Ezra Scholarship, Rabin Ezra Scholarship Trust

01/2017

Peter Williams Prize, University College London 11/2012

Enterprise Scholarship, University of Leeds 12/2010

Professional Experience Disney Research, Los Angeles

Lab Associate 06/2017 - 10/2017

Working in Interactive Graphics Group developing real-time facial appearance capture and rendering technologies.

Adobe Research, San Francisco

Research Intern 06/2016 - 09/2016

Developed a method for transferring parametric image-based edits for multi-channel compositing for Photoshop 3D. The work was published at SIGGRAPH Asia 2017.

Adobe Research, Seattle

Research Intern 06/2015 - 09/2015

Developed a method for generating sketching tutorials for a user specified 3D model. The work was published at i3D '17 and has a patent pending.

University College London, London

Postgraduate Teaching Assistant

01/2014 - Present

Teaching assistant, project supervisor and marker for modules: Image Processing (GV12), Robotics Programming (COMP105P), Apps Design (GC02) and Software Engineering (GC22).

Publications

James W. Hennessey, Wilmot Li, Bryan Russell, Eli Shechtman, and Niloy J. Mitra. 2017. Transferring Image-based Edits for Multi-Channel Compositing. *ACM Trans. Graph (Proceedings of SIGGRAPH Asia 2017)*, 36, 6, Article 179, 16 pages.

James W. Hennessey, Han Liu, Holger Winnemöller, Mira Dontcheva, and Niloy J. Mitra. 2017. How2Sketch: generating easy-to-follow tutorials for sketching 3D objects. *In Proceedings of the 21st ACM SIGGRAPH Symposium on Interactive 3D Graphics and Games*, Article 8, 11 pages.

James W. Hennessey and Niloy J. Mitra. 2015. An Image Degradation Model for Depth-augmented Image Editing. Computer Graphics Forum (Proceedings of Eurographics Symposium on Geometry Processing 2015) 34(5): 191-199.

Patents

Winnemöller, H., Mitra, N.J. Dontcheva, M., and Hennessey, J.W., Providing a Tutorial for Drawing a Scaffold to Guide a Drawing of a Three Dimensional Object. *US Patent Pending, Submitted* 2017.

OPEN-SOURCE

phpInsight, Sentiment Analysis in PHP

github.com/JWHennessey/phpInsight

A text sentiment classifier in PHP designed for analysing social media. The classifier uses a 'bag-of-words' approach and classifies text as positive, negative or neutral. It was initially developed as part of my undergraduate thesis, then as Social Insight Ltd, but I later released it under a GPL licence.

SKILLS

I predominantly program in C++, Matlab and Python. I have experience with libraries and standards commonly used in computer graphics and vision e.g. OpenGL, OpenCV, Eigen, Ceres, IGL. I also have experience working with 3D modelling software e.g. Maya, Blender, Vray. I use git for version control.