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Tiled Terrain System for Games and Simulations 15/60

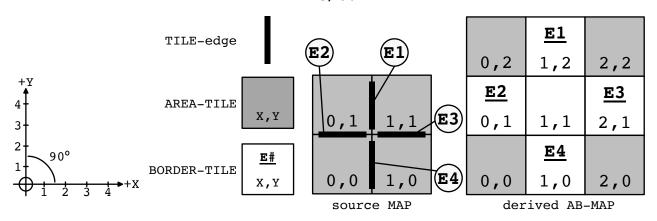


FIG.36

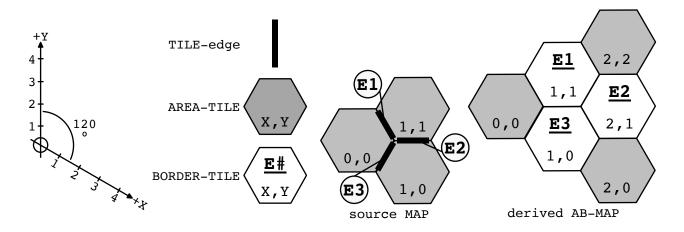


FIG.37

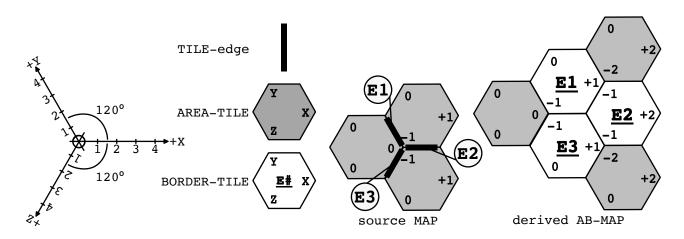


FIG.38