Avarohana Server Commands –

CONFIGURATION COMMANDS

/teamMode on #enables team mode

/ffaMode on #enables ffa mode

/dicscoLightTrue or /discoLightFalse

/powerupNameTrue or /powerupNameFalse

/bombModelTrue or /bombModelFalse

/tagTrue or /tagFalse #tag for all

/hpTrue or /hpFalse #hp tag for all

/animateTrue or /animateFalse #give fancy color to text node

/floaterTrue or /floaterFalse # pc floater and navdeep floater

/comp #for complaints

/powerupsTrue or /powerupsFalse #ENABLES PC POWERUPS (NEW)

/mail or /email #also for complaints use /comp though

/pwpTrue or /pwpFalse #enable or disable powerups

/ploTrue or /ploFalse #small explo on pwp

/ptTrue or /ptFalse #popuptext on pwp

/flashTrue or /flashFalse #something special for powerups

SHOWER and SNOW COMMANDS

#use /shower or /snowy or use below

#for /snowy emitTypes are slime, sweat, ice, spark, splinter

Command = /(emitType)snow 0

Example = /slimesnow 0 or /icesnow 0

#there is no disabling them, kills itself and end of match

#For SHOWER use these bombTypes = normal, sticky, ice, cursy, frozen, pwp, glue, impact

Command = /(bombType)shower 0

Example = /normalshower 0 or /stickyshower 0

#There is no disabling them, kills itself and end of match

CHARACTER COMMANDS

Use for only pixie, santa, wizard, robot, ninja, frosty, pengu, ali

Command = /(char)fTrue #put characterName in char spot

Command = /(char)fFalse # characterName in char spot

EXAMPLE - /alifTrue or /alifFalse

#use only once at a time and when changing characters, make sure to turn that character off or error may take place

Map Texture Commands

Use the Global Command

Command = /maps #shows list of commands you can use for it

Powerup Emit Commands

Use for emit types = sweat, slime, splinter, ice

Command = /pwp(emitType)fTrue #enables

Command = /pwp(emitType)fFalse #disables

#make sure to use it one at a time and disable after the use or error. (Slime is best emit type)

EXAMPLE - /pwpslimefTrue or/ pwpslimefFalse

DEFAULT SPAZ COMMANDS

/glovefTrue or /glovefFalse #enable or disable default gloves perm

/shieldfTrue or /shieldfFalse #enable or disable default shield perm

#Also enable or disable Default Bombs

bombTypes are shock, ice, sticky, spike, glue, impact, knock

Command = /(bombType)fTrue #enables it

Command = /(bombType)fFalse #disables it

EXAMPLE = /gluefTrue or /stickyfTrue or /icefFalse

Also Contains all regular other commands as any other server

For ease of use of commands, use my FastCommands Mod located in Github.

Created by PCMODDER or AVAROHANA