# CHECKING IS BELIEVING: EVENT-AWARE PROGRAM ANOMALY DETECTION IN CYBER-PHYSICAL SYSTEMS

Long Cheng, *Member, IEEE*, Ke Tian, Danfeng (Daphne) Yao, *Senior Member, IEEE*, Lui Sha, *Fellow, IEEE*, and Raheem A. Beyah, *Senior Member, IEEE* 



#### Cyber-physical systems (CPS):

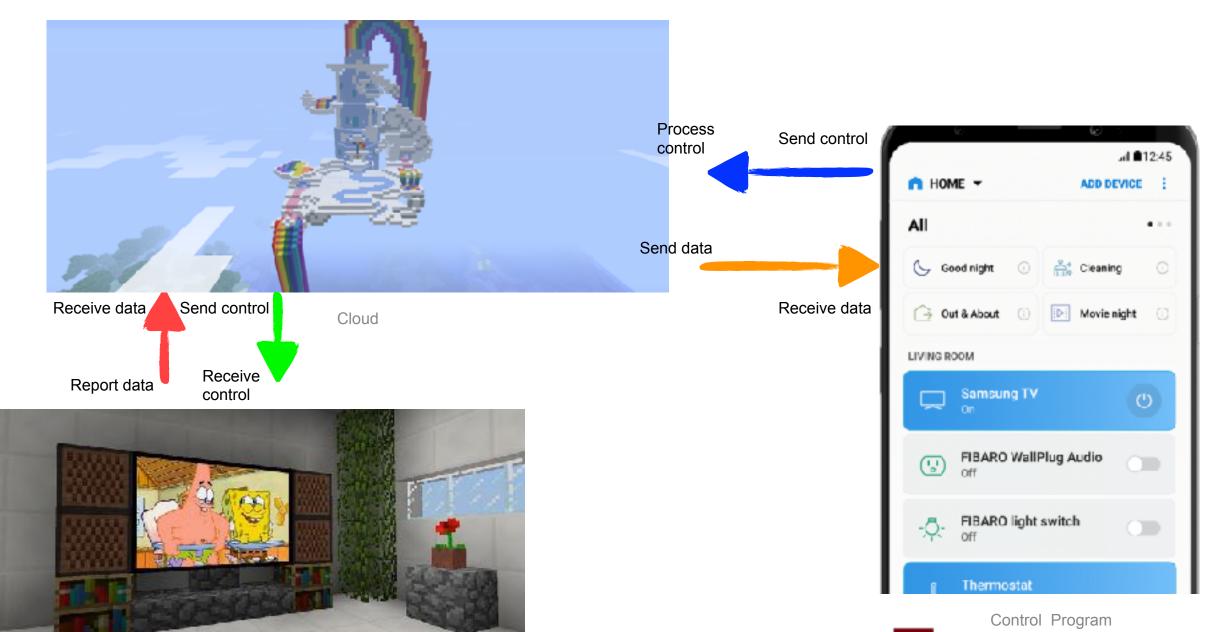
- Consists of computational elements and physical components
- Emphasizes the tightly coupled integration of computational components and physical world

#### Internet of Things (IoT):

Emphasizes on the connection of things with networks.

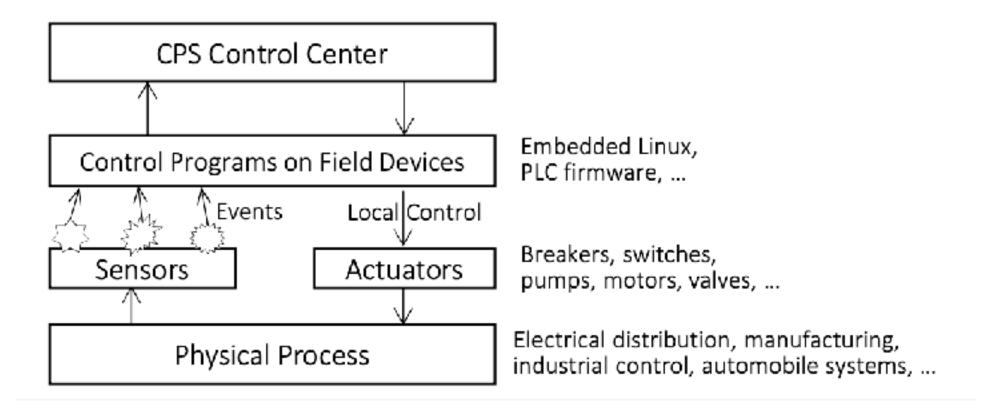
If an IoT system interacts with the physical world via sensors/actuators, we can also classify it as a CPS.







## ARCHITECTURE





### **ATTACKS**

 Control-oriented attacks: exploit memory corruption vulnerabilities to diver a program's control flows. e.g., malicious code injunction

 Data-oriented attacks: manipulate programs internal data variables without violating its control-flow integrity.



