Javan Wang

Product & UX Designer

CONTACT

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WORK EXPERIENCE

Product Designer | Clio

Toronto, ON | Nov 2020 - Current

- Lead design for the App Ecosystem team at Clio, with a strong focus on equal partnership with engineering and PM to ship iteratively and quickly.
- Owned end to end design from research to implementation for several feature releases, increasing app installation rate by 400% across a 12 month period.

Product Designer | Roadmunk

Toronto, ON | Dec 2019 - Nov 2020

- Introduced rigor in the product development process by testing and iterating design concepts early across multiple cycles with both current customers and non-customers
- Incorporated UX research, ideation, prototyping, and user testing into the product delivery phase to deliver outcome-driven products that are informed by user needs

Product Design Intern | INTERSECT

Toronto, ON | May 2017 - Aug 2017

- Redesigned UI and UX flow of 'Photos & Docs' and 'Report Builder' from ideation to launch for an insurance web application, Claims Connect, using Sketch
- Crafted and tested UX flows using Invision, expanded design systems using Sketch
- Collaborated with designers, PMs and clients to deliver features under a tight timeline

Product Design Intern | Noom Inc.

New York City, NY | Sep 2016 - Dec 2016

- Designed UX flow and Marvel prototypes for Noom Coach on iOS and Android
- Led initiative for creating a design system for optimizing design and development
- Worked closely with PMs, engineers, and other designers to iterate on new features

PROJECT EXPERIENCE

Graduate UX Researcher | Microsoft HoloLens + University of Washington

Seattle, WA | Feb 2019 - May 2019

- Conducted ethnographic interviews with 20 filmmakers and film experts to unearth opportunities for designing HoloLens applications in filmmaking
- Presented research findings and design opportunities to Microsoft MRW

EDUCATION

Master of Human-Computer Interaction and Design

Seattle, WA | Sep 2018 - Aug 2019

University of Washington

Bachelor of Applied Sciences, Chemical Engineering Co-op

Waterloo, ON | Sep 2013 - Apr 2018

University of Waterloo

SKILLS

Business thinking

User experience design

Usability testing

Project management

Rapid prototyping

Ethnographic design research

Agile/Scrum methdologies

Information architecture

TOOLS

Figma

Sketch

InVision

HTML/CSS/JS

Adobe Photoshop

Adobe Illustrator

Flinto

Marvel

Adobe AfterEffects

Adobe Premiere