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Tiled Terrain System for Games and Simulations

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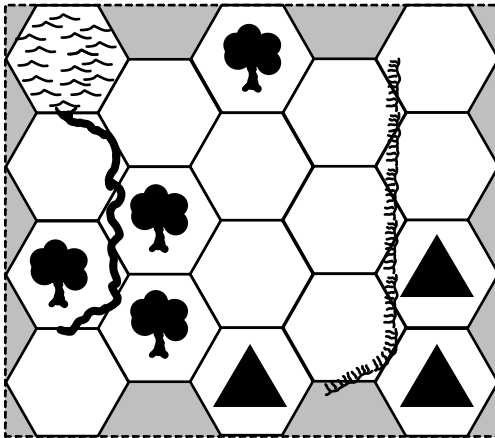


FIG. 47

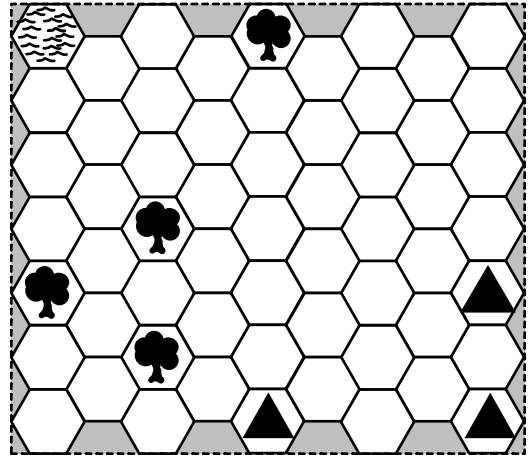


FIG. 48

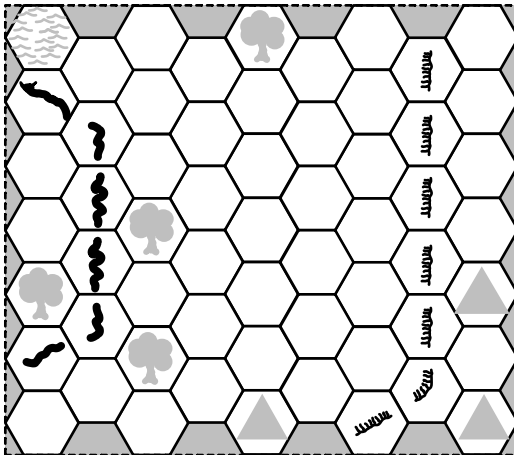


FIG. 49

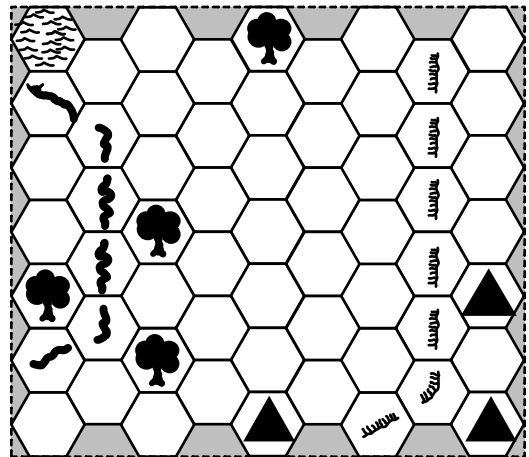


FIG. 50

