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(JACK)
ZHU, WENXUAN

Education

- **Master of Science & Engineering in CS** | 2021.9 - present |
  - University of Michigan, Ann Arbor, MI

- **Bachelor of Science, Dual Degree in ECE & CS** | 2017.9 - 2021.8 |
  - CS @ University of Michigan, Ann Arbor, MI **GPA: 3.72**
  - ECE @ SJTU - UM Joint Institute, Shanghai, China **GPA: 3.51**

Skills

- **Coding:** (Proficient) ○ C/C++ ○ Python ○ JavaScript
  (Familiar) ○ C# ○ Go ○ Java ○ MATLAB
- **Web:** ○ NodeJS ○ Flask/Jinja2 ○ React ○ HTML5 ○ CSS
- **ML:** ○ PyTorch ○ ML Agents ○ CUDA
- **Misc:** ○ Unix ○ Git ○ Docker ○ MapReduce ○ AutoHotKey
  ○ LaTeX ○ Bison/Yacc ○ SQL ○ Unity ○ OpenGL

Experiences & Activities

- **DPM Laboratory, UMich, Research Assistant** | 2020.5 - 2021.5 |
  - Built a digital twin model for construction site robots in Unity Engine
    - Applied reinforcement learning and optimized to varying environment
    - Implemented and remotely validated a VR interface for UX experiments
  - Deployed an vision-based ergonomic assessment system to client company
    - Managed a large codebase, including an iOS app and its backend
  - Wrote an customized electricity bill emailer in a real-world study
    - Generated personalized charts to be displayed on all platforms
    - Designed parallelism carefully to be able to recover from failures

- **FriendsMind, Software Engineer** | 2019.10 - present |
  - Developed a role-playing game in an amateur fan art group
    - Wrote JS for game mechanics, visuals, and user interface
    - Built interface for designers without technical backgrounds to work with

Honors & Awards

- **"Meritorious Winner" in Mathematical Contest of Modeling 2020** | 2020.5 |
  - Powered the paper with creative data manipulation and visualization

- **4th place in Wolverine Game Showcase, Winter 2020** | 2020.4 |
  - Led a team of 5 on an 7-week game-dev project, managed design iterations
  - Maintained codebase and resolved merge conflicts

- **Reached Semifinal in the 5th China College Students' "Internet+" Innovation and Entrepreneurship Competition, Shanghai** | 2019.5 |
  - Developed demo app and supported sociology teammates technically

- **"Best Innovation Award" in UMJI 2018 Summer Design Expo** | 2018.8 |
  - Managed progress and conducted presentation and documentation