#### DATA ORIENTED ATTACKS AGAINST CONTROL PROGRAM

Attacks on control branch

```
if (push_event( ) == True)
```

Attacks on control intensity

```
steps = humidity - HUMIDITY_THRESHOLD
```

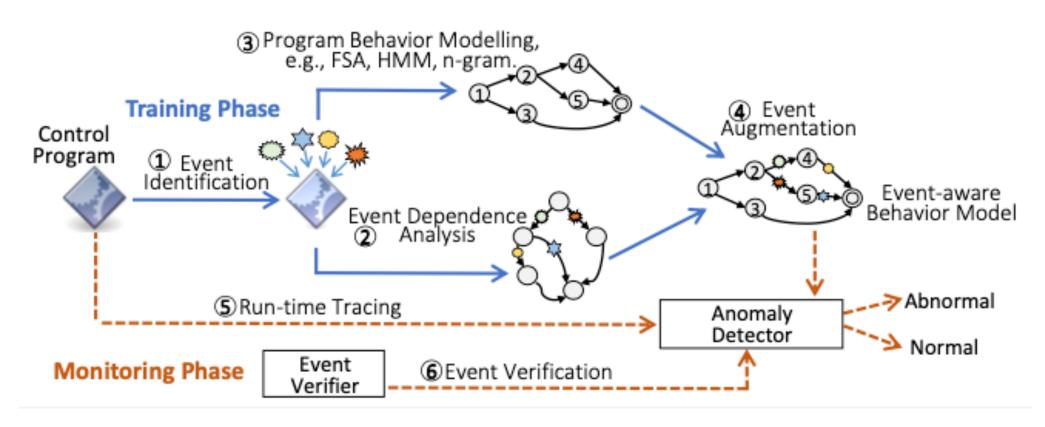
```
void loop(...) {
  readSensors(&pressure, &temperature, &humidity);
# recvRemoteCommand(); /*buffer overflow
    vulnerabilitv*/
→ if(push_event() ==True)/*Attack control branch*/
      push_syringe();
→ else if (pull_event() == True)
      pull_syringe();
bool push event() {
  //decide whether push_event is triggered
  if (humidity>HUMIDITY_THRESHOLD)
    return True:
  return False;
void push_syringe() {
  //calculate the steps value
→ steps=humidity-HUMIDITY_THRESHOLD;
  for(int i=0; i<steps; i++){/*Attack control</pre>
    intensity*/
    digitalWrite (motorStepPin, HIGH);
    delayMicroseconds (usDelay);
    digitalWrite (motorStepPin, LOW);
```

### **MOTIVATION**

A data-oriented attack could lead to an inconsistency between the physical context and program control flow.



## **WORKFLOW OF ORPHEUS**





### **EVENT IDENTIFICATION**

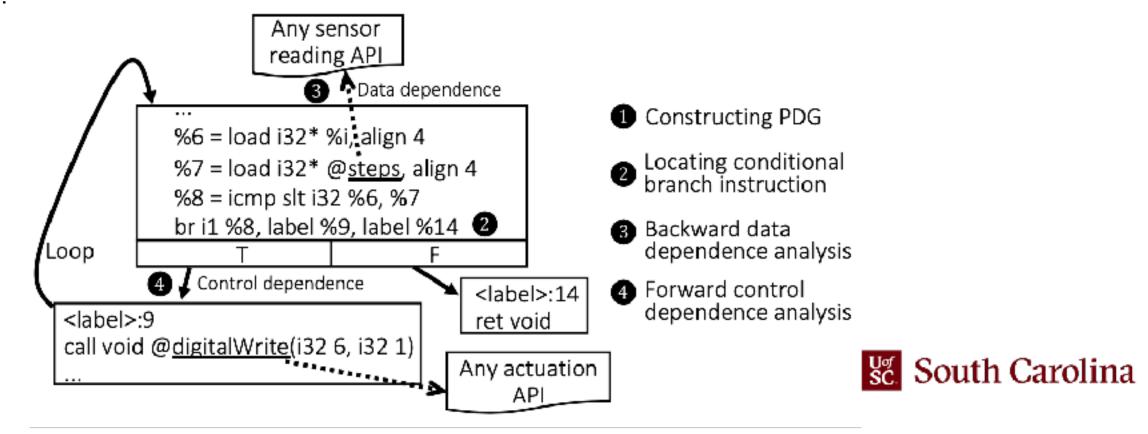
- Binary events
- Control intensity events / loops

```
void loop(...)
  readSensors (&pressure, &temperature, &humidity);
# recvRemoteCommand();/*buffer overflow
    vulnerability*/
→ if(push_event()==True)/*Attack control branch*/
      push_syringe();
→ else if (pull_event() ==True)
      pull_syringe();
bool push_event() {
  //decide whether push_event is triggered
 if (humidity>HUMIDITY_THRESHOLD)
    return True;
 return False:
void push_syringe()
 //calculate the steps value
→ steps=humidity-HUMIDITY_THRESHOLD;
 for(int i=0; i<steps; i++){/*Attack control</pre>
    intensity*/
    digitalWrite (motorStepPin, HIGH);
    delayMicroseconds(usDelay);
    digitalWrite (motorStepFin, LOW);
```

### **EVENT DEPENDENCE ANALYSIS**

Identify individual events that are involved in a control program.

