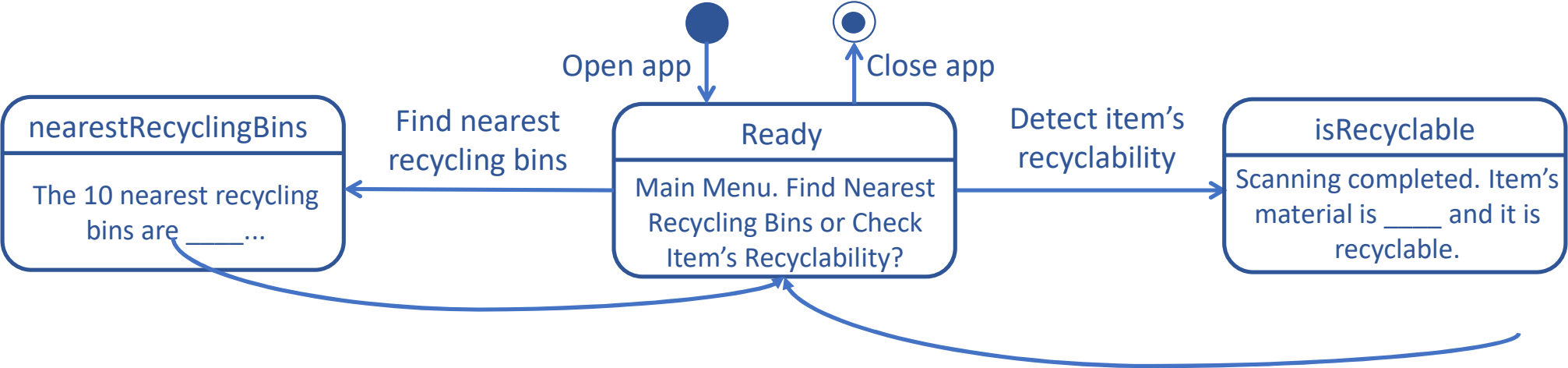
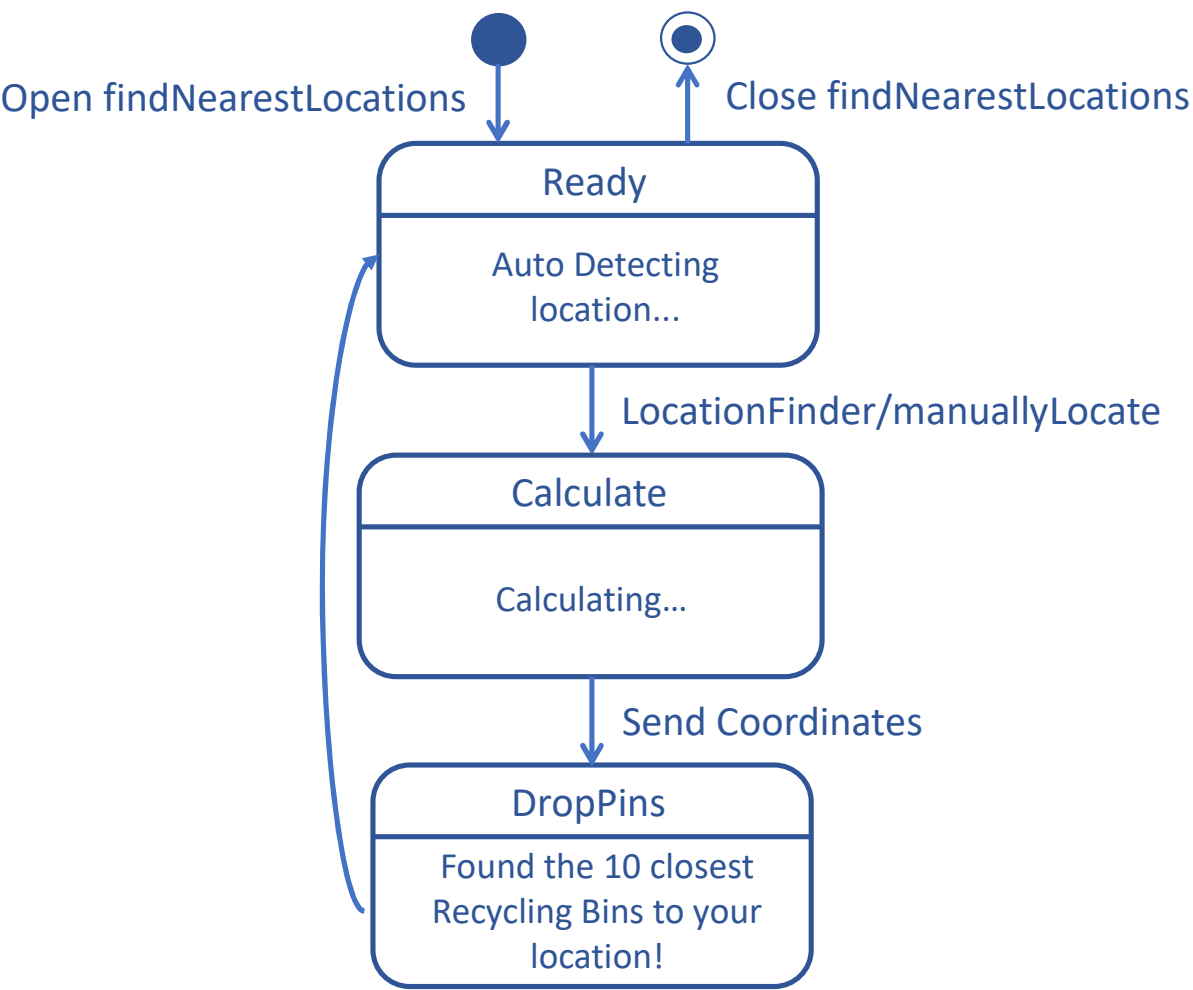


# Initial Dialog Map: SG!Recycle



# Initial Dialog Map: Locating nearest Recycle Bins



# Initial Dialog Map: Classifying user's item as Recyclable or not

