Team Members:

Name James Gormley Kritika Nautiyal James Wilson

Student Number Primary Role Secondary Role

C12527253 Coder Tester C10720209 Designer Coder C11398586 Team Leader Documenter

Roles:

• Team leader - Maintains this document allocate tasks.

- Developer Coding & developing the system, also leader of coding team allocates small efficient development phases to the team.
- Tester We are all a part of the test driven environment. James Wilson and James Gormley are both the white box testers, and Kritika is our black box tester
- Documentation documentation handled and organised by the documenter.

Project Title

UberVideo DVD Rental System

Version Number: 1

Change Hi	story:	
Date	Author	Comments
13/03/1	James	Updated roles accordingly, also updated weekly
5	Wilson	plan
13/03/1	James	Defined some of the approaches proposed/taken.
5	Gormley	
11/03/1	James	Updated Summary of the project
5	Wilson	
13/03/1	James	Updated Deliverables
5	Wilson	
13/03/1	Kritika	Allocated tasks, Maintain documents
5	Nautiyal	
16/03/1	James	Updated approaches taken
5	Gormley	
18/03/1	James	Further updates to approaches taken and week 8
5	Gormley	edited
19/03/1	James	Edited wording of numerous sections of the
5	Gormley	document.
19/03/1	Kritika	Checked all the updates
5	Nautiyal	
20/03/1	James	Further edited the design approach.
5	Wilson	
21/03/1	James	Updated Deliverables.
5	WIlson	
17/04/1	James G	Updated weekly project plan for final weeks and
5		also related documents section.
21/04/1	James G	Amended plan with changes for final week
5		
21/04/1	Kritika	Updated and finalised all the documents
5	Nautiyal	

Summary

This aim of the project is to develop a system for a DVD rental company called Uber-Video. Our team has been tasked with developing a system for this company which will allow users to view, reserve and rent DVD's. The goal is to allow access to the site by both staff members and public users/registered members. There are three proposed types of users in this system, the Admin, basic staff members and registered members. The general public will also be allowed to view the DVD library. The DVD library will be contained in a database, as will the users of the service and the rentals and reservations. This system will be implemented as a website to allow real-time access to the databases to users with the necessary privileges. The deadline for delivery of the system is concrete, this makes delivery of a functional system by said deadline a priority.

Proposed Approach

0. Overall approach

An agile approach has been adopted, primarily extreme programming (XP). It is our opinion that requirements could and will change during the process. For this reason the waterfall model has been avoided. Extreme programming also holds the whole team as a value, this will be important as communication is a priority. Pair programming, a core value of the extreme programming methodology, will also be utilised. This will be important as some members of the team are stronger coders than others. An on-site customer (our supervisor) is another core value of the XP model and will be utilised during this process. Risks with this method include the lack of a concrete plan, this allows us to move back and forth between phases but could potentially lead to problems. It is important that frequent functional software be produced, even if these are only small parts of the overall system.

1. Requirements Phase:

Requirements will be primarily ascertained from the description of the system given to us and through discussion with the customer. This began in week 2 upon being given the DVD system as a project and is on-going as requirements are not concrete. This is why an agile approach is needed. However, as long as there are changeable requirements, we run the risk over overreaching for functionality and this could lead to the project running over time with respect to the deadline. This is not an option as the project's due date is concrete, so running over could be disastrous.

2. Design Phase:

As stated the overall approach, XP is the primary design methodology chosen for this project. Risks include the lack of planning that goes hand in hand with this methodology, delivering functional aspects of the project as well as staying on top of the documentation will remain a priority throughout.

In larger projects, face to face communication between all the members of a team can be undeliverable, but with our small team of 3, this should not be a problem. Also an on-site customer could be undesirable In some projects, but as we only have access to the customer for 2 hours a week this again, should not be a problem.

We have also chosen prototyping as a design methodology for this project. This design methodology is very useful espically because it is a website it gives us as developers a clear indication of what we have to develop in the website and how it would look when we are going to design the website. It also allows for the customer to see how the website will be implemented and how it would be changed as it gives the customer a clear graphical view.

3. Implementation Phase:

This system will primarily be built using technologies designed for building websites. These include but are not limited to html and php. Other technologies such as twitter bootstrap and css have been employed for the construction of this website. Xampp and apache will be used for the construction of the database and as a server to host the site. To avoid risks associated with version control, namely breaking the site and not being able to retrieve a working version, Github will be the primary system for version control in developing the system. The implementation phase of this project will run from the time we received the dvd system as a project until the project is due for submission.

