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Tiled Terrain System for ${\tt Games}$ and ${\tt Simulations}$

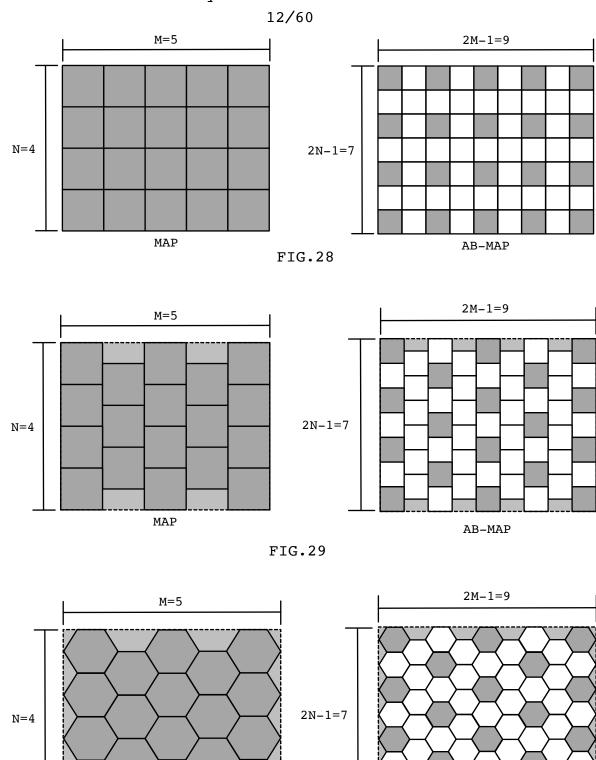


FIG.30

MAP

AB-MAP