Associate control-intensity event/loop with the whole loop that contains the sensor-driven control action.



#### FINITE-STATE AUTOMATON MODEL

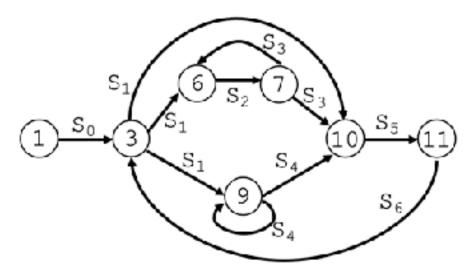
Trace the system calls and program counters made by a control program under normal execution.

Each distinct PC (*i.e.*, the return address of a system call) value indicates a different state of the FSA, so that invocation of same system calls from different places can be differentiated. Each system call corresponds to a state transition.



### FINITE-STATE AUTOMATON MODEL

```
① S<sub>0</sub>;
② while (...) {
③ S<sub>1</sub>; Binary event
④ if (push_event())
⑤ for (...humidity...) {
⑥ S<sub>2</sub>; Control-intensity
⑦ S<sub>3</sub>; loop
⑧ else if (pull_event())
⑨ for (...) {S<sub>4</sub>; Binary
⑥ S<sub>5</sub>; event
① S<sub>6</sub>; }
```



 $S_0,...,S_6$  denote system calls

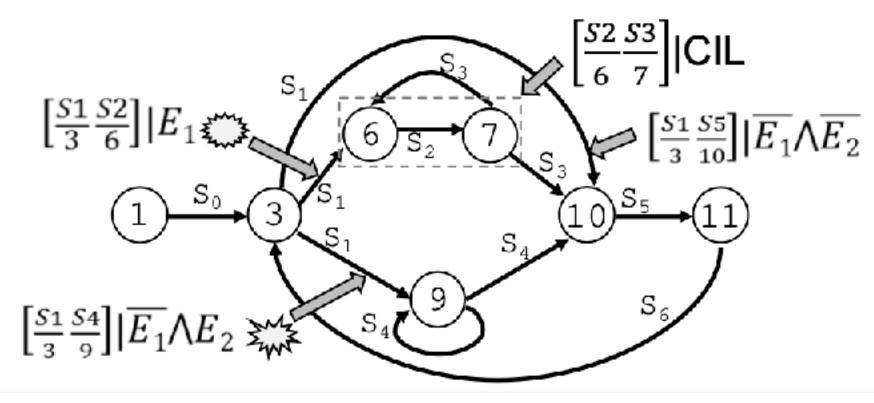
$$\frac{S_0}{1} \frac{S_1}{3} \frac{S_4}{9} \frac{S_4}{9} \frac{S_5}{10} \frac{S_6}{11}$$

$$\frac{S_0}{1} \frac{S_1}{3} \frac{S_5}{10} \frac{\bar{S}_6}{11} \frac{S_1}{3} \frac{S_5}{10} \frac{S_6}{11}$$

$$\frac{S_0}{1} \frac{S_1}{3} \frac{S_2}{6} \frac{S_3}{7} \frac{S_2}{6} \frac{S_3}{7} \frac{\bar{S}_5}{10} \frac{S_6}{11}$$



### **EFSA**



$E_1$	pull_event
$E_2$	push_event
CIL	Control-intensity event/loop



#### **Anomaly Detection**

1. Event-independent state transition: For each intercepted system call, check if there exists an outgoing edge labelled with the system call name from the current state in FSA. If not, an anomaly is detected.

#### 2. Event-dependent state transition:

- 1. Basic state-transition checking
- 2. Check whether a specific physical event associated with this state transition is observed in the physical domain.



### IMPLEMENTATION

- main experimental platform: Raspberry Pi 2 with Sense HAT.
- Dynamic tracing: strace-4.13
- Event Identification and Dependence Analysis: Low Level Virtual Machine (LLVM) compiler infrastructure



#### **CASE STUDY**

- Solard: an open source controller for boiler and house heating system. Control decisions are made when to turn on or off of heaters by periodically detecting sensor events.
- SyringePump: the control program takes remote user commands via serial connection, and translates the input values into control signals to the actuator.



#### **Training:**

Collect execution traces of Solard and SyringePump using training scripts that attempt to simulate possible sensor inputs of the control programs.

#### **Detecting:**

The remote user command corrupts the humidity sensor value to be 48.56rH

### LIMITATIONS

- Bare-metal CPS Devices: Cannot to utilize existing tracing facilities to collect system call traces.
- Time Constraints
- Limitation of Detection Capability