4. Testing Phase:

White box testing will take place in sync with the implementation phase, as well as some black box testing. Test driven development will been utilised, in so far as small parts of the site will be developed to pass certain tests e.g. code a page which will allow DVD's to be added to the database. A member not involved in coding that part of the system will then be tasked with running black box tests to make sure the system functions as expected. Risks associated with testing include a risk that the developers of the system may not test as harshly as a third party. For this reason, where possible, team members not involved in coding will be tasked with testing.

Deliverables

Code	Name	Priority	Description
1	Update, delete , insert DVD's	Base	This goal is set out so we can allow for the workers in Uber-Video to add update and delete DVD's from the system
2	Update, delete, insert customers	Base	Allow specified users to update, insert or delete customers from the customer table in the ubervideo database.
3	Insert, delete reservations	Base	Allow the customer to add a reservation and also clear a reservation from the table in the database

Technical Requirements

The operating systems being utilised to implement this system are Windows 7 & 8, and Mac OS. The system is also being implemented in Ubuntu 12.04 by James Wilson (head developer) but less so. A windows 7 machine will be the predominant platform used to implement this system.

Various programming languages are being used to develop this system. These include but may not be limited to, PHP, HTML5 , CSS, and Javascript. Software packages such as xampp and apache are to be used for constructing and hosting the database and the website. Twitter bootstrap shall be utilised as part of the CSS in the development of the website.

Thick and thin client platforms will be suitable for use with this system, this is the nature of a website and one of the largest factors influencing the teams choice of one.

Related Documents

Document Title	Author(s)	Description
Test plan/results document	Team K	Record of tests and associated results.
Design document	Team K	Proposed design of the system in question.
User manual	James Wilson	Guide for the usage of the system in question.
Professional Issues	Kritika	Report documenting issues associated with
Report	Nautiyal	codes of practice and conduct.
Requirements	James	Provisional requirements of the system
Document	Gormley	

Project Plan

Week 1:

This first week we will sit down and talk with the team about the project process as a whole and which role each of us would ideally choose. Also, choice of project will be a priority.

Discussions took place with respect to the project the group would pitch for. On Friday it was decided we would further examine the projects over the weekend and choose our individual top 3.

Phase	Task	Priority	Name	Description
Prelim	Decide	High	Team K	We wanted to get a good idea on
inary	on			what we wanted to develop.
phase	projec			The team split up to choose
	t			a project we would be best
				suited from.

Week 2: On Monday we had a meeting to discuss what project we would go for based on the pros and cons of our selected choices, and decided on the DVD rental system would be favourable. Work then began on a presentation for Fridays meeting with our customer/supervisor. Paper prototypes for our proposed design were also began this week. Presentation took place on Friday

Phase	Task	Priority	Name	Description
Preli	Prese	High	Team	Research and give presentation to
minar	ntati		K	pitch for DVD system.
У	on			

Desig	Paper	Medium	Team	Design paper prototype's the three
n	Proto		K	selected projects
Phase	types			
Desig	Desig	medium	James	Designed first draft of UML
n	ned		Wilso	diagrams using Star UML software.
Phare	UML		n	

Week 3:Upon finding out that we successfully got our desired project, research began into the DVD Rental System and its implementation. We researched what language's would be used to design and build the project.

Paper prototypes of our selected projects were designed to indicate possible designs for our selected project choices.

Work also began on the Design Document for this project using google docs, including website prototypes, class and UML diagrams, ERD's etc.

Phase	Task	Priori ty	Name	Description
Design Phase	GUI Prot otyp e's	Medium	James Wilson	Designed the prototype's using HTML5 CSS and photo shop
Design Phase	UML & Clas s diag ram	High	James Gormley	Designed updated the UML from the original first draft to reflect on new requirements and further functionality within the system.
Design Phase	Data base ERD diag ram	High	Kritika Nautiyal	Designed the ERD database diagram. Which showed the basic requirements needed for the database.

Week 4: Work began on a presentation to defend our proposed design. Research was also on-going into the various technologies we would use. The design document was built by the team and submitted alongside the presentation. On Friday the presentation was given. Continued on the design Document from last week, which was to be submitted on the Thursday at 6pm as well as the presentation.

Phase	Task	Priority	Name	Description
Desig	Desi	High	Team	Construct a document to give a
n	gn		K	specification and overview of our
Phase	Docu			proposed system
	ment			
Preli	Pres	High	Team	Deliver coherent and concise
minar	enta		K	presentation to the customer &
У	tion			accessor

Week 5: We discussed where to start with the website. We also wanted to organise the database using localhost (XAMPP on our local machines). We set up the tables (and their precise names) with reference to the Database design that was drawn up. Also tested database queries (not related to the project but for testing purposes).

