

ErrorManager.h



```
graph BT; Motor.cpp --> ErrorManager.h
```

The diagram illustrates a file dependency. A light blue rectangular box at the bottom is labeled 'Motor.cpp'. A solid blue arrow points vertically upwards from the top center of this box to a gray rectangular box at the top labeled 'ErrorManager.h'. This indicates that 'Motor.cpp' includes or depends on 'ErrorManager.h'.

Motor.cpp