Phase	Task	Prior ity	Name	Description
Devel opmen t Stage	Develo p Databa se	Mediu m	James Wilson	Created tables & Database within XAMPP.
Devel opmen t Stage	Develo p Databa se	High	James Gormley	Created the tables & Database within the local machine in XAMPP.
Desig n Phase	Update Databa se Design	High	James Wilson & James Gormley	Updated the Database design (included one to many).
Devel opmen t Stage	Testin g Databa se	Low	James Wilson	Tested some Database queries in PHP and HTML5
Devel opmen t stage	Develo p Datbas e	High	Kritika Nautiya l	Set the XAMPP on local machine and created tables and databse.
Devel opmen t Stage	Testin g	Mediu m	Kritika Nautiya l	Made some sample sign up forms for the testing and some basic pages on HTML5

Week 6: Work was undertaken to develop working code to pass specific tests, for example, that title's could be added to the database.

Phase	Task	Prior ity	Name	Description
		-		
Devel	Delegate	Mediu	James	Delegated Database development
opmen	d	m	Wilso	(testing) to other team members so
t	Template		n	they could implement their
Phase	S			development of their code.
Imple	Develop	Mediu	James	Write working code to add entries
menta	code to	m	Wilso	to the dvd table. This code will be
tion	add		n	used as a template to guide other
Phase	entries			team members in their coding.
	to			
	database			

Devel	Template	Mediu	Kriti	As James made the sample templates,
opmen	s	m	ka	began working on the homepage
t			Nauti	
Phase			yal	

Week 7: Continue work on the website. Work was also undertaken to catch up on the documentation of the project

Phase	Task	Prior ity	Name	Description
Implet mentat ion phase	Custome r page	Mediu m	James Gorml ey	Develop code to add entries to the customer database, using James Wilsons DVD page as a guideline.
Implem entati on Phase	Website develop ment	Mediu m	James Wilso n	Work on cosmetic aspects of the website to improve the overall appearance.
Design Phase	Documen tation	High	Team k	Work on the documentation of the project as a whole.
Implem entati on	Website Homepag e	Mediu m	Kriit ka Nauti yal	Start coding on the login form using the template provided by James W.

Week 8: Continue work on the various pages, both the cosmetic and the

underlying functionality aspects. Work on Documentation.

Phase	Task	Prio rity	Name	Description
Imple menta tion	Develop website	High	James Gormley & James Wilson	Continue work on various pages of the website
Testi ng phase	Run tests on website	Medi um	James Gormley & James Wilson	Run tests to ensure the website adds entries to the database as expected.
Desig n Phase	Logo Design	Low	James Wilson & James Gormley	Use online tools to design a logo for the website.
Imple menta tion	Documen tation	Medi um	Team K	Work on the various documents associated with the project.
Imple menta tion	Documen tation	Medi um	Kritika Nautiya l	Continue work on documents and pages

ı	Week 9:	Continue	work on	code a	and documentation.
	Phase	Task	Priori	Name	Description
ı			1		

Impleme ntation	Devel op Site	High	James Wilson	Work on various pages, and implement functionality to link said pages together.
Testing phase	Tests	High	Team K	Test and observe entries to the various tables and their impact on dependant tables.
Impleme ntation	Docum entat ion	Medium	Team K	Work on the various documents associated with the project.

Week 10:

Phase	Task	Priority	Name	Description
Imple	Devel	Medium	Team K	Work on the in stock functionality
menta	op			of the website and login
tion	Websi			functionality.
phase	te			
Desig	Testi	High	James	Work on the documentation to
n	ng		Wilson	accompany tests ran to date
phras	Docum			
е	entat			
	ion			
Testi	Tests	High	Team K	Test and observe entries to the
ng				various tables and their impact on
phase				dependant tables.

Week 11:

week II:				
Phase	Task	Priori ty	Name	Description
Testin g phase	Tests	High	James Wilson	Test and observe results when logging in using various user credentials
Implem entati on	Develop website	High	James Wilson	Work on login functionality with respect to different user credentials.
Implem entati on	Documen tation	Medium	James Gormley	Design final presentation.
Implem entati on	Documen tation	High	Kritika Nautiyal	Bring together all the final documents.

Week 12:

Phase	Task	Priorit	Name	Description
Imple menta tion	Documen tation	High	James Gormley, Kriitka Nautiyal	Work on various documents including the professional issues report and project data.
Imple menta tion	Documen tation	High	James Wilson	Complete user manual.

Testi	Tests	High	Team K	Complete tests, black and white
ng				box. Full run through of all
phase				functionality of the system.
Imple	Present	High	Team K	Prepare for and give final
menta				presentation
